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INTERFACIAL REFRACTION THROUGH CURVED AND PLANE-LAYERED MEDIA

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TABLE OF CONTENTS

	<u>Page</u>
I. INTRODUCTION.	1
II. SUMMARY	1
III. BACKGROUND	
1. The Fringe Model.	1
2. Operation of the LDA.	2
IV. ANALYSIS OF PLANE-LAYERED INTERFACES	
1. Problem Description	3
2. Problem Solution.	5
3. Determination of the Direction Angle.	7
4. Placement of the LDA.	11
5. Determination of LDA Optical Parameters	12
6. Computerization of the Calculational Process.	12
V. ANALYSIS OF CYLINDRICALLY LAYERED INTERFACES	
1. Problem Description	12
2. Governing Equations	13
3. Computerization of the Calculational Process.	13
VI. DISCUSSION OF RESULTS	
1. Plane-Layered Media	14
2. Cylindrically Layered Media	14
VII. APPENDIX A	
VIII. APPENDIX B	
IX. APPENDIX C	
X. APPENDIX D	
XI. APPENDIX E	
XII. APPENDIX F	

INTERFACIAL REFRACTION THROUGH CURVED AND PLANE-LAYERED MEDIA

I. INTRODUCTION

In 1983, the Heat Transfer Laboratory of the Savannah River Laboratory (SRL) acquired a Laser Doppler Anemometer (LDA) for use in measuring complicated flows. One of the first applications of the LDA at SRL is to measure the velocity field in the Mark 22 bottom fitting insert.

Index of refraction changes associated with plexiglas, air, and water interfaces can alter a laser beam path. In order to obtain accurate velocity measurements with the LDA, it must be determined by how much these index of refraction changes will alter a laser beam path. This problem has been addressed by others, but their analysis is insufficient for the geometry of the Mark 22 bottom fitting insert [1, 2, 3, 4]. This report documents an analysis which determines how index of refraction changes associated with plane and cylindrical interfaces will alter a laser beam path.

II. SUMMARY

Two laser beam tracing codes, AXIAL and CYLINDER, have been written to determine a laser beam path through plane and cylindrical interfaces. For cylindrical interfaces, an equation set was derived which describes the path of the laser beam. For plane interfaces, it was not possible to derive a single equation set. Instead, it was necessary to divide the domain up into small elements or regions. The laser beam path was then determined by calculating the path of the laser beam through each region. AXIAL and CYLINDER can be used to determine where an LDA should be positioned so that velocity measurements can be made at a specified point.

III. BACKGROUND

III.1 THE FRINGE MODEL

The operation of the LDA is explained through the use of a fringe model. When two coherent light beams of equal intensity intersect, constructive and destructive electromagnetic interference takes place. This interference causes the formation of alternating regions of bright light and darkness. The regions of bright light are known as fringes, and the volume in space defined by the two intersecting beams is known as the probe volume. Figure 1 is a simplified schematic illustrating these concepts.

As a particle in the fluid enters the probe volume, it scatters light as it passes through a fringe. When the particle goes through a region of darkness, it does not scatter light. This series of intermittent bursts of light will continue for as long as the particle is moving through the probe volume.

The time elapsed between each burst of light is the time it takes the particle to travel from one fringe to another. If the distance between each fringe is known, and if the time between two bursts of light is known, the velocity of the particle can be computed. Assuming the particle travels at the same velocity as the fluid, the velocity of the fluid can be determined.

The distance between each fringe is calculated from the following formula

$$(1) \quad d_f = \frac{\lambda}{2n \sin \frac{\theta}{2}},$$

where,

d_f = distance between each one of the fringes

λ = wavelength of the incident laser beams in a vacuum

n = index of refraction of the material in which the probe volume is located and

$\frac{\theta}{2}$ = half angle of the incident laser beams.

Because the time between each burst of light is very short and the intensity of each burst is very low, a photomultiplier tube is used to determine the time between each burst of light.

III.2 OPERATION OF THE LDA

One of the requirements for using an LDA is that a clear optical path to the flow field must exist. Many potential users of a LDA are hampered with obstructions which hide the flow area to be analyzed. One way to avoid this obstacle is to build plexiglas models. Another way is to use fiber optical cables.

While using plexiglas models does permit flow observation, plexiglas models can create their own problems. Index of refraction changes associated with water, plexiglas, and air interfaces alter the beam path. These changes to the laser beam path can be determined by using Snell's law

$$(2) n_1 \sin \theta_1 = n_2 \sin \theta_2,$$

where,

n_1 = index of refraction in medium 1,

n_2 = index of refraction in medium 2,

θ_1 = angle between the normal to the interface and the laser beam itself in medium 1 and

θ_2 = angle between the normal to the interface and the laser beam itself in medium 2.

Figure 2 illustrates how index of refraction changes alter not only the half angle between two laser beams, but also the location at which the two beams intersect. For this particular example, Snell's law and simple geometrical laws were used to determine the change in the half angle and the change in the location of the probe volume. It was determined that the half angle changed by 1.367° and that the probe volume was shifted by 3.504 inches.

In addition to altering the half angle and the location of the probe volume, index of refraction changes can also alter the direction of the velocity vector. As shown in Figure 1, the velocity vector is oriented in a direction perpendicular to the bisector of the two incident laser beams. Altering the half angle between the two incident laser beams may also alter the bisector between the two beams and, hence, the direction of the velocity vector. This effect is shown qualitatively in Figure 3 for velocity measurements in two concentric annuli.

The objective of this study is to determine how index of refraction changes alter the following:

- (1) The half angle between two laser beams,
- (2) The direction of the velocity vector and
- (3) The point at which velocity measurements are being made.

A computer graphics routine is used to allow a quick visual check of the results. Both straight and circular interfaces are analyzed.

IV. ANALYSIS OF PLANE-LAYERED INTERFACES

IV.1 PROBLEM DESCRIPTION

Laser Doppler Anemometers may be used to measure the flow in

plexiglas models where the walls of the plexiglas model appear to be plane interfaces. These plane walls may be at an angle with respect to the vertical, and they may have different indices of refraction. Figure 4 illustrates a possible configuration of water, plexiglas, and air interfaces.

The shape of each medium, the index of refraction of each medium, and the half angle of the laser beams in air will determine the path that the beams will take through the plexiglas model shown in Figure 4. If the LDA could be arbitrarily positioned it would be a simple matter to apply Snell's law and calculate the path of the laser beams from the laser through the plexiglas test section. With the beam paths determined, the location of the probe volume and the direction of the velocity vector could be calculated. The laser beam half angle in the fluid medium could then be determined.

The above problem is usually the inverse problem that an LDA user faces. Most LDA users do not arbitrarily position an LDA and then try to determine the location of the probe volume. Usually they specify the location of the probe volume and then try to determine where the laser should be placed.

The problem of where to position the LDA in order to obtain measurements at a specified point is complicated. For discontinuous, plane-layered media, it is difficult to formulate a single set of equations relating the laser beam path to the specified measuring point. These equations depend upon the geometrical configuration of the various media which compose the test section. The equations also depend upon the angle that the laser beam makes with respect to the horizontal at the measuring point (herein referred to as the direction angle).

Moving the specified measurement point from one part of the test section to another part might result in a different geometrical configuration of the various media through which the laser beam would travel. This different geometrical configuration would require a second set of equations to describe the path of the laser beam; a third location might require a third set of equations.

For example, Figure 5a shows a plexiglas test section consisting of discontinuous sections of plexiglas and water. For point P1, one set of equations could be written which would describe the path of the laser beam through the test section. For point P2, a second set of equations would be necessary. This is because point P2 "sees" a configuration of plexiglas and water different from point P1. For point P3, a third set of equations would be necessary.

Rather than write numerous equations with each equation valid

only for a small portion of the test section, the concept of using small, discrete regions to determine a laser beam path is introduced. The concept of solving a continuum problem on a discrete basis has been in existence for a number of years. The most obvious example of solving a continuum problem on a discrete basis is the application of finite elements to solve problems in structural and fluid mechanics [5]. The term "finite regions" is used to describe the technique developed in this analysis. While this technique solves a continuum problem on a discrete basis, it does not use any of the sophisticated mathematics associated with finite elements.

The best way to determine the path of the laser beam through the plexiglas test section shown in Figure 5 is to discretize the test section into small regions (or elements) as shown in Figure 5b. Snell's law can then be applied at the interface of each region. By applying Snell's law on this discontinuous basis, the path of a laser beam through the plexiglas test section can be determined.

IV.2 PROBLEM SOLUTION

A simple example is used to explain how finite regions can be used to determine a laser beam path through a plexiglas test section. In Figure 5c, the discretized test section of Figure 5b is shown with a measurement point specified. It can be determined from equations derived in the next section that, for an LDA system with a half angle of 5.5° , the direction angle of the laser beam in the water section is 4.1325° .

A linear equation describes the path of a laser beam through transparent materials

$$(3) \quad y = mx + b,$$

where,

m = slope of the laser beam (equal to $\tan \theta$, where θ is the direction angle),

b = y axis intercept of the equation,

y = y coordinate of a point on the laser beam path and

x = x coordinate of a point on the laser beam path.

Once the measurement point has been selected, and the direction angle in the region containing the measurement point has been determined, m and b in equation (3) can be calculated.

For the portion of the laser beam in region 10 as shown in Figure 5c, m is equal to 0.072251 and b is equal to 0.063875.

The next step is to find the point at which the laser beam exits region 10. This can be accomplished by simply determining the intersection of equation (3) with the region boundary. In this example, the portion of the laser beam in region 10 exits the boundary at the point $x = 1.0$, $y = 0.13612$.

Once the exit point for the region containing the specified measurement point has been calculated, the next step is to determine the next region that the laser beam will enter. By visual inspection of Figure 5c, it can be determined that the ray will enter region 9.

After determining the next region that the laser beam has entered, Snell's law must be applied at the region interface to determine the direction angle in the new region. Applying Snell's law here at the region interface results in a direction angle of 3.688° for the laser beam in the new region.

The point at which the laser beam enters region 9, and the direction angle while the beam is in region 9 have already been determined. Thus m and b in equation (3) can be recalculated for the portion of the laser beam passing through region 9. The exit point of the beam for region 9 could then be determined, and the third region into which the beam is entering could also be determined.

This process is repeated until the path of the laser beam through the remaining regions has been determined. Algorithm I describes the process by which finite regions can be used to determine the path of a laser beam through a plexiglas model. This algorithm is valid only for plexiglas models with vertical plexiglas and water sections.

ALGORITHM I

1. The plexiglas model is discretized into rectangular regions.
2. A point in a specified region is selected as the point where velocity measurements will be made.
3. The direction angle in the specified water region is determined assuming that no angled surfaces are present.
4. With the direction angle known, an equation for the beam is formulated. The point at which the beam exits the region is determined from the intersection of the laser beam equation with the region boundary.

5. With the exit point known, a search of all regions adjacent to the current one is performed to determine the next region that the beam has entered.
6. The direction angle for the new region is calculated using Snell's law.
7. Steps 4-6 are repeated until the beam exits the test section.

The algorithm can be used to analyze a laser beam path through plexiglas models which are much more complicated than the one shown in Figures 5a, 5b, and 5c.

A modified version of Algorithm I is in Appendix A which allows complicated plexiglas models to be analyzed. This modified algorithm includes the effect that one angled plexiglas-water interface may have on a laser beam as it passes through a plexiglas model.

IV.3 DETERMINATION OF THE DIRECTION ANGLE

Using finite regions to determine a laser beam path through a plexiglas model can be done only if the direction angle of the laser beam in the region containing the measurement point is known. This section outlines some assumptions that are made which allow the direction angle in the region containing the measurement point to be determined. It should be noted that the forthcoming discussion assumes that the LDA system is placed to the right of the plexiglas model shown in Figure 4.

The half angle of an LDA in air is a parameter of each particular system. Applying Snell's law at the air-plexiglas interface shown in Figure 4 yields the following result for the direction angle in the first plexiglas section

$$(4) \quad \theta_2 = \text{INV} \sin \left[\frac{n_1}{n_2} \sin \theta_1 \right],$$

where,

θ_1 = direction angle in the air section (equal to the LDA half angle in air for this particular example),

θ_2 = direction angle in the first plexiglas section,

n_1 = index of refraction for air and

n_2 = index of refraction for first plexiglas section.

Applying Snell's law to the first plexiglas-water interface yields

$$(5) \quad \theta_3 = \text{INVSIN} \left[\frac{n_2}{n_3} \sin \theta_2 \right],$$

where,

θ_3 = direction angle in the first water section and

n_3 = index of refraction for the first water section.

Applying Snell's law to the second water-plexiglas interface yields,

$$(6) \quad \theta_4 = \text{INVSIN} \left[\frac{n_3}{n_4} \sin \theta_3 \right],$$

where,

θ_4 = direction angle in the second plexiglas section and

n_4 = index of refraction for the second plexiglas section.

Applying Snell's law to the third plexiglas-water interface yields,

$$(7) \quad \theta_5 = \text{INVSIN} \left[\frac{n_4}{n_5} \sin \theta_4 \right],$$

where,

θ_5 = direction angle while it is in the second water section and

n_5 = index of refraction for the second water section.

Successive substitutions can be made for θ_4 in equation (7) by using equations (4), (5), and (6) until an expression for θ_5 in terms of θ_1 is obtained. The result is

$$(8) \quad \theta_5 = \text{INVSIN} \left[\frac{n_1}{n_5} \sin \theta_1 \right].$$

Thus the direction angle in the second water section is independent of the indices of refraction in the two plexiglas sections and the water section. It should be noted that the independence of this angle with the above mentioned indices of refraction is a function of the geometry. For other geometrical configurations, the direction angle may be dependent upon the indices of refraction of the intermediate materials.

Substituting in for θ_2 in equation (5) by using equation (4) results in

$$(9) \quad \theta_3 = \text{INV SIN} \left[\frac{n_1}{n_3} \sin \theta_1 \right].$$

Again, it should be noted that the independence of θ_3 with n_2 is because of this particular geometrical configuration.

If it is assumed that the index of refraction for the two plexiglas sections are the same, then θ_5 equals θ_3 . This means that the direction angle for a laser beam in water sections sandwiched between vertical plexiglas sections is the same in all the water sections.

Not all plexiglas models will have vertical plexiglas-water interfaces. A plexiglas model with a plexiglas-water interface at an angle to the vertical is illustrated in Figure 6.

Figure 7 is a close up of the angled plexiglas-water interface in Figure 6. Applying Snell's law and geometrical laws to the figure, the following relationship for the direction angle θ_4 in the water section is obtained

$$(10) \quad \theta_4 = \text{INV SIN} \left[\frac{n_2}{n_3} \sin (\theta_3 + 90 - \alpha) \right] + \alpha - 90,$$

where,

n_2 = index of refraction for plexiglas,

n_3 = index of refraction for water

θ_3 = direction angle for the laser beam in the plexiglas section to the right of the water-plexiglas interface,

θ_4 = direction angle for the laser beam in the water section to the left of the water-plexiglas interface and

α = angle that water/plexiglas interface makes with the horizontal.

If the water-plexiglas interface shown in Figure 6 was reversed, (i.e., the plexiglas section was on the left and the water section was on the right) the direction angle for water sections to the left of the interface would have to be calculated in several steps. First equation (8) would be used to calculate the direction angle in the water section to the right of the angled plexiglas-water interface

$$(11) \quad \theta_4 = \text{INVSIN} \left[\frac{n_1}{n_5} \sin \theta_1 \right],$$

where,

θ_4 = direction angle of the laser beam in the water section to the right of the plexiglas-water interface,

θ_1 = half angle of the LDA system,

n_1 = index of refraction for air and

n_5 = index of refraction for water.

Next a slightly altered version of equation (10) would be used to calculate the direction angle of the laser beam in the plexiglas section. This equation is

$$(12) \quad \theta_p = \text{INVSIN} \left[\frac{n_3}{n_2} \sin (\theta_4 + 90 - \alpha) \right] + \alpha - 90,$$

where,

θ_p = direction angle of the laser beam in plexiglas sections to the left of the angled plexiglas-water interface,

θ_4 = direction angle of the laser beam in water sections to the right of the plexiglas-water interface,

α = angle that plexiglas-water interface makes with the horizontal,

n_3 = index of refraction for water and

n_2 = index of refraction for plexiglas.

Finally, Snell's law would be used at the vertical water-plexiglas interface to calculate the direction angle for the water section to the left of the angled plexiglas-water interface. The result is

$$(13) \quad \theta_w = \text{INVSIN} \left[\frac{n_2}{n_3} \theta_p \right],$$

where,

θ_w = direction angle in water sections to the left of the angled plexiglas-water interface,

θ_p = direction angle in plexiglas sections to the left of the plexiglas-water interface,

n_3 = index of refraction for water and

n_2 = index of refraction for plexiglas.

IV.4 PLACEMENT OF THE LDA

Algorithm I determines the path of two laser beams through a plexiglas test section. This information, along with the knowledge of where the two laser beams exit the focusing lens of a LDA, is enough to determine where the LDA should be placed in order to make velocity measurements at a specified point.

However, because of the curvature of the lens, it is difficult to determine exactly where the two laser beams will exit the LDA. Because of this, the concept of a reference point is introduced. The reference point concept allows the LDA user to avoid any errors that lens curvature may introduce.

Use of a reference point in conjunction with Algorithm I to determine LDA placement is described in Algorithm II.

ALGORITHM II

- (1) A point with a well known physical location (such as the corner of a wall) is chosen as the reference point.
- (2) The measurement point is selected.
- (3) Using the Algorithm I, the two laser beam paths from the reference point through the test section are calculated.

- (4) Using the Algorithm I, the two laser beam paths from the measurement point through the test section are computed.
- (5) Equations specifying how far the LDA system must be moved in the horizontal and vertical directions so that the probe volume moves from the reference point to the measurement point are shown in Figure 8.
- (6) The LDA system is aligned so that the probe volume is located at the reference point, then the LDA is moved the horizontal and vertical distances specified by the equations shown in Figure 8.

IV.5 DETERMINATION OF LDA OPTICAL PARAMETERS

Equations relating the LDA half angle in the fluid medium and the direction of the velocity vector to the two direction angles are shown in Figure 9.

IV.6 COMPUTERIZATION OF THE CALCULATIONAL PROCESS

The computer program AXIAL was written to mechanize the calculations and algorithms outlined in the previous four sections. The structure of the program is fairly basic. The code first reads in the input data which describes the plexiglas model which will be analyzed. Next the code reads in the location of the reference point and the location of the measurement point. The code then calculates the path of the two reference beams using the method of finite regions as outlined in Appendix A. Next the code calculates the path of the two measurement point beams using the method outlined in Appendix A.

Once the paths of the two reference beams and the two measurement point beams have been determined, the code uses the method outlined in Algorithm II to position the LDA. After determining the placement of the LDA system, the code then determines the magnitude of the half angle and the direction of the velocity vector through the use of the equations shown in Figure 9. At this point all calculations are complete.

Figures 10 through 13 are flow charts for the program AXIAL and some of its subroutines. The flow charts shown here are rather brief; their purpose is to show the overall structure of the program. A brief description of the code AXIAL as well as its FORTRAN listing is included in Appendix B.

V. ANALYSIS OF CYLINDRICALLY LAYERED INTERFACES

V.1 PROBLEM DESCRIPTION

The radii of each tube, the index of refraction of the water,

the index of refraction of each tube, and the half angle of the laser beams in air determine the path that the laser beams take through the water and the plexiglas tubes.

The analysis of cylindrically layered interfaces is somewhat easier than the analysis of plane-layered interfaces. Unlike plane-layered interfaces, analytical equations can be derived to describe the path of a laser beam through cylindrically layered interfaces.

V.2 GOVERNING EQUATIONS

The equations which describe the path of a laser beam through nested, cylindrical tubes situated in a plexiglas box are shown in Table I. Appendix C contains the derivation of the equations. Figure 15 shows the corresponding geometrical configuration. The variables are defined in Table II.

Indicial notation is used to show the repetitive nature of the equations. The addition of extra cylinders is not troublesome and results only in additional equation segments.

V.3 COMPUTERIZATION OF THE CALCULATIONAL PROCESS

The computer program CYLINDER was written to solve the equations shown in Table I and determine where the LDA system should be placed. A linear interpolation technique is used to solve the equations in Table I for the laser beam path. After both laser beam paths have been determined, the code uses Algorithm II to determine the LDA placement. The code then uses the equations shown in Figure 9 to determine the half angle and the direction of the velocity vector.

Figure 14 is a flow chart for the program CYLINDER. The FORTRAN listing of CYLINDER is included in Appendix D.

VI. DISCUSSION OF RESULTS

Several test runs were made with both AXIAL and CYLINDER. In all the figures, the plexiglas regions appear as shaded sections and the water regions appear as white sections. The laser beams appear as dark black lines.

Because of the low resolution of the graphics printer, the laser beams appear to be slightly staggered. Some of the figures have inserts included with them. These inserts are close-ups of the region around the measurement point.

VI.1 PLANE-LAYERED MEDIA

Figures 16, 17, and 18 are cross sectional views of the bottom portion of a Mark 22 assembly. When trying to measure axial velocities in fuel assemblies, the cylinders appear as plane interfaces. Thus, the code AXIAL was used to determine where an LDA should be placed in order to make measurements at specified points. The input data file specifying the geometry is in Appendix E.

Figure 16 shows the path that the laser beams would take if LDA velocity measurements were made at the specified point. As the results show, the direction of the velocity vector is unaffected; it is still oriented at 90°. This is because both laser beams travel through vertical interfaces. Index of refraction changes in these vertical interfaces affect both direction angles equally. Hence, the direction of the velocity vector is unaffected.

Figure 17 shows the path that the two laser beams would take if LDA velocity measurements were made to the left of the angled surface. As can be seen, the direction of the velocity vector is altered by 4.1°.

Figure 18 shows the path that the laser beams would take if LDA velocity measurements were made in the lower left hand corner of the test section. The gently sloping plexiglas section alters the direction of the velocity vector only slightly.

VI.2 CYLINDRICALLY LAYERED MEDIA

Figures 19 through 26 are cross sectional views of 4 concentric cylinders located inside a plexiglas box. Figure 27 has the same geometrical configuration as Figures 19 through 26 except that the three inner cylinders have been removed. The input data file for Figures 19 through 26 is in Appendix F.

Figures 19 through 22 show the paths that the laser beams would take for a measurement point with the same radius located in four different quadrants. Figures 19 and 20 show that curvature effects alter the direction of the velocity vector by the same magnitude but in different directions. Figures 21 and 22 show the same phenomenon. Also, these figures show that for concentric geometries, there will not be any "blind spots". Curvature effects from the cylinders will cause the beams to bend upwards toward the boundaries of the cylinders.

Figures 23 through 26 are included to illustrate how moving the measurement point around inside the inner cylinder reduces the curvature effects of the cylinder walls. As the curvature effect

is reduced, the direction of the velocity vector comes closer to 90° .

Figure 27 is included to illustrate what effect removing the three inner cylinders has on the direction of the velocity vector. The measurement point in this figure is the same as the one in Figure 22. In Figure 22, the direction of the velocity vector is 85.471° . In this figure, the direction of the velocity vector is 89.91° .

ABK:cjl

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TABLE I
 EQUATIONS WHICH DESCRIBE THE PATH OF A
 LASER BEAM THROUGH CYLINDRICALLY LAYERED MEDIA

$$(14) \quad \beta = \text{INVtan} (y/x)$$

$$(15) \quad R_p = x / \cos (\beta)$$

$$(16) \quad \alpha_{1,1,1} = \text{INVSIN} [\frac{R_p}{R_{1,1}} \sin (\beta - \text{ALPH4G})]$$

$$(17) \quad \alpha_{1,1,2} = \text{INVSIN} [\frac{n_{\text{water}}}{n_{\text{plex}}} \sin (\alpha_{1,1,1})]$$

$$(18) \quad \alpha_{1,2,1} = \text{INVSIN} [\frac{R_{1,1}}{R_{1,2}} \sin (\alpha_{1,1,2})]$$

$$(19) \quad \alpha_{1,2,2} = \text{INVSIN} [\frac{n_{\text{plex}}}{n_{\text{water}}} \sin (\alpha_{1,2,1})]$$

$$(20) \quad \alpha_{2,1,1} = \text{INVSIN} [\frac{R_{1,2}}{R_{2,1}} \sin (\alpha_{1,2,2})]$$

$$(21) \quad \alpha_{2,1,2} = \text{INVSIN} [\frac{n_{\text{water}}}{n_{\text{plex}}} \sin (\alpha_{2,1,1})]$$

$$(22) \quad \alpha_{2,2,1} = \text{INVSIN} [\frac{R_{2,1}}{R_{2,2}} \sin (\alpha_{2,1,2})]$$

$$(23) \quad \alpha_{2,2,2} = \text{INVSIN} [\frac{n_{\text{plex}}}{n_{\text{water}}} \sin (\alpha_{2,2,1})]$$

$$\alpha_{i,1,1} = \text{INVSIN} [\frac{R(i-1),2}{R_{i,1}} \sin (\alpha_{(i-1),2,2})]$$

$$\alpha_{i,1,2} = \text{INVSIN} [\frac{n_{\text{water}}}{n_{\text{plex}}} \sin (\alpha_{i,1,1})]$$

$$\alpha_{i,2,1} = \text{INVSIN} [\frac{R_{i,1}}{R_{i,2}} \sin (\alpha_{i,1,2})]$$

$$\alpha_{i,2,2} = \text{INVSIN} [\frac{n_{\text{plex}}}{n_{\text{water}}} \sin (\alpha_{i,2,1})]$$

TABLE I (cont'd)

EQUATIONS WHICH DESCRIBE THE PATH OF A
LASER BEAM THROUGH CYLINDRICALLY LAYERED MEDIA

$$(24) \quad \text{ALPHW} = \text{ALPH4G} + \partial_{1,1,1} - \partial_{1,1,2} + \partial_{1,2,1} - \partial_{1,2,2} \\ + \partial_{2,1,1} + \partial_{2,1,2} + \partial_{2,2,1} - \partial_{2,2,2} \\ \dots \dots \dots + \partial_{i,1,1} - \partial_{i,1,2} + \partial_{i,2,1} - \partial_{i,2,2}$$

$$(25) \quad \text{ALPHP} = \text{INVSIN} \left[\frac{n_{\text{water}}}{n_{\text{plex}}} \sin(\text{ALPHW}) \right]$$

$$(26) \quad \text{ALPHGH} = \text{INVSIN} \left[\frac{n_{\text{plex}}}{n_{\text{air}}} \sin(\text{ALPHP}) \right]$$

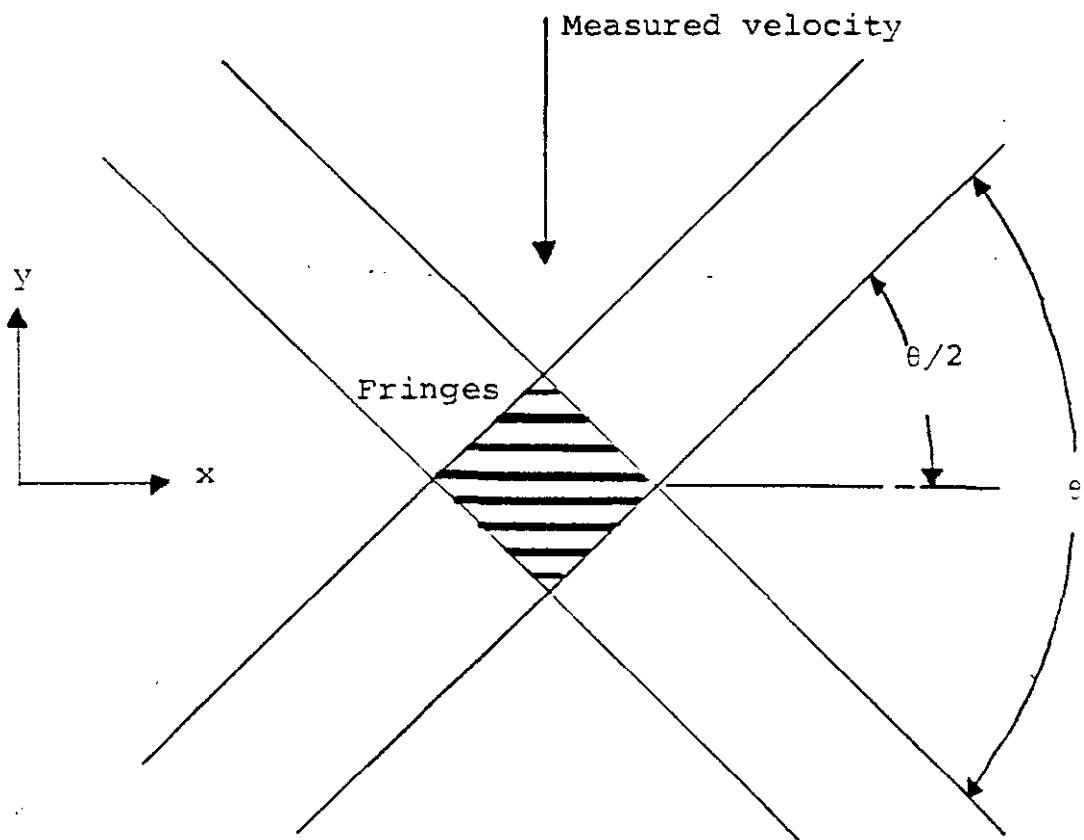
$$(27) \quad \text{ANGLE} = \text{ALPHW} + \partial_{i,2,2}$$

$$(28) \quad Y1 = R_{i,2} * \sin(\text{ANGLE}) + [D - R_{i,2} \cos(\text{ANGLE})] * [\tan(\text{ALPHW})] \\ + t * \tan(\text{ALPHP})$$

TABLE II
DEFINITION OF NOMENCLATURE

x	=	x coordinate of laser beam crossing point
y	=	y coordinate of laser beam crossing point
R _p	=	radius of laser beam crossing point
R _{i,j}	=	radius of a particular cylinder. i indicates the cylinder (from center outwards). j indicates which radius (1 means inner radius, 2 means outer radius)
$\alpha_{i,j,k}$	=	angle that the laser beam makes with respect to the normal at the cylinder-water interface. i indicates the cylinder (from center outwards). j indicates inner or outer radius (1 means inner radius, 2 means outer radius). k indicates the angle (1 means inner angle, 2 means outer angle).
ALPHW	=	direction angle for the laser beam in the water between the outer cylinder and the plexiglas box
ALPHP	=	direction angle for the laser beam in the plexiglas box
ALPH4G	=	direction angle of the laser beam in the fluid at the beam crossing.
ALPHGH	=	Half angle of the LDA in air.
y _l	=	y coordinate of the point at which the laser beam exits the plexiglas box.
D	=	distance between the origin and the inside of the plexiglas wall.
t	=	thickness of the plexiglas box
ANGLE	=	angle between the line from the origin through the point where the laser beam exits the outermost cylinder, and the horizontal.
i	=	number of cylinders.

THE FRINGE MODEL



Fringes are parallel to the bisector of the two laser beams. Thus, the measured velocity has a direction perpendicular to the bisector.

FIGURE 1

INDEX OF REFRACTION CHANGES

$$\theta = 5.5^\circ$$

$$n_1 = 1.00$$

$$n_2 = 1.490$$

$$n_3 = 1.330$$

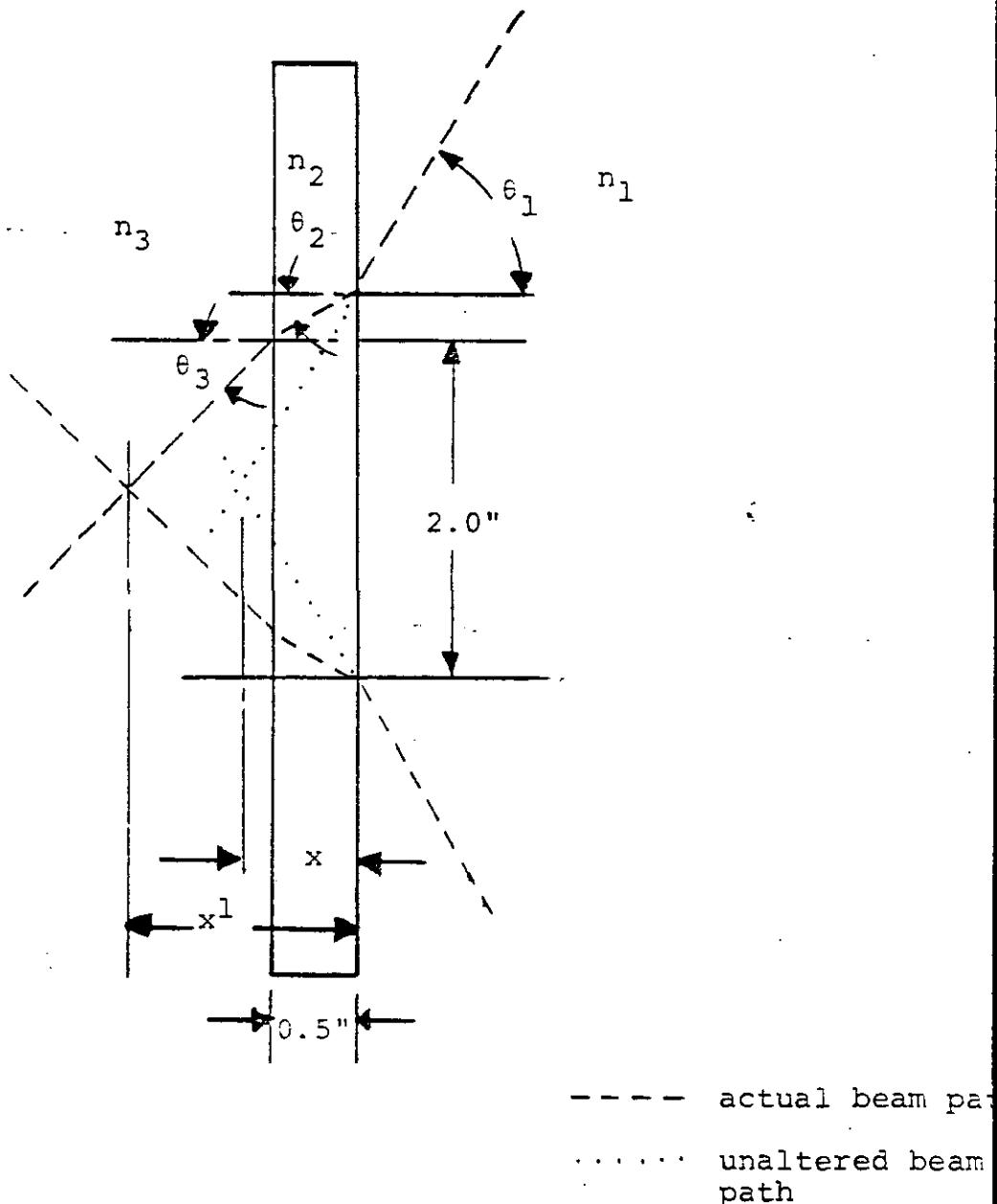
Applying Snell's law results in

$$\theta_2 = 3.688^\circ$$

$$\theta_3 = 4.1326^\circ$$

$$x = 10.39"$$

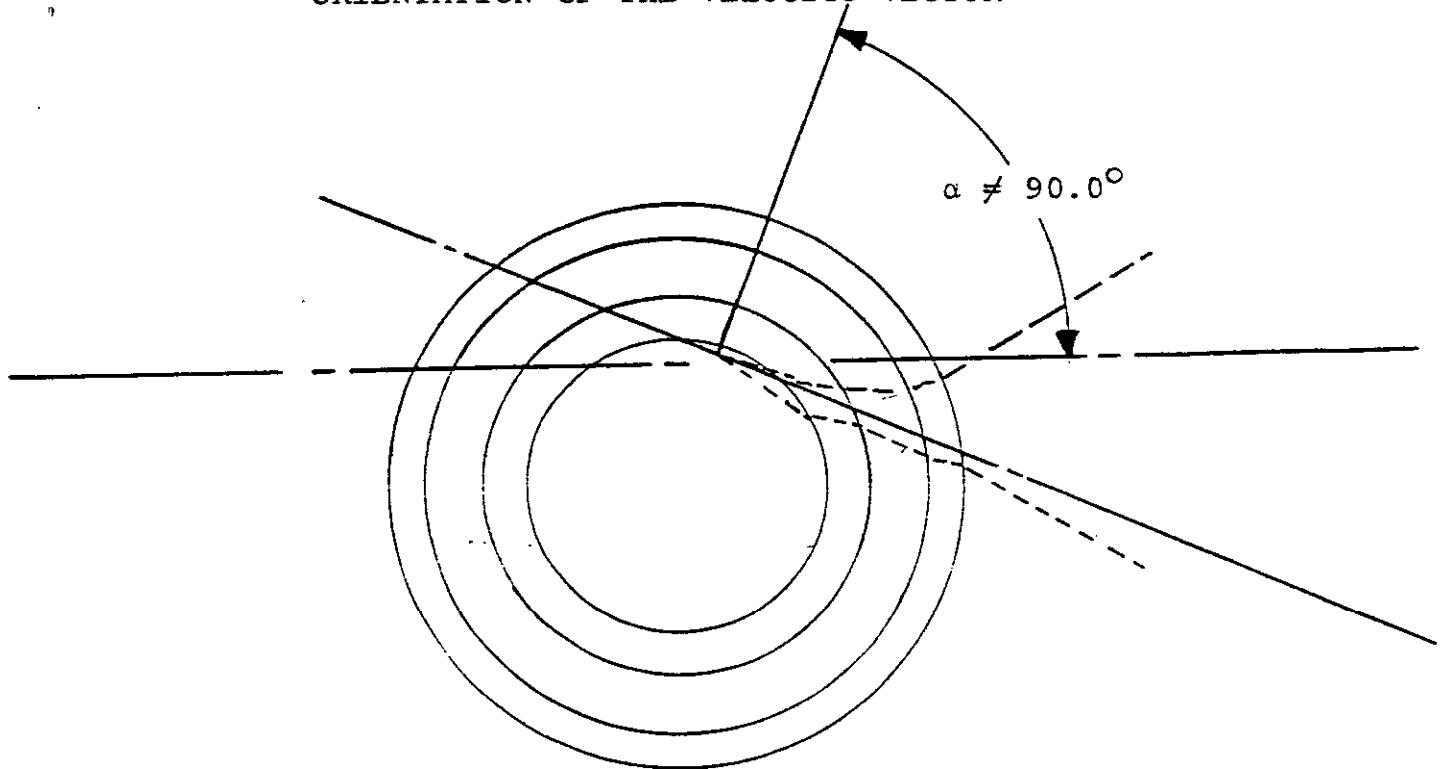
$$x^1 = 13.89"$$



NOTE: Figure is not to scale.
 Dimensions have been altered
 to exaggerate changes in the
 angles.

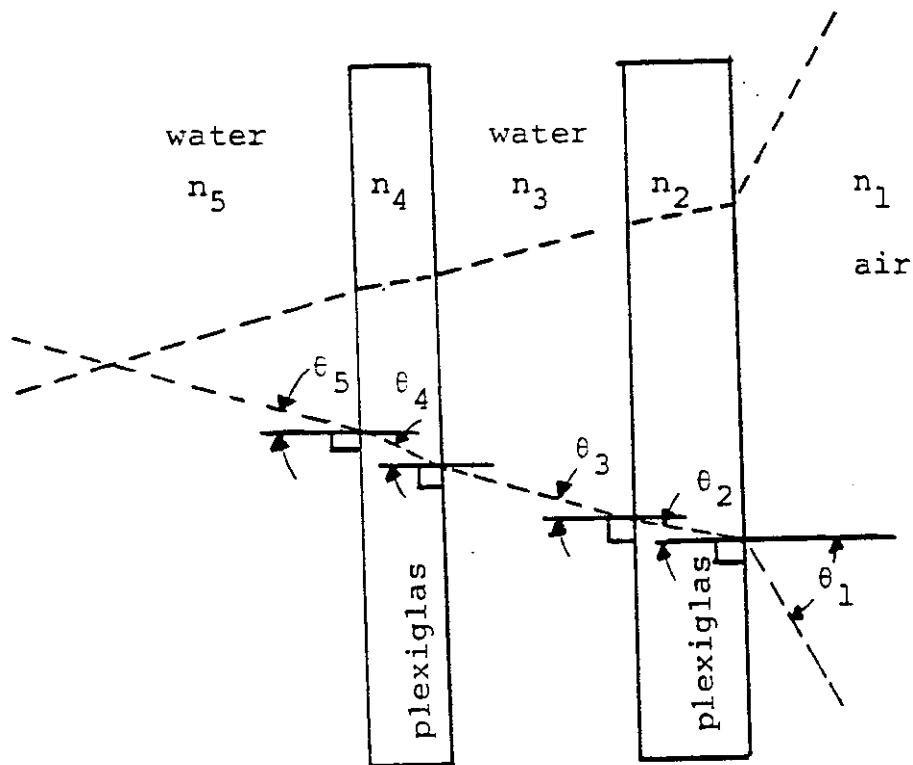
FIGURE 2

FIGURE 3
ORIENTATION OF THE VELOCITY VECTOR



BECAUSE OF INDEX OF REFRACTION CHANGES
 $\alpha \neq 90^\circ$

FIGURE 4
SOLVING FOR THE DIRECTION ANGLE



A PLEXIGLAS MODEL
WITH AN IRREGULAR GEOMETRY

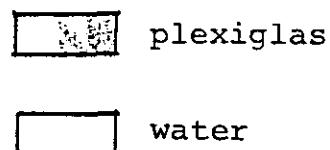
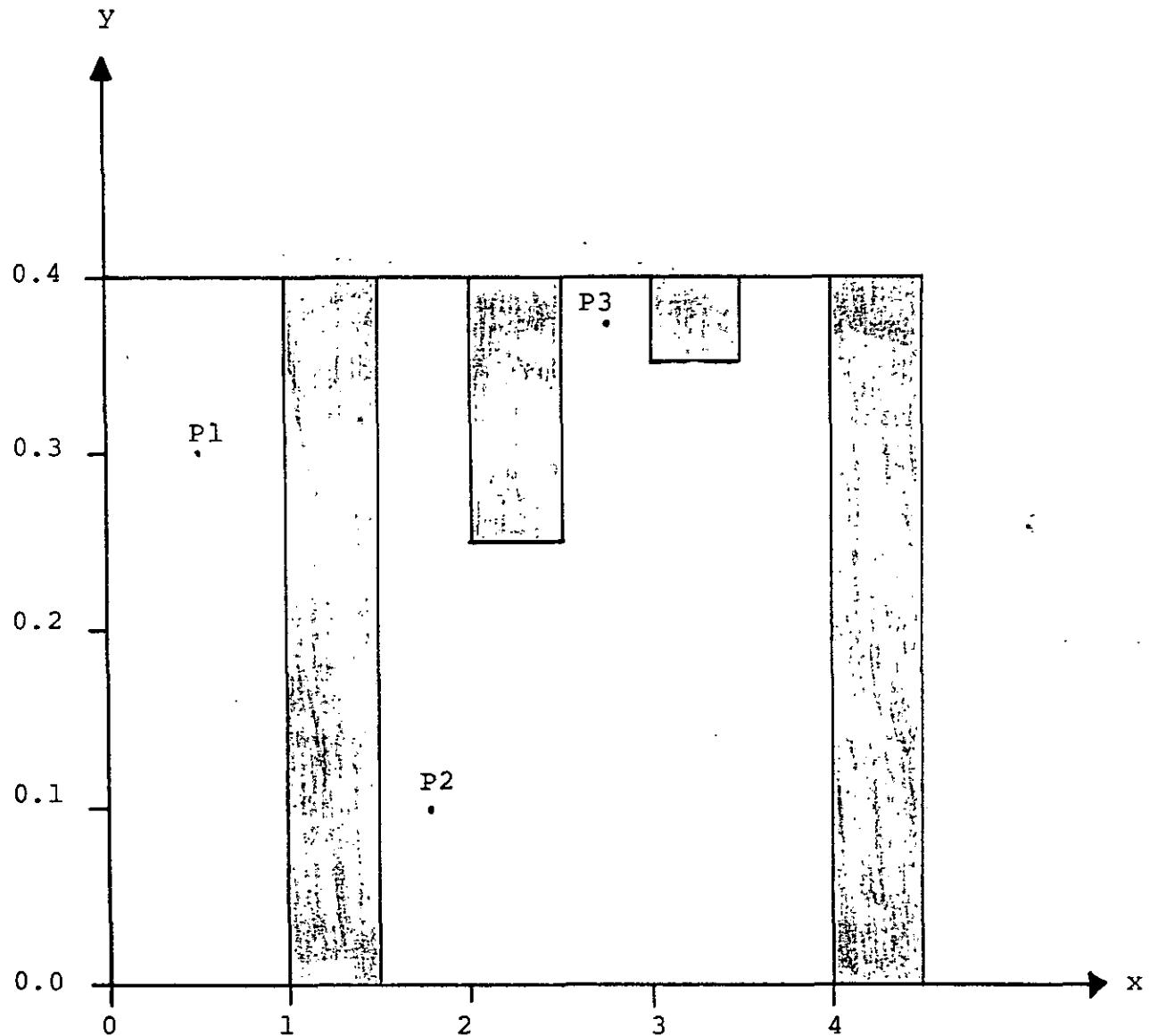
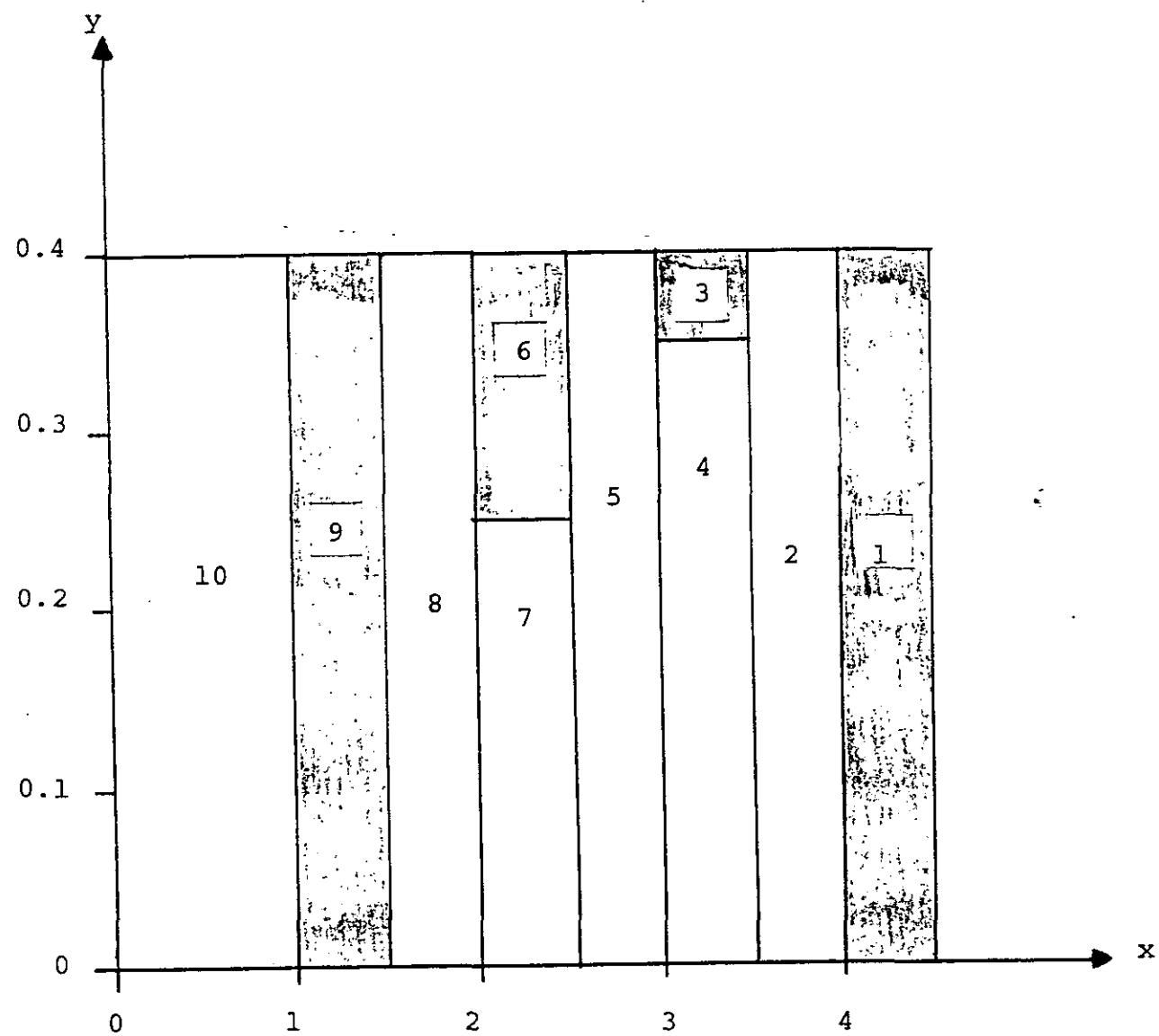


FIGURE 5a

THE DISCRETIZED PLEXIGLAS MODEL

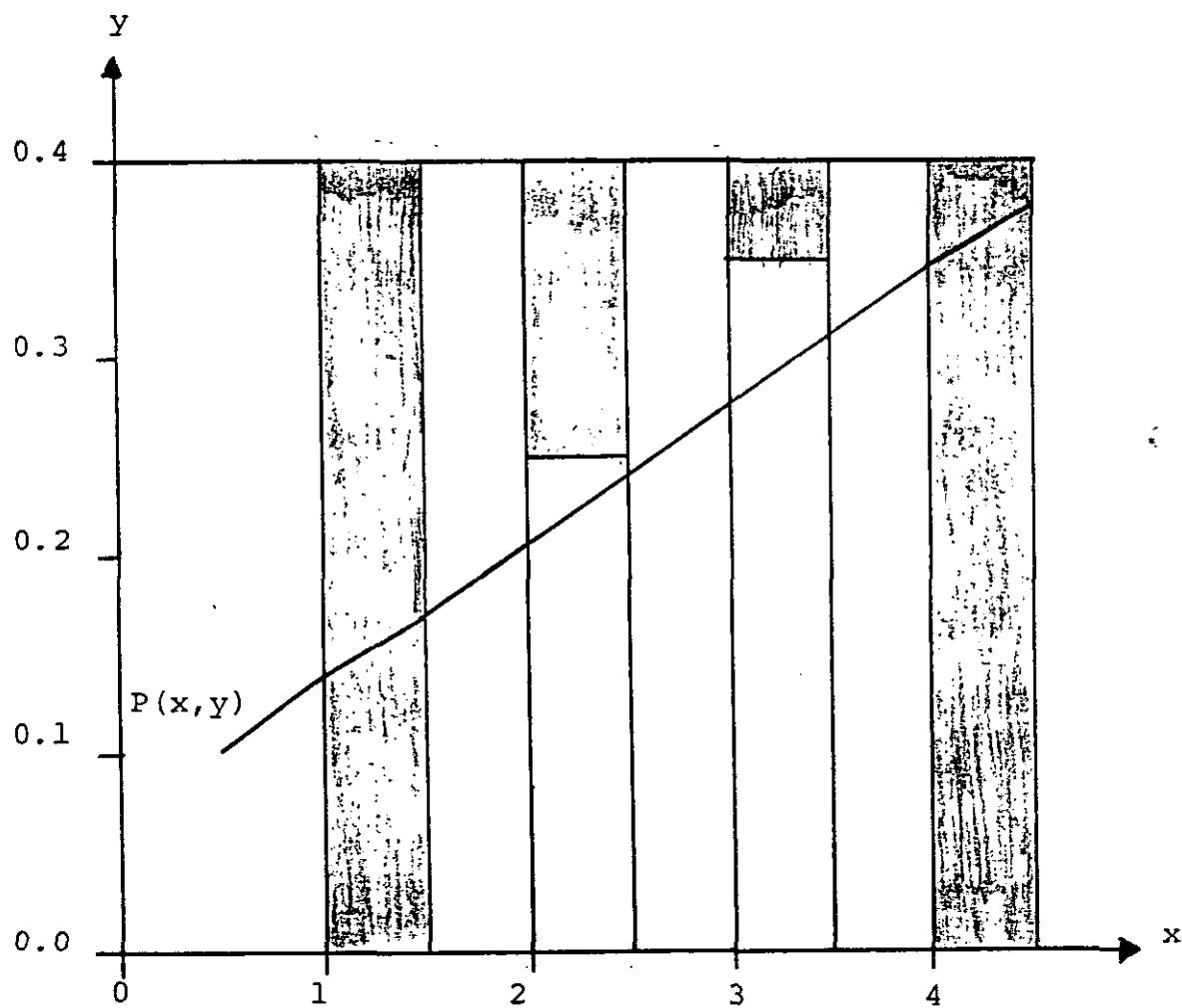


plexiglas

water

FIGURE 5b

THE LASER BEAM PATH THROUGH
THE DISCRETIZED MODEL



$P(x,y)$ = measurement point
= $(0.5, 0.1)$

plexiglas
 water

FIGURE 5c

FIGURE 6
A PLEXIGLAS MODEL WITH AN ANGLED SURFACE

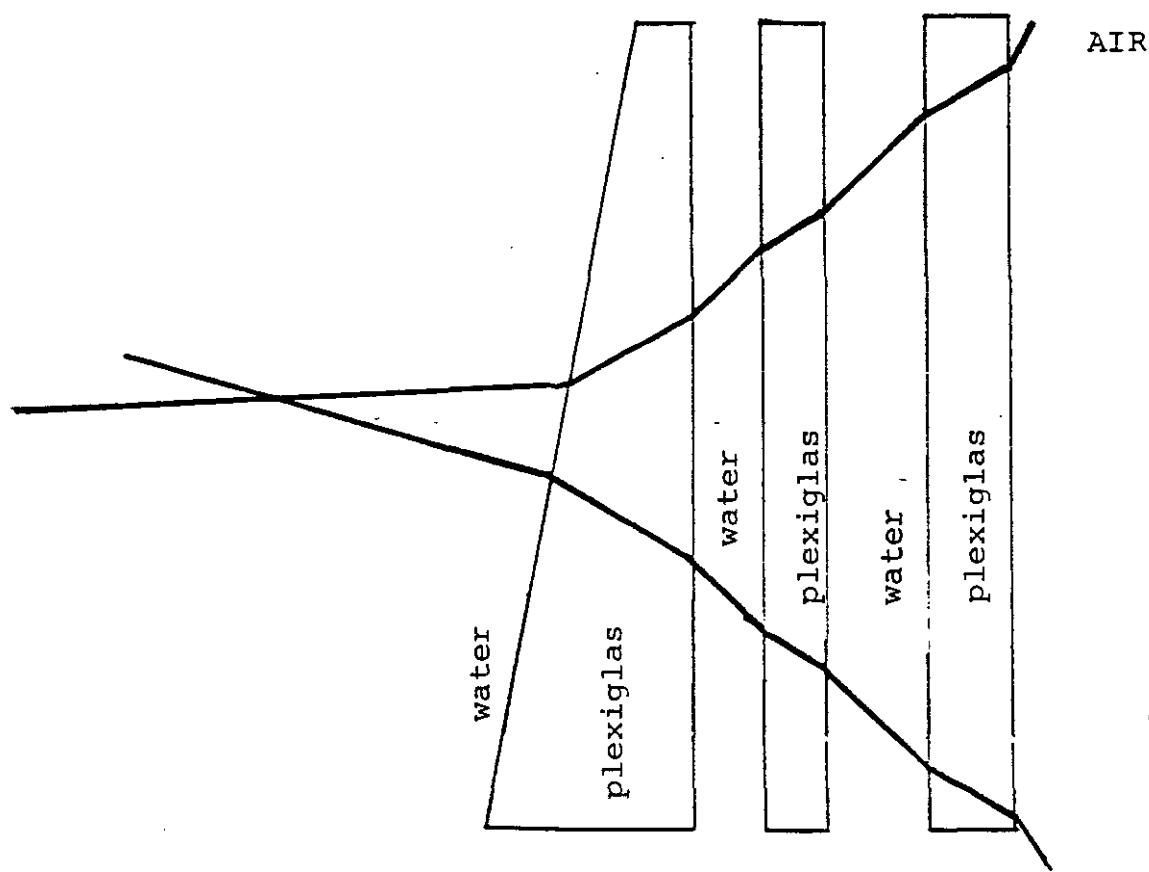


FIGURE 7
CLOSE UP OF THE PLEXIGLAS MODEL

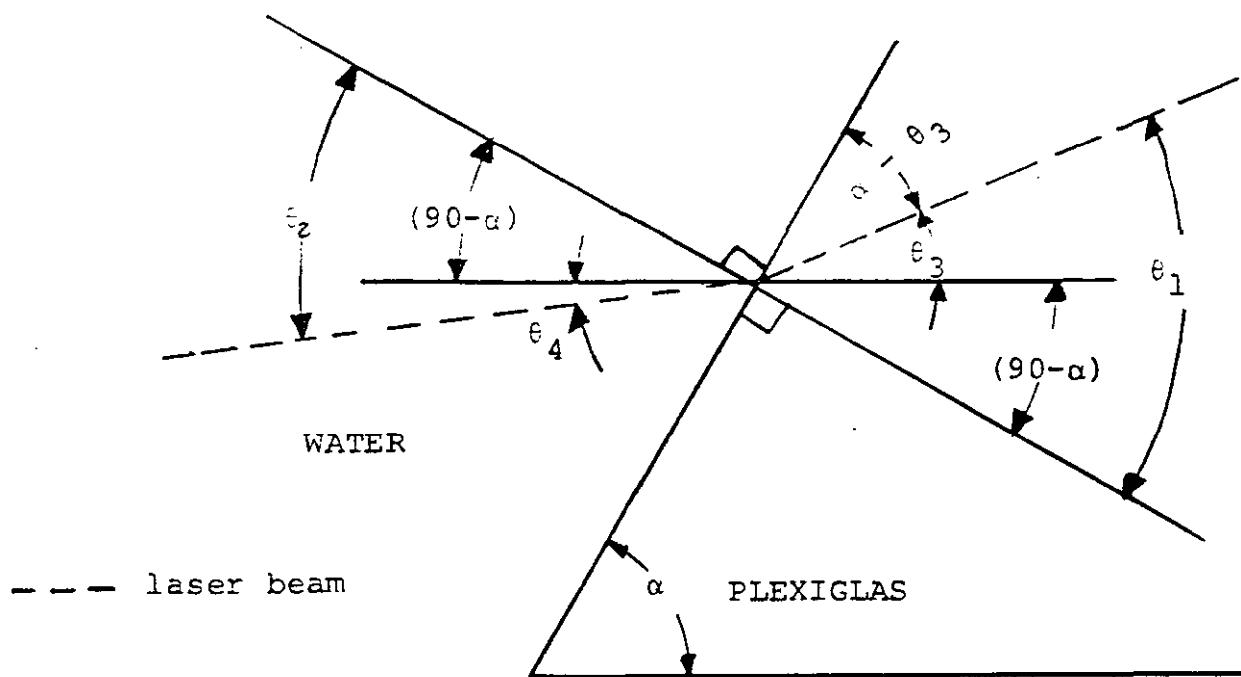
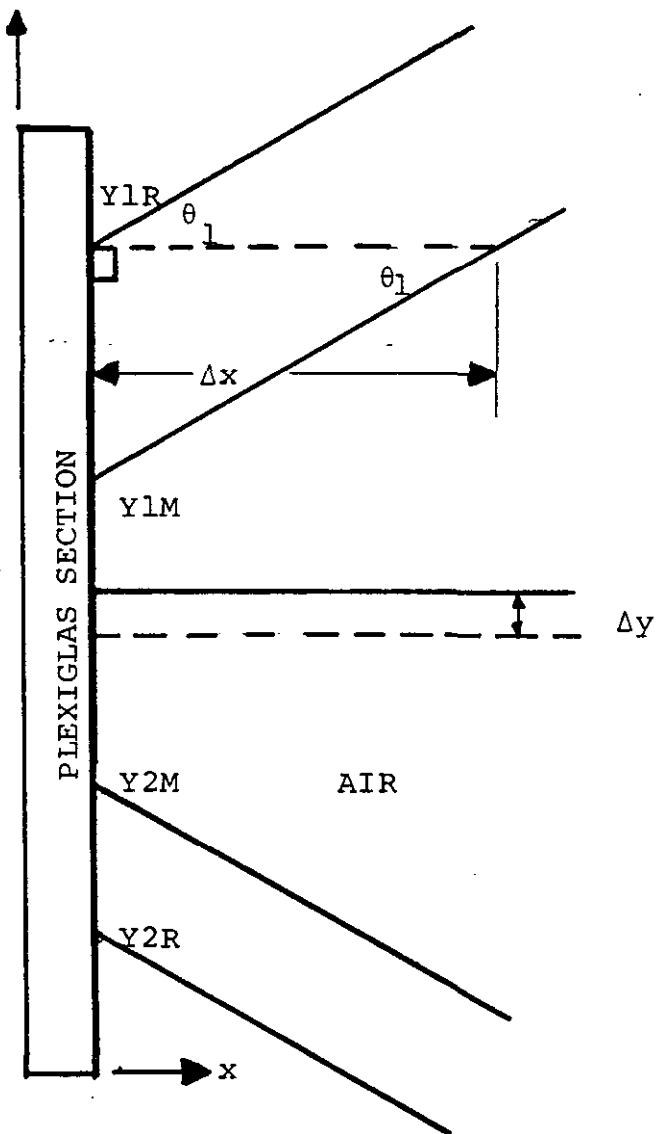


FIGURE 8

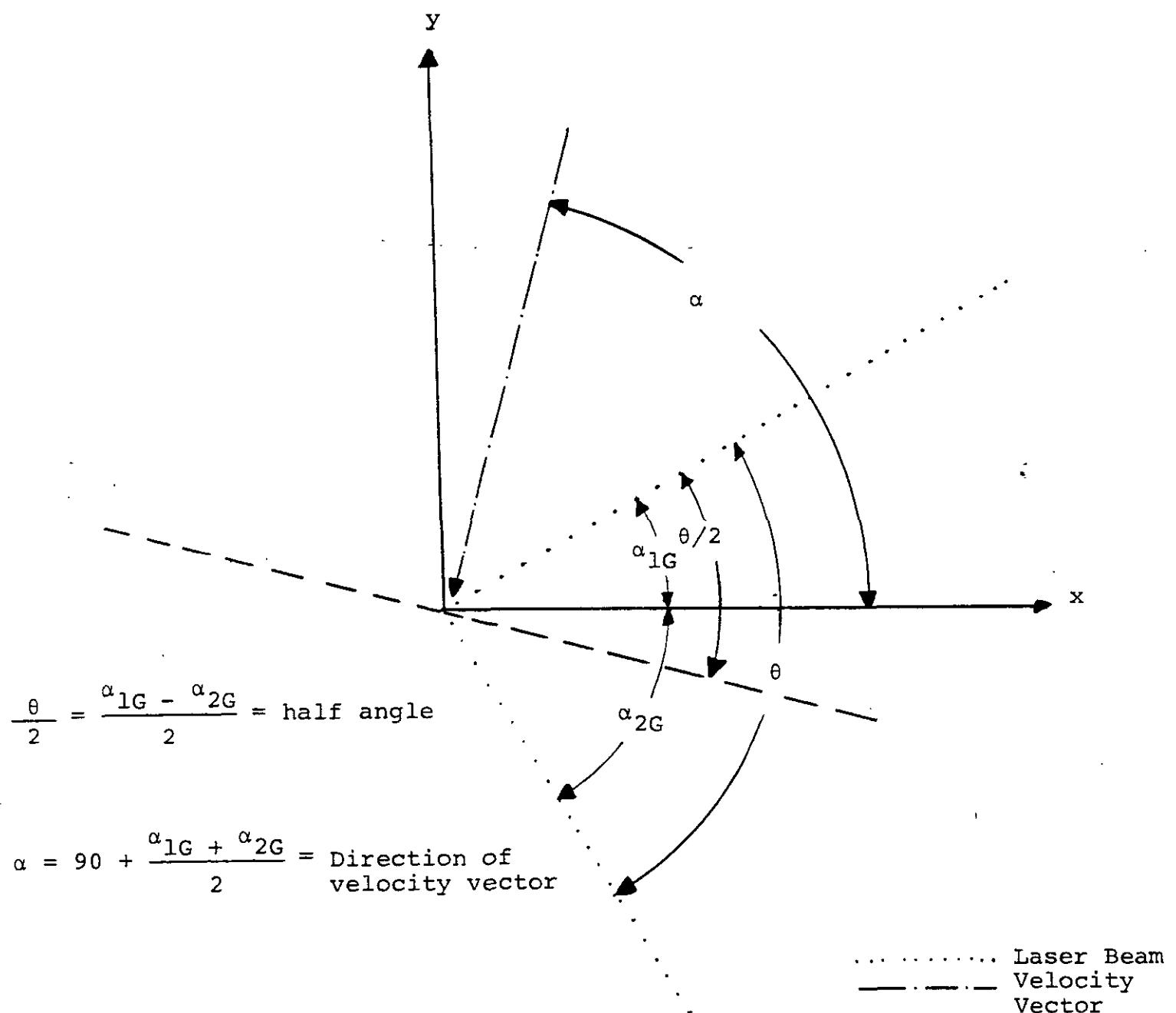
θ_1 = Half angle of
 the laser in air
 y_{1R} = Y coordinate of
 the first reference beam
 y_{2R} = Y coordinate of
 the second reference beam
 y_{1M} = Y coordinate of
 the first measurement
 point beam
 y_{2M} = Y coordinate of
 the second
 measurement point
 beam.



$$\Delta x = \frac{(y_{1R} - y_{2R})}{2} - \frac{(y_{1M} - y_{2M})}{2} \tan \theta_1$$

$$\Delta y = \frac{(y_{1M} + y_{2M})}{2} - \frac{(y_{1R} + y_{2R})}{2}$$

FIGURE 9
LDA OPTICAL PARAMETERS



FLOW CHART FOR PROGRAM AXIAL

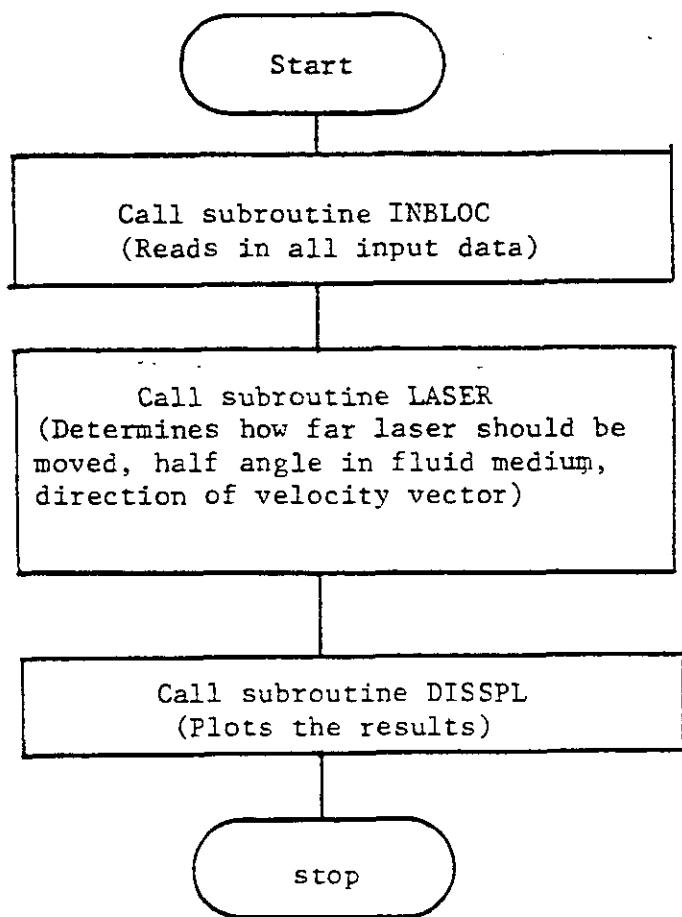


FIGURE 10

FLOW CHART FOR SUBROUTINE LASER

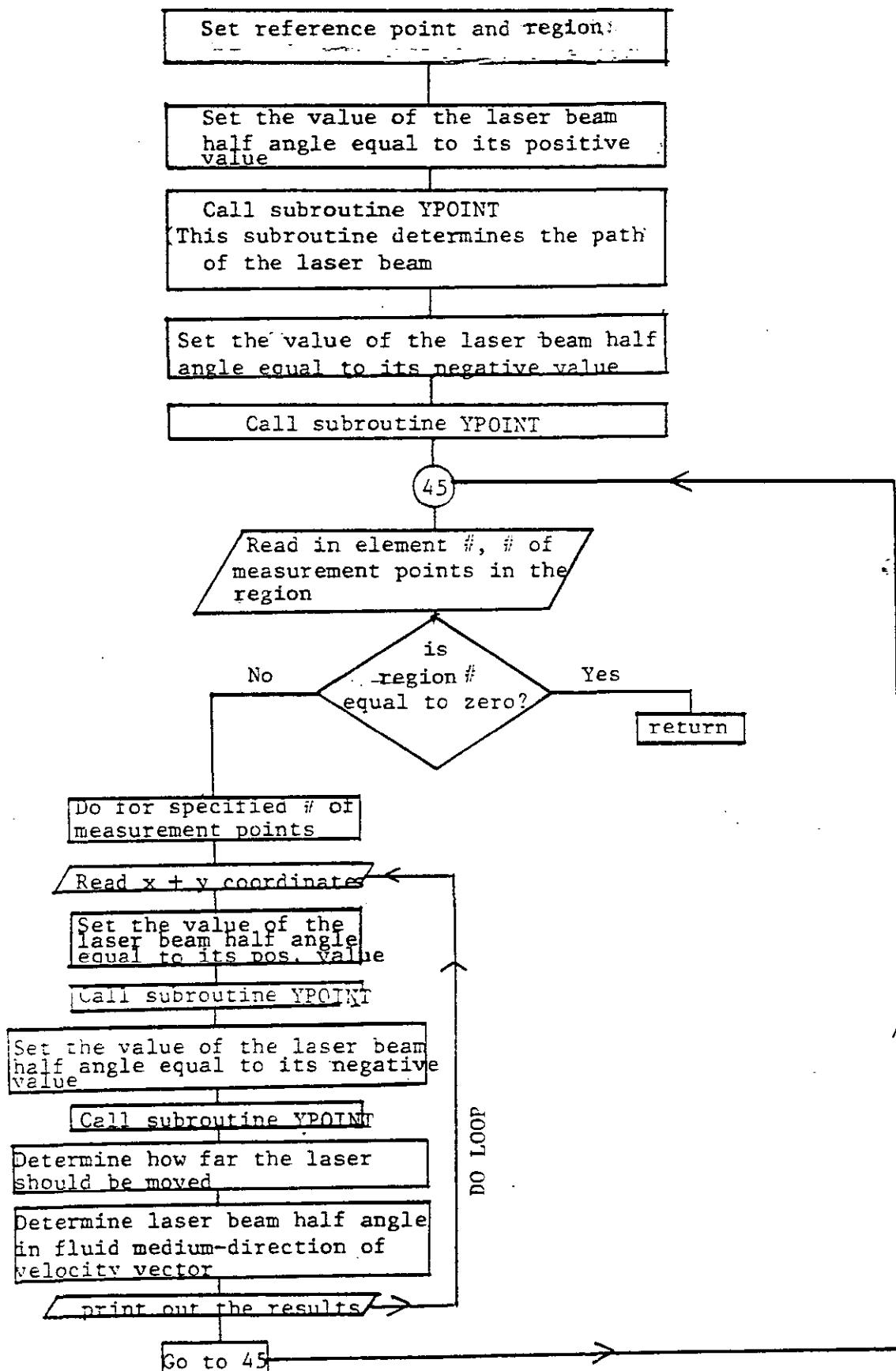


FIGURE 11

FLOW CHART FOR SUBROUTINE Y POINT

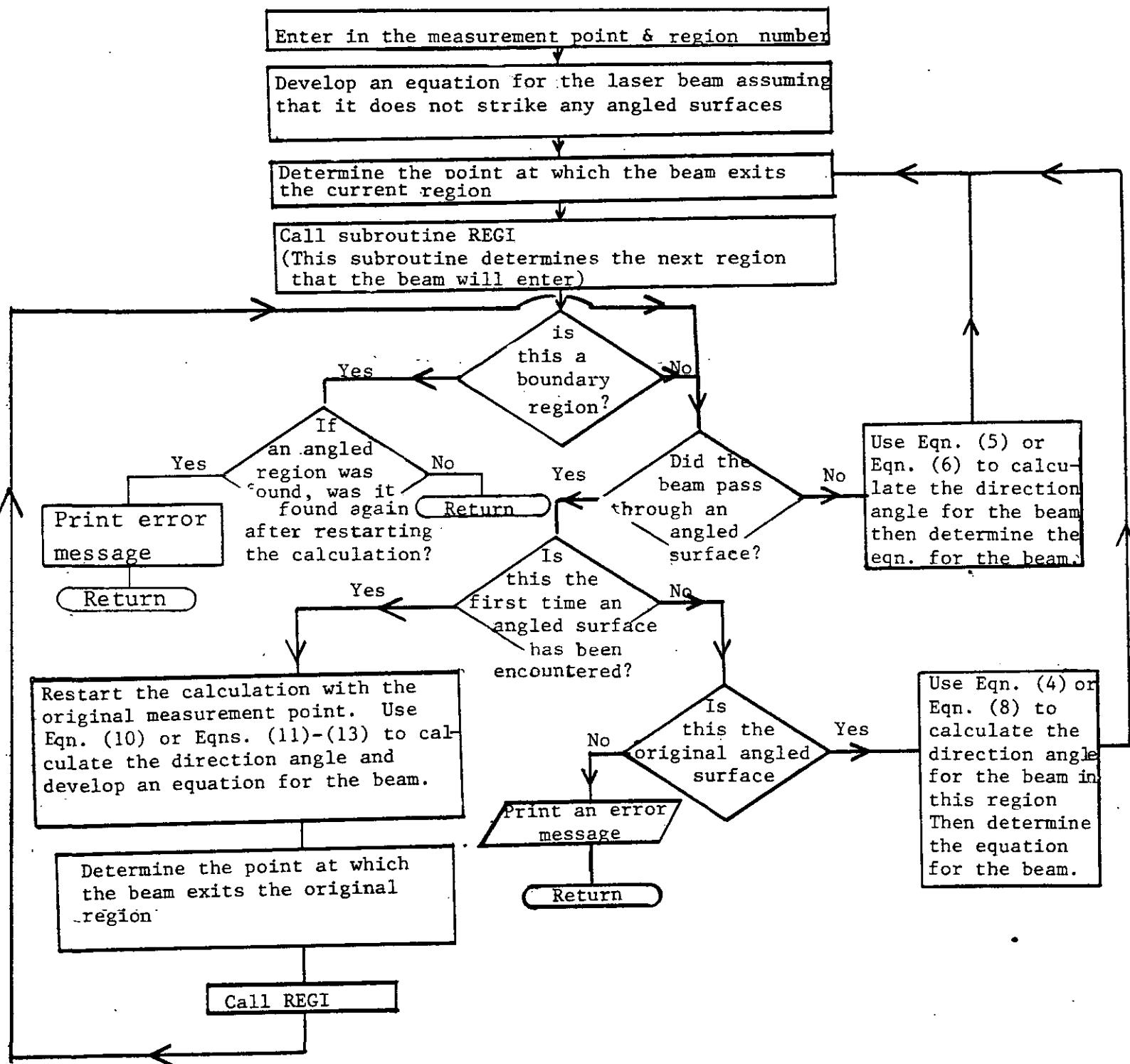


FIGURE 12

FLOW CHART FOR SUBROUTINE REGI

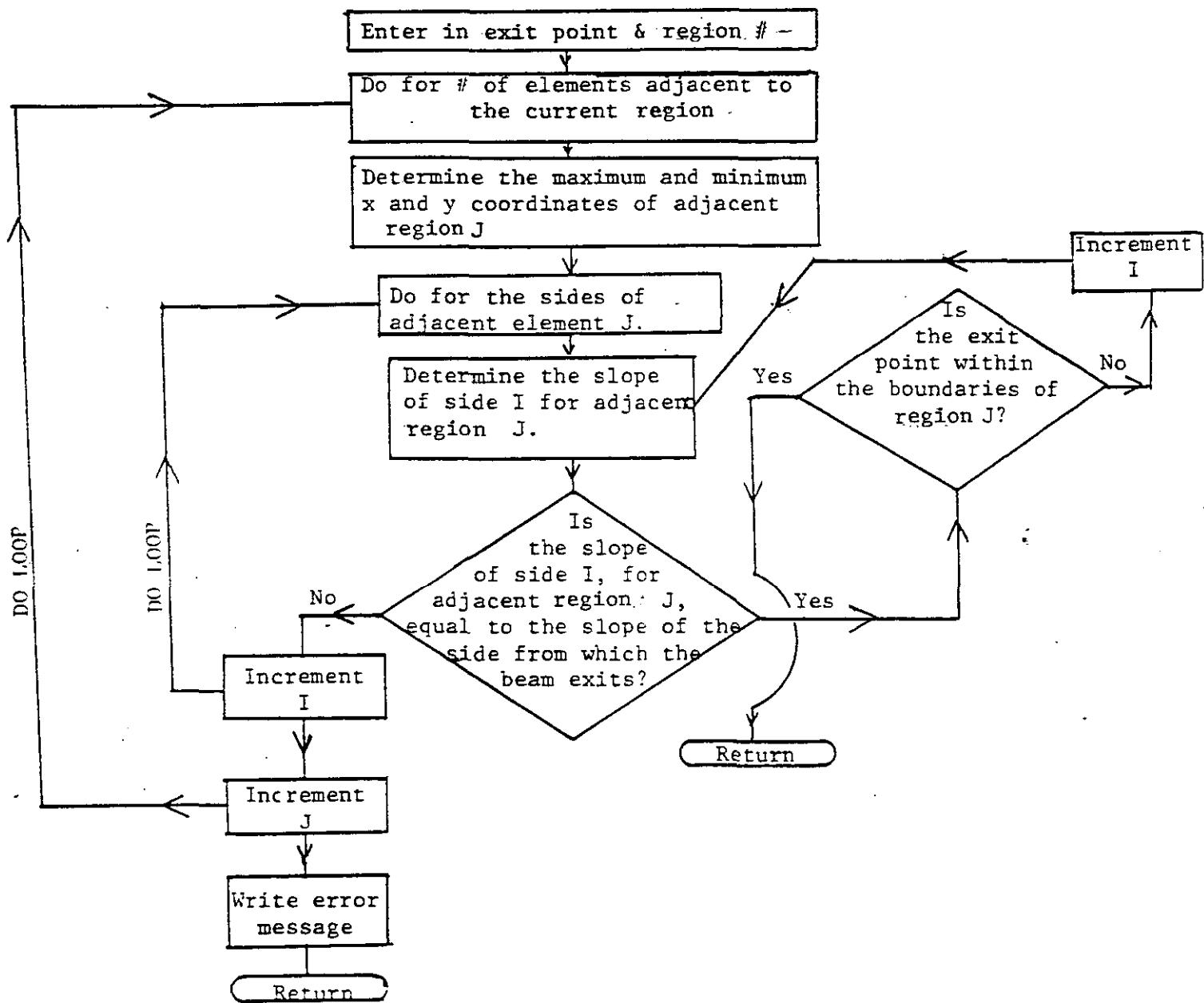
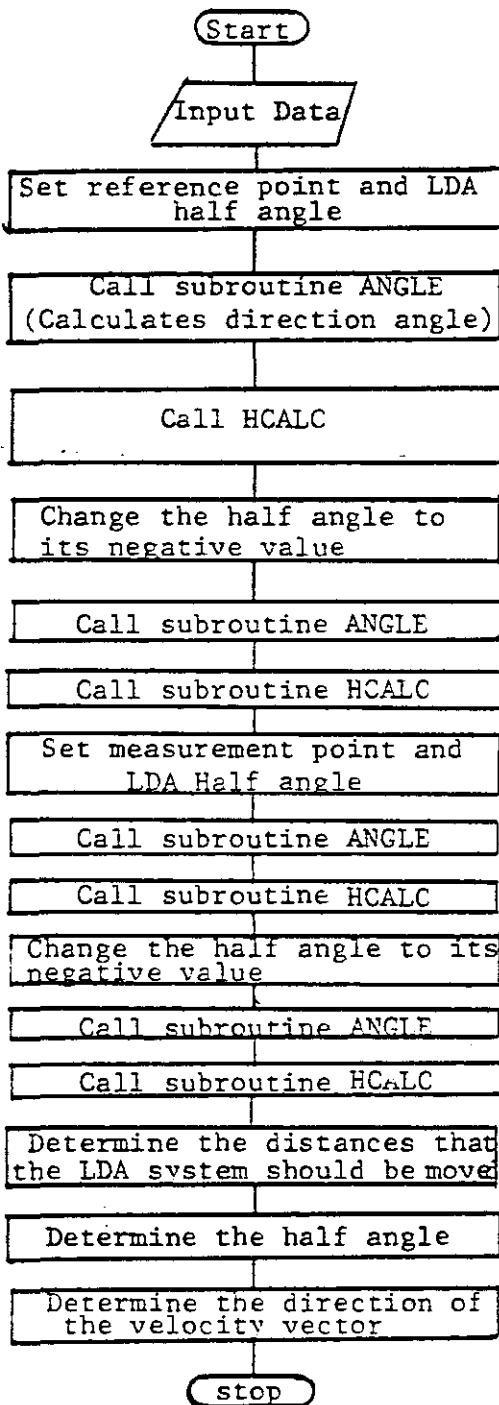


FIGURE 13

FLOW CHART FOR PROGRAM CYLINDER



Subroutine ANGLE is a subroutine which uses a linear interpolation technique to solve equations (14)-(26). Subroutine HCALC is a subroutine which solves equation (28).

FIGURE 14

CYLINDRICALLY LAYERED INTERFACES

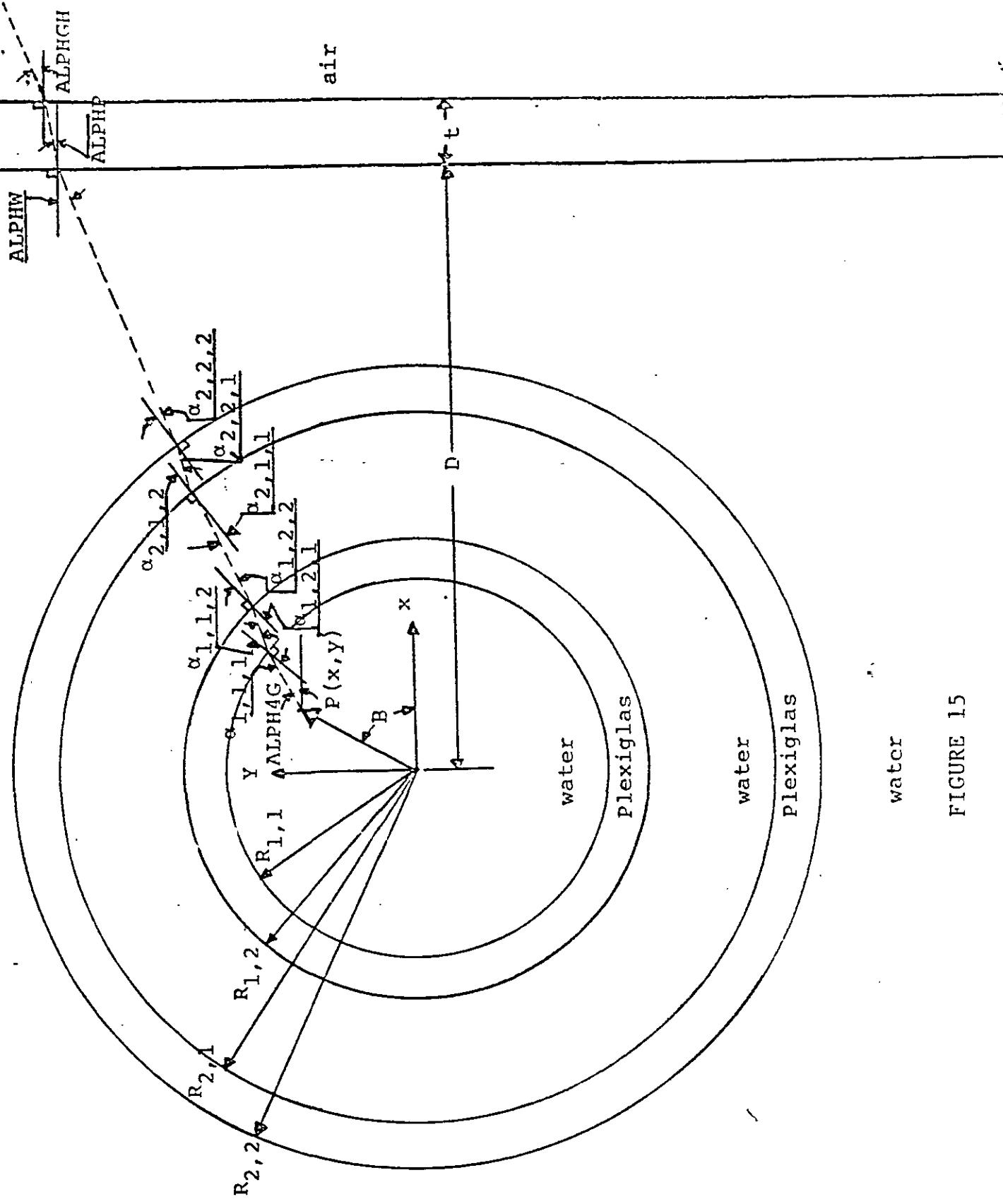


FIGURE 15

MARK 22 BOTTOM FITTING INSERT

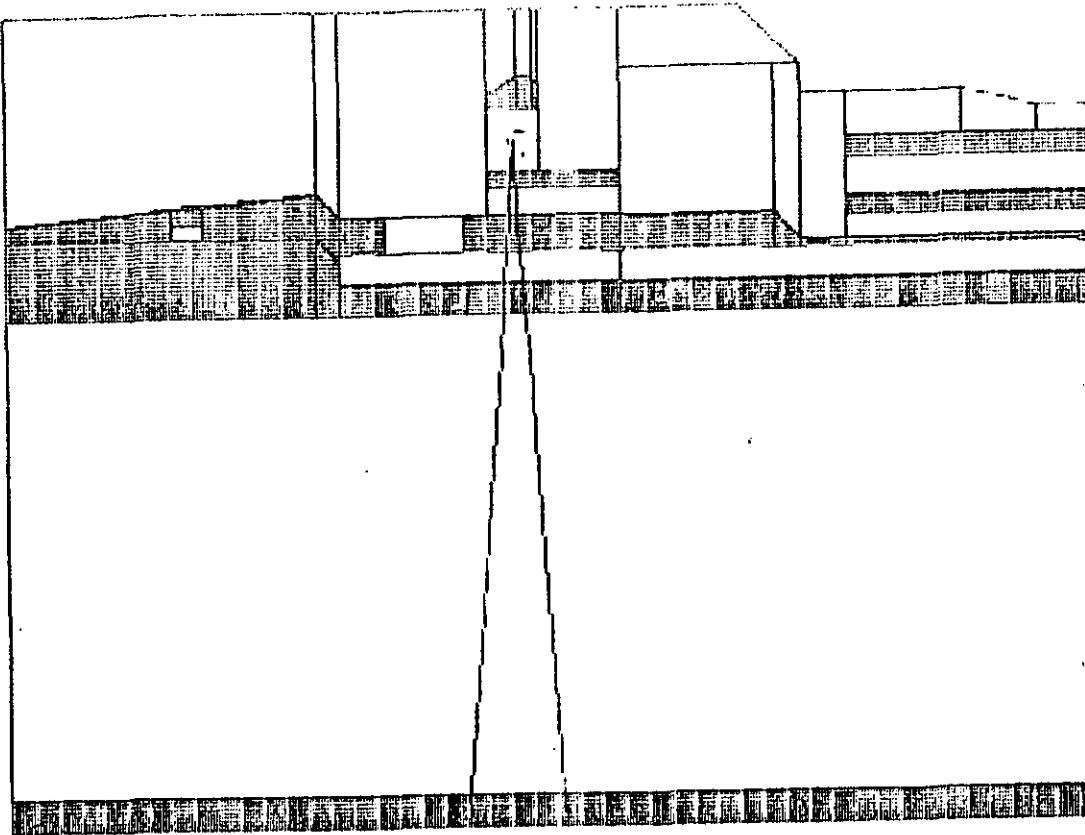


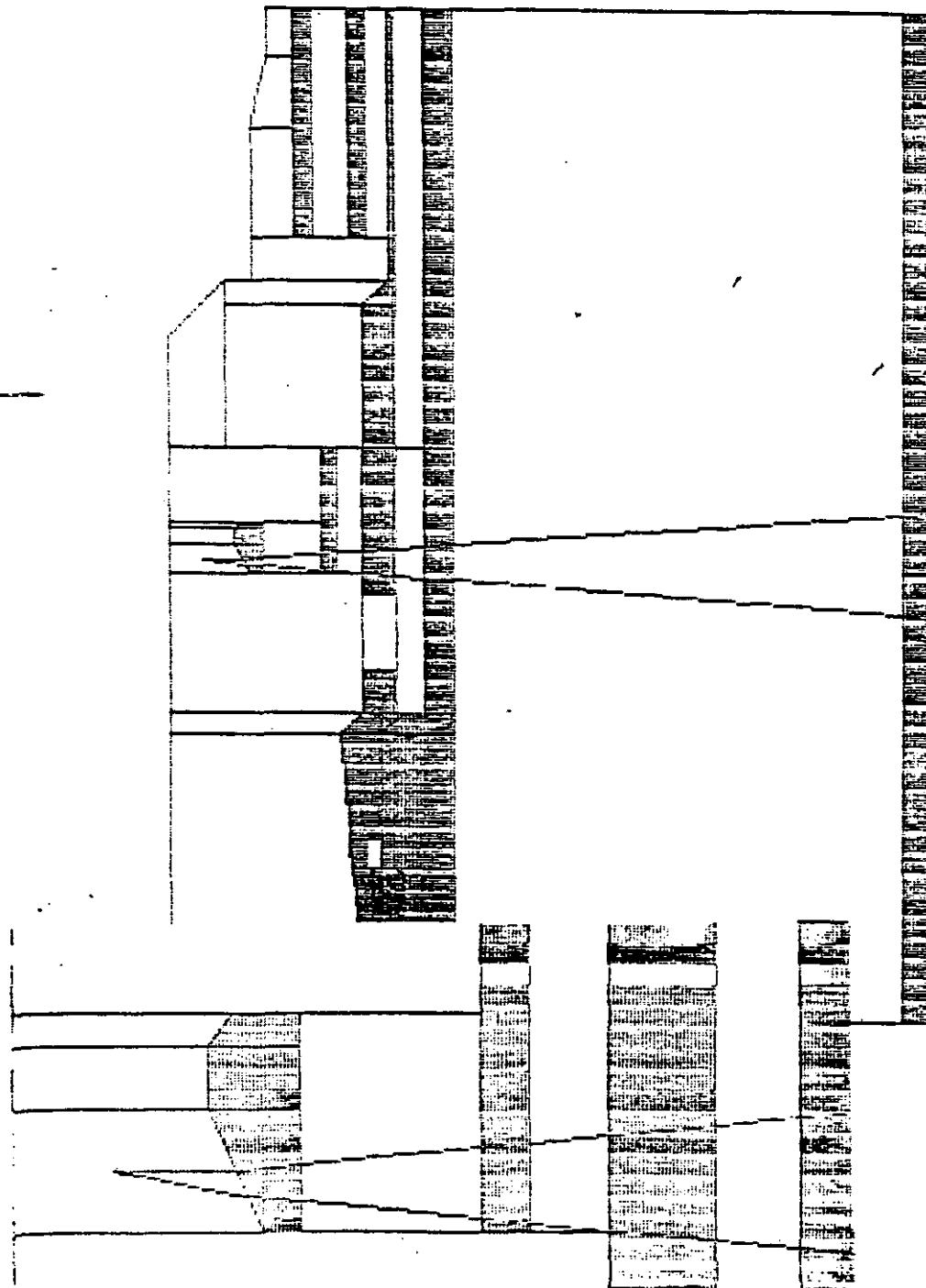
FIGURE 16

INDEX OF REFRACTION FOR WATER= 0.13300D+01 INDEX OF REFRACTION FOR PLEXIGLASS= 0.14900D+01
REFERENCE POINT IS X= 0.0 Y= 0.31600D+01
HALF ANGLE OF THE BEAM IN WATER WITH NO ANGLED SURFACES = 0.41326D+01

ALTERED HALF ANGLE = 0.41326D+01 ANGLE OF VELOCITY VECTOR(MEASURED FROM THE HORIZONTAL)= 0.90000D+02
HALF ANGLE OF THE LASER IN AIR 0.55000D+01
MEASUREMENT POINT IS X = 0.98550D+00 Y = 0.39450D+01
DELTA Y = 0.78500 DELTA X = 0.77251

FIGURE 17

MARK 22 BOTTOM FITTING INSERT

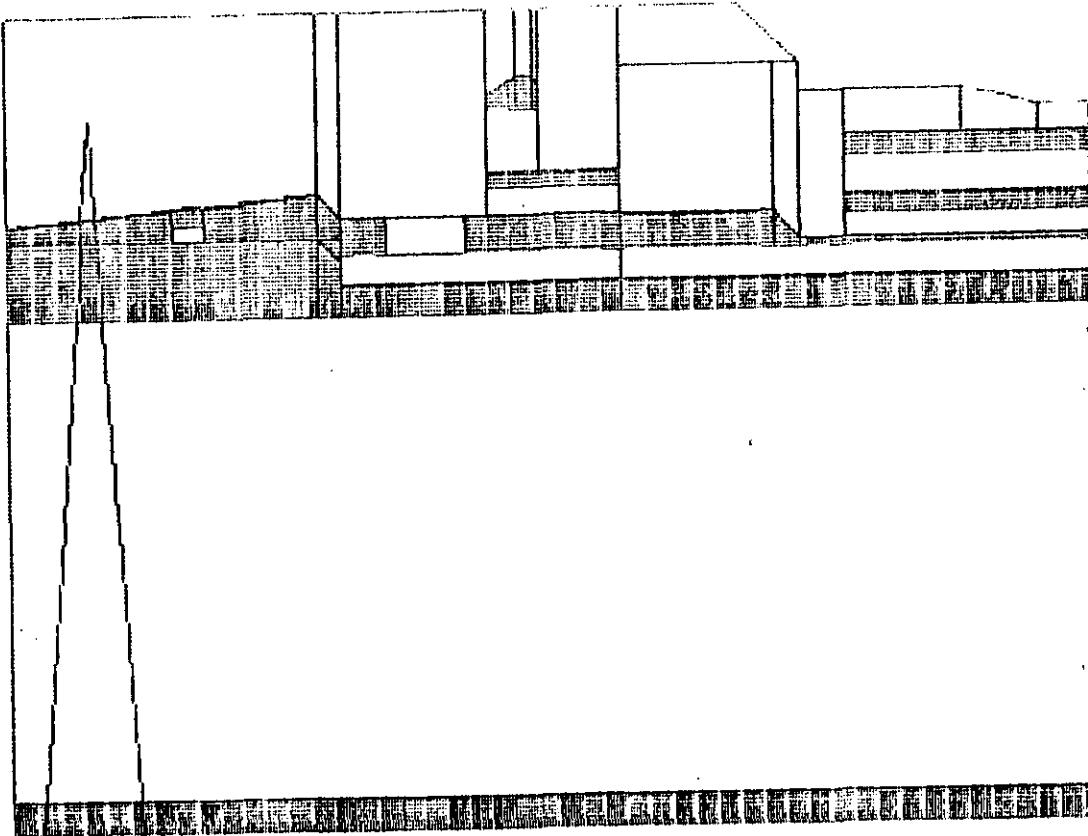


INDEX OF REFRACTION FOR WATER = 0.13300D+01 INDEX OF REFRACTION FOR PLEXIGLASS = 0.14900D+01
REFERENCE POINT IS X = 0.0 Y = 0.31600D+01
HALF ANGLE OF THE BEAM IN WATER WITH NO ANGLED SURFACES = 0.41326D+01

ALTERED HALF ANGLE = 0.13222D+01 ANGLE OF VELOCITY VECTOR(MEASURED FROM THE HORIZONTAL) = 0.85904D+02
HALF ANGLE OF THE LASER IN AIR = 0.55000D+01
MEASUREMENT POINT IS X = 0.25500D+00 Y = 0.38500D+01
DELTA X = 0.66529 DELTA Y = 0.21206

FIGURE 18

*H2K 22 SECTION FITTING INSERT



INDEX OF REFRACTION FOR WATER= 0.13300D+01 INDEX OF REFRACTION FOR PLEXIGLASS= 0.14900D+01
REFERENCE POINT IS X= 0.0 Y= 0.31600D+01
HALF ANGLE OF THE BEAM IN WATER WITH NO ANGLED SURFACES = 0.41326D+01

ALTERED HALF ANGLE = 0.41366D+01 ANGLE OF VELOCITY VECTOR(MEASURED FROM THE HORIZONTAL)= 0.89394D+02
HALF ANGLE OF THE LASER IN AIR 0.55000D+01
MEASUREMENT POINT IS X = 0.79260D+00 Y = 0.63375D+00
DELTA Y = -2.53414 DELTA X = 0.63663.

FIGURE 19

REFERENCE POINT: X0= 0.70000D+00 Y0= 0.00000D+00
DATA POINT : X= 0.30000D+00 Y= 0.72000D+00
CYLINDER 1 INNER RADIUS= 0.80000D+00 OUTER RADIUS= 0.10000D+01
CYLINDER 2 INNER RADIUS= 0.17000D+01 OUTER RADIUS= 0.20000D+01
CYLINDER 3 INNER RADIUS= 0.27000D+01 OUTER RADIUS= 0.30000D+01
CYLINDER 4 INNER RADIUS= 0.37000D+01 OUTER RADIUS= 0.40000D+01
LASER MUST BE MOVED -0.33026D+00 IN THE HORIZONTAL DIRECTION
LASER MUST BE MOVED 0.75058D+00 IN THE VERTICAL DIRECTION
HALF ANGLE OF THE TWO BEAMS IN THE FLUID MEDIUM 0.56435D+01
DIRECTION OF THE VELOCITY VECTOR 0.82702D+02

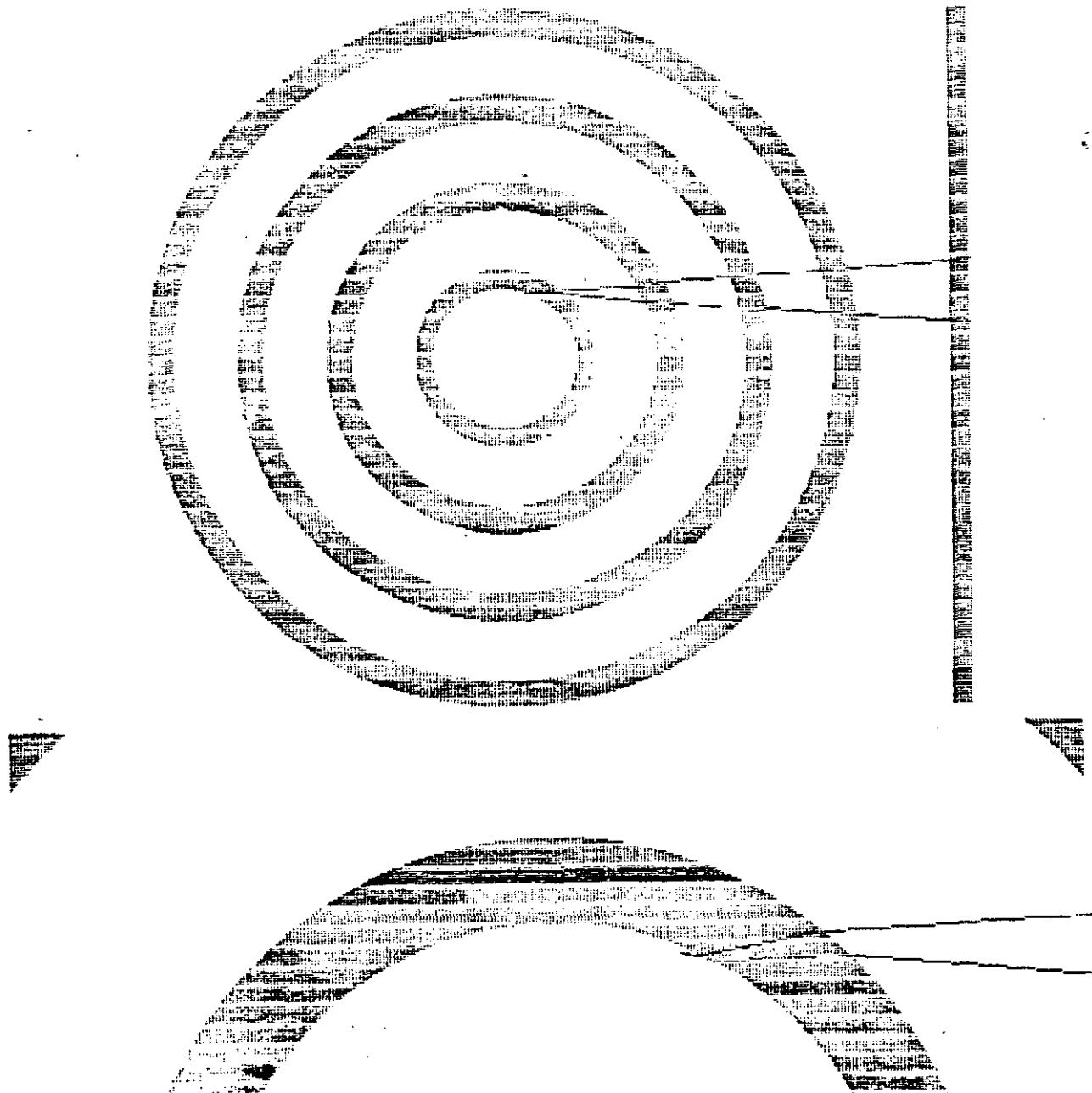


FIGURE 20

CYLINDRICAL TEST CASE

REFERENCE POINT: X0= 0.70000D+00 Y0= 0.0

DATA POINT : X= 0.30000D+00 Y= -0.72000D+00

CYLINDER 1 INNER RADIUS= 0.80000D+00 OUTER RADIUS= 0.10000D+01

CYLINDER 2 INNER RADIUS= 0.17000D+01 OUTER RADIUS= 0.20000D+01

CYLINDER 3 INNER RADIUS= 0.27000D+01 OUTER RADIUS= 0.30000D+01

CYLINDER 4 INNER RADIUS= 0.37000D+01 OUTER RADIUS= 0.40000D+01

LASER MUST BE MOVED -0.33026D+00 IN THE HORIZONTAL DIRECTION

LASER MUST BE MOVED -0.75058D+00 IN THE VERTICAL DIRECTION

HALF ANGLE OF THE TWO BEAMS IN THE FLUID MEDIUM 0.56435D+01

DIRECTION OF THE VELOCITY VECTOR 0.97297D+02

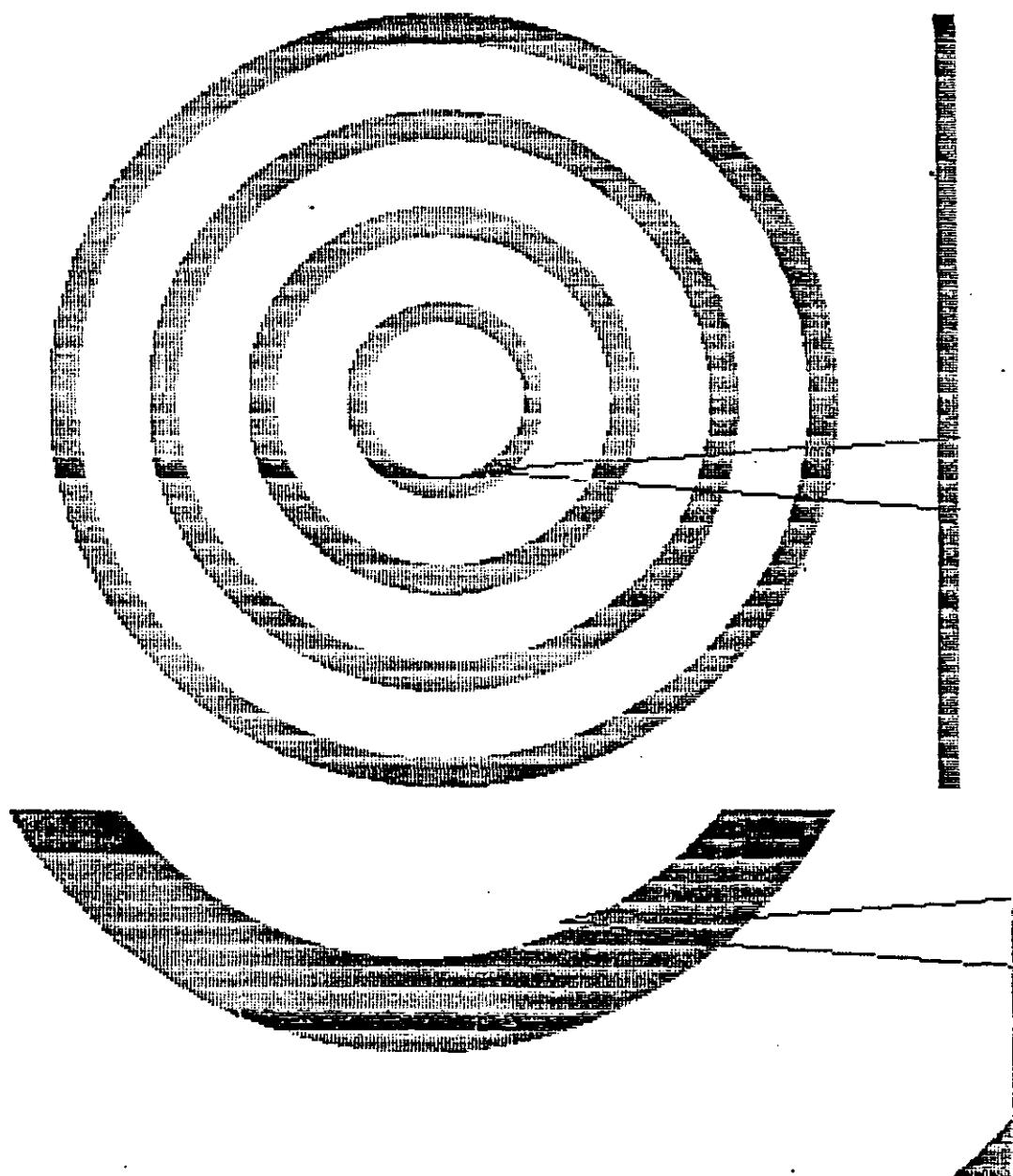


FIGURE 21

CYLINDRICAL TEST CASE

REFE RENCE POINT: X0= 0.70000D+00 Y0= 0.0
DATA POINT : X= -0.30000D+00 Y= -0.72000D+00
CYLINDER 1 INNER RADIUS= 0.80000D+00 OUTER RADIUS= 0.10000D+01
CYLINDER 2 INNER RADIUS= 0.17000D+01 OUTER RADIUS= 0.20000D+01
CYLINDER 3 INNER RADIUS= 0.27000D+01 OUTER RADIUS= 0.30000D+01
CYLINDER 4 INNER RADIUS= 0.37000D+01 OUTER RADIUS= 0.40000D+01
LASER MUST BE MOVED -0.76652D+00 IN THE HORIZONTAL DIRECTION
LASER MUST BE MOVED -0.69459D+00 IN THE VERTICAL DIRECTION
HALF ANGLE OF THE TWO BEAMS IN THE FLUID MEDIUM 0.34834D+01
DIRECTION OF THE VELOCITY VECTOR 0.94529D+02

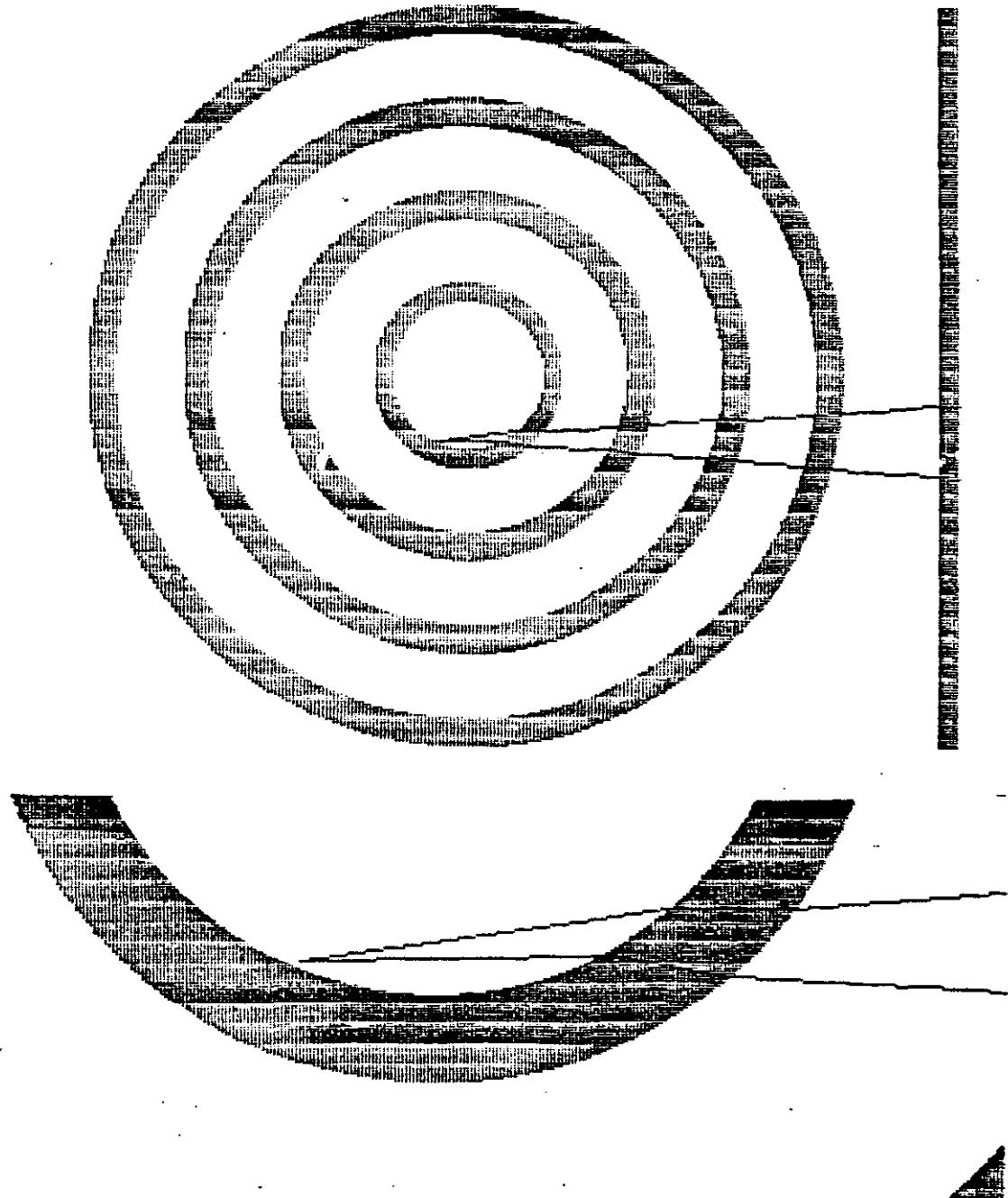


FIGURE 22

CYLINDRICAL TEST CASE

REFE. RENCE POINT: X0= 0.70000D+00 Y0= 0.0
DATA POINT : X= -0.30000D+00 Y= 0.72000D+00
CYLINDER 1 INNER RADIUS= 0.80000D+00 OUTER RADIUS= 0.10000D+01
CYLINDER 2 INNER RADIUS= 0.17000D+01 OUTER RADIUS= 0.20000D+01
CYLINDER 3 INNER RADIUS= 0.27000D+01 OUTER RADIUS= 0.30000D+01
CYLINDER 4 INNER RADIUS= 0.37000D+01 OUTER RADIUS= 0.40000D+01
LASER MUST BE MOVED -0.76652D+00 IN THE HORIZONTAL DIRECTION
LASER MUST BE MOVED 0.69459D+00 IN THE VERTICAL DIRECTION
HALF ANGLE OF THE TWO BEAMS IN THE FLUID MEDIUM 0.34834D+01
DIRECTION OF THE VELOCITY VECTOR 0.85471D+02

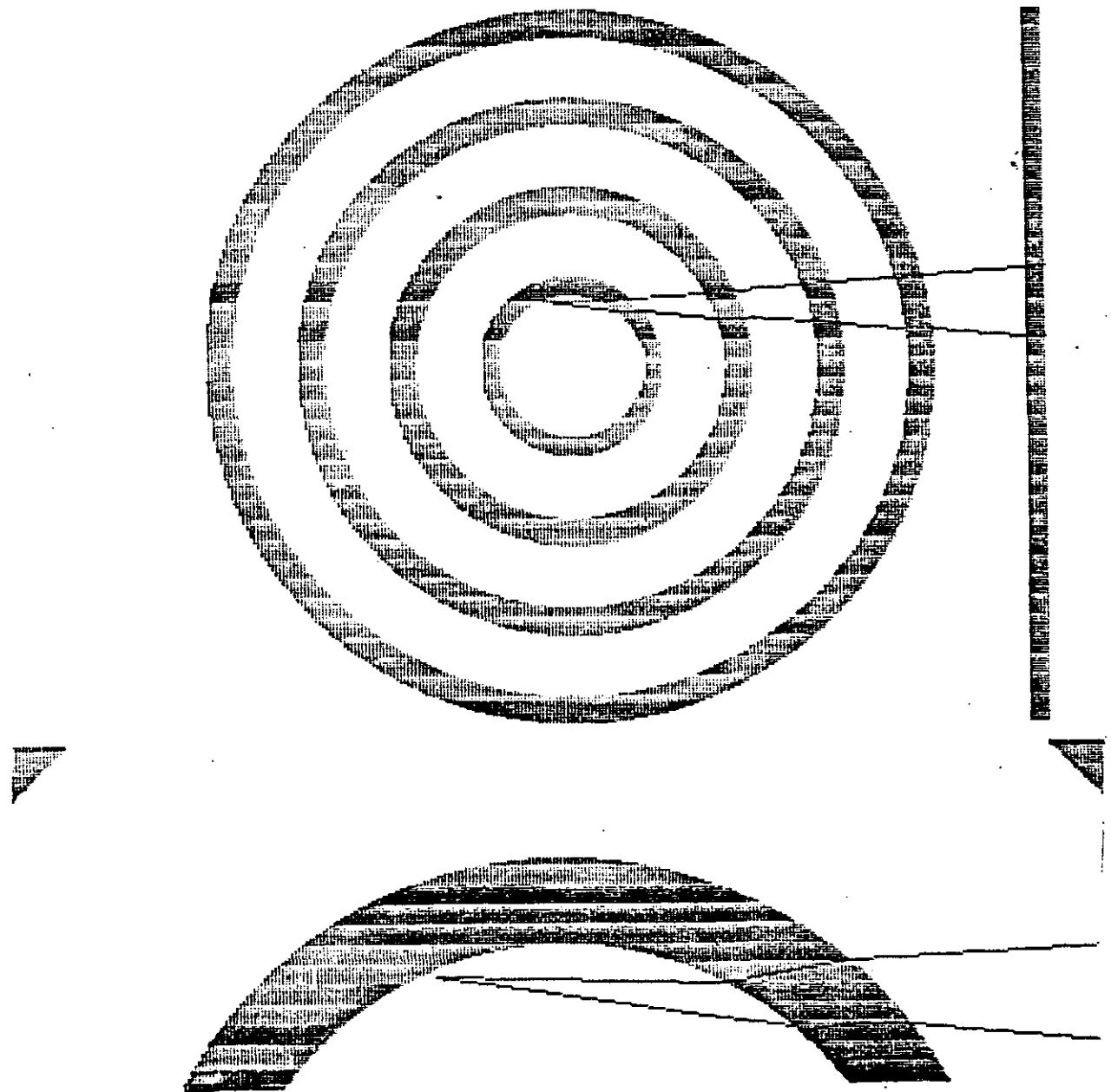


FIGURE 23

CYLINDRICAL TEST CASE

REFERENCE POINT: X0= 0.70000D+00 Y0= 0.00000D+00
DATA POINT : X= 0.00000D+00 Y= 0.75000D+00
CYLINDER 1 INNER RADIUS= 0.80000D+00 OUTER RADIUS= 0.10000D+01
CYLINDER 2 INNER RADIUS= 0.17000D+01 OUTER RADIUS= 0.20000D+01
CYLINDER 3 INNER RADIUS= 0.27000D+01 OUTER RADIUS= 0.30000D+01
CYLINDER 4 INNER RADIUS= 0.37000D+01 OUTER RADIUS= 0.40000D+01
LASER MUST BE MOVED -0.60073D+00 IN THE HORIZONTAL DIRECTION
LASER MUST BE MOVED 0.74530D+00 IN THE VERTICAL DIRECTION
HALF ANGLE OF THE TWO BEAMS IN THE FLUID MEDIUM 0.37691D+01
DIRECTION OF THE VELOCITY VECTOR 0.83360D+02

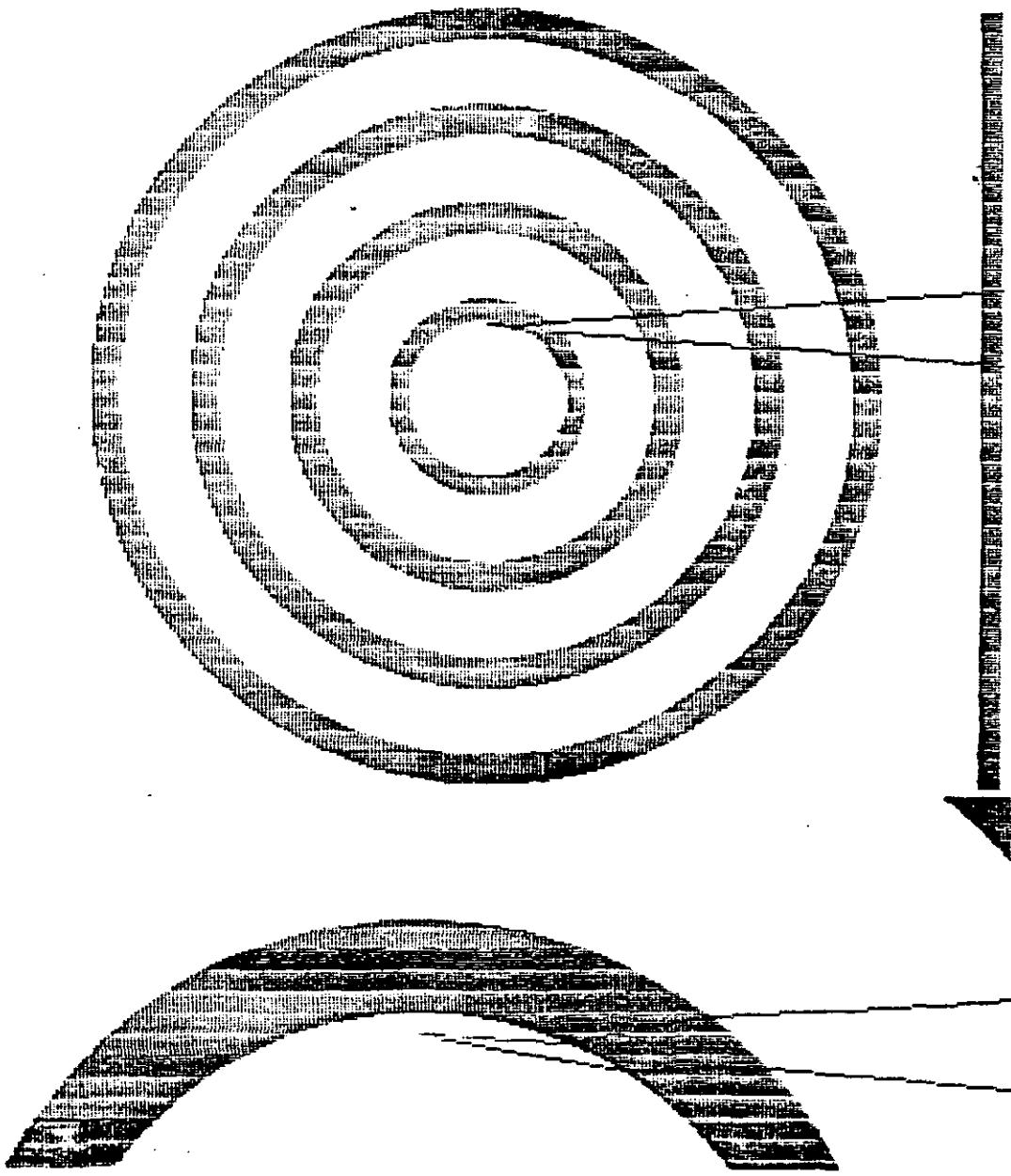


FIGURE 24

CYLINDRICAL TEST CASE

REFERENCE POINT: X0= 0.70000D+00 Y0= 0.00000D+00
DATA POINT : X= 0.20000D+00 Y= 0.60000D+00
CYLINDER 1 INNER RADIUS= 0.80000D+00 OUTER RADIUS= 0.10000D+01
CYLINDER 2 INNER RADIUS= 0.17000D+01 OUTER RADIUS= 0.20000D+01
CYLINDER 3 INNER RADIUS= 0.27000D+01 OUTER RADIUS= 0.30000D+01
CYLINDER 4 INNER RADIUS= 0.37000D+01 OUTER RADIUS= 0.40000D+01
LASER MUST BE MOVED -0.40815D+00 IN THE HORIZONTAL DIRECTION
LASER MUST BE MOVED 0.60887D+00 IN THE VERTICAL DIRECTION
HALF ANGLE OF THE TWO BEAMS IN THE FLUID MEDIUM 0.43006D+01
DIRECTION OF THE VELOCITY VECTOR 0.87220D+02

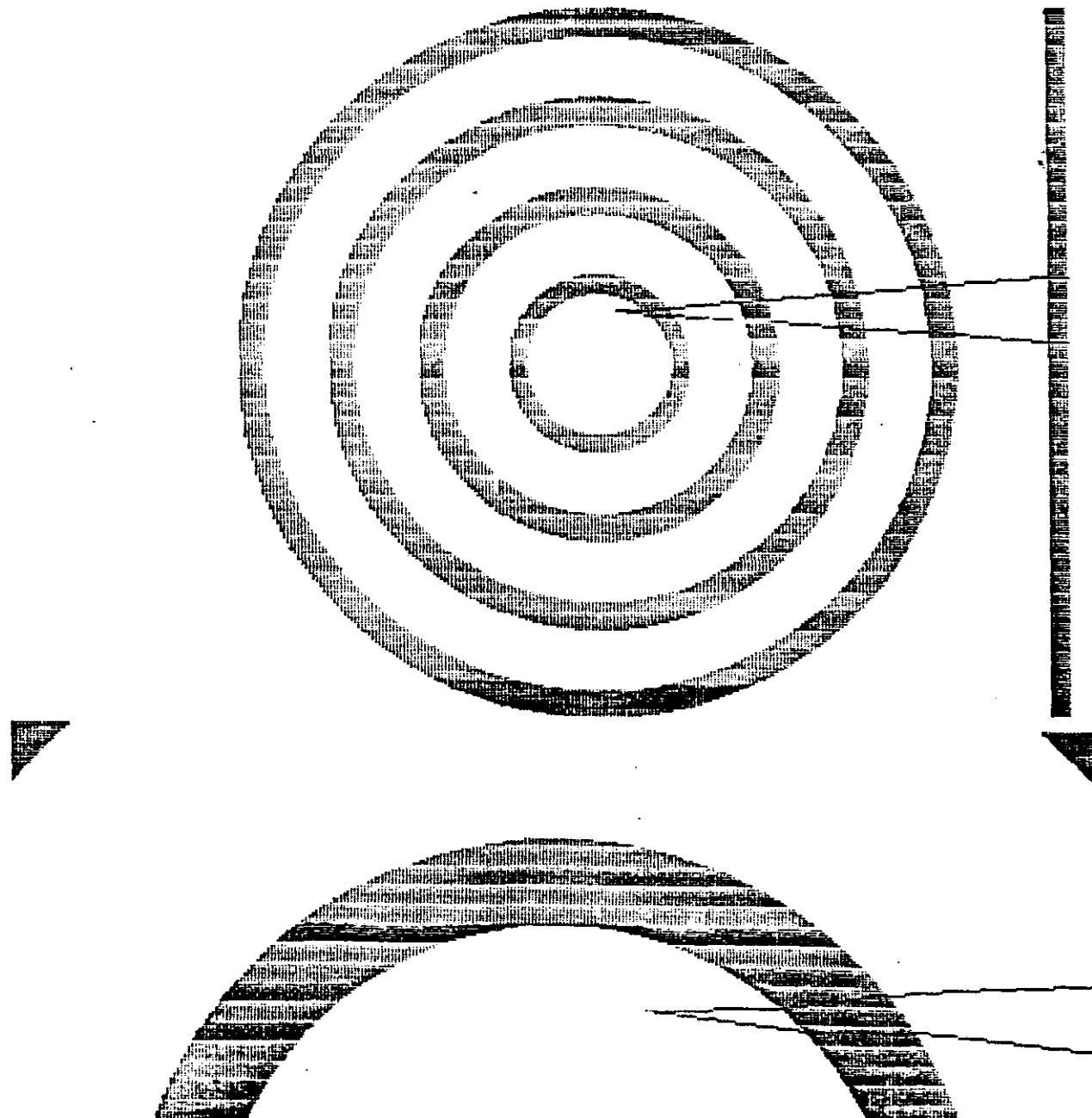


FIGURE 25

CYLINDRICAL TEST CASE

REFE RENCE POINT: X0= 0.70000D+00 Y0= 0.0
DATA POINT : X= 0.30000D+00 Y= 0.40000D+00
CYLINDER 1 INNER RADIUS= 0.80000D+00 OUTER RADIUS= 0.10000D+01
CYLINDER 2 INNER RADIUS= 0.17000D+01 OUTER RADIUS= 0.20000D+01
CYLINDER 3 INNER RADIUS= 0.27000D+01 OUTER RADIUS= 0.30000D+01
CYLINDER 4 INNER RADIUS= 0.37000D+01 OUTER RADIUS= 0.40000D+01
LASER MUST BE MOVED -0.31738D+00 IN THE HORIZONTAL DIRECTION
LASER MUST BE MOVED 0.40632D+00 IN THE VERTICAL DIRECTION
HALF ANGLE OF THE TWO BEAMS IN THE FLUID MEDIUM 0.42318D+01
DIRECTION OF THE VELOCITY VECTOR 0.88762D+02

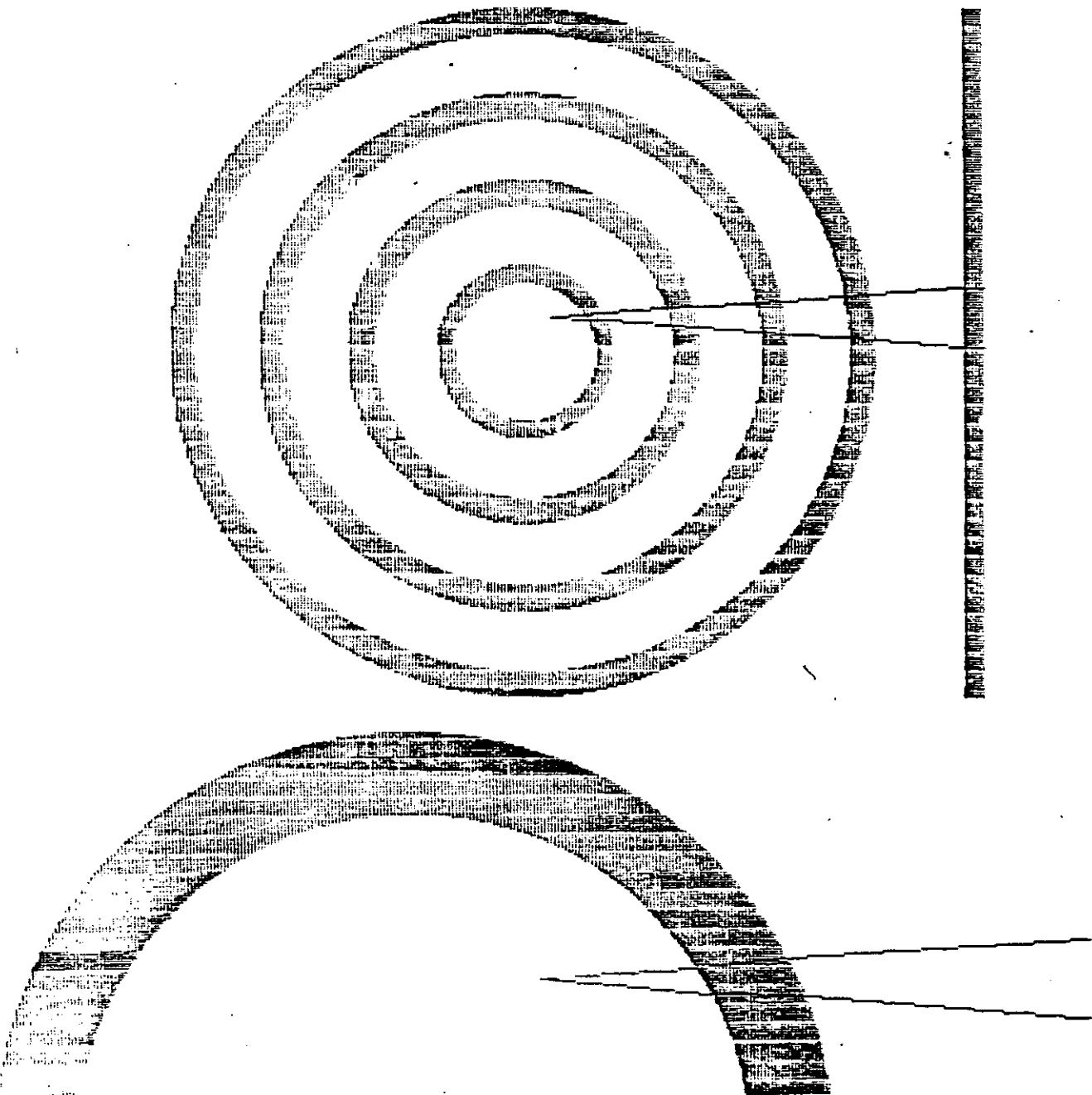


FIGURE 26

CYLINDRICAL TEST CASE

REFERENCE POINT: X0= 0.70000D+00 Y0= 0.0
DATA POINT : X= -0.10000D+00 Y= 0.20000D+00
CYLINDER 1 INNER RADIUS= 0.80000D+00 OUTER RADIUS= 0.10000D+01
CYLINDER 2 INNER RADIUS= 0.17000D+01 OUTER RADIUS= 0.20000D+01
CYLINDER 3 INNER RADIUS= 0.27000D+01 OUTER RADIUS= 0.30000D+01
CYLINDER 4 INNER RADIUS= 0.37000D+01 OUTER RADIUS= 0.40000D+01
LASER MUST BE MOVED -0.61735D+00 IN THE HORIZONTAL DIRECTION
LASER MUST BE MOVED 0.19911D+00 IN THE VERTICAL DIRECTION
HALF ANGLE OF THE TWO BEAMS IN THE FLUID MEDIUM 0.41121D+01
DIRECTION OF THE VELOCITY VECTOR 0.89493D+02

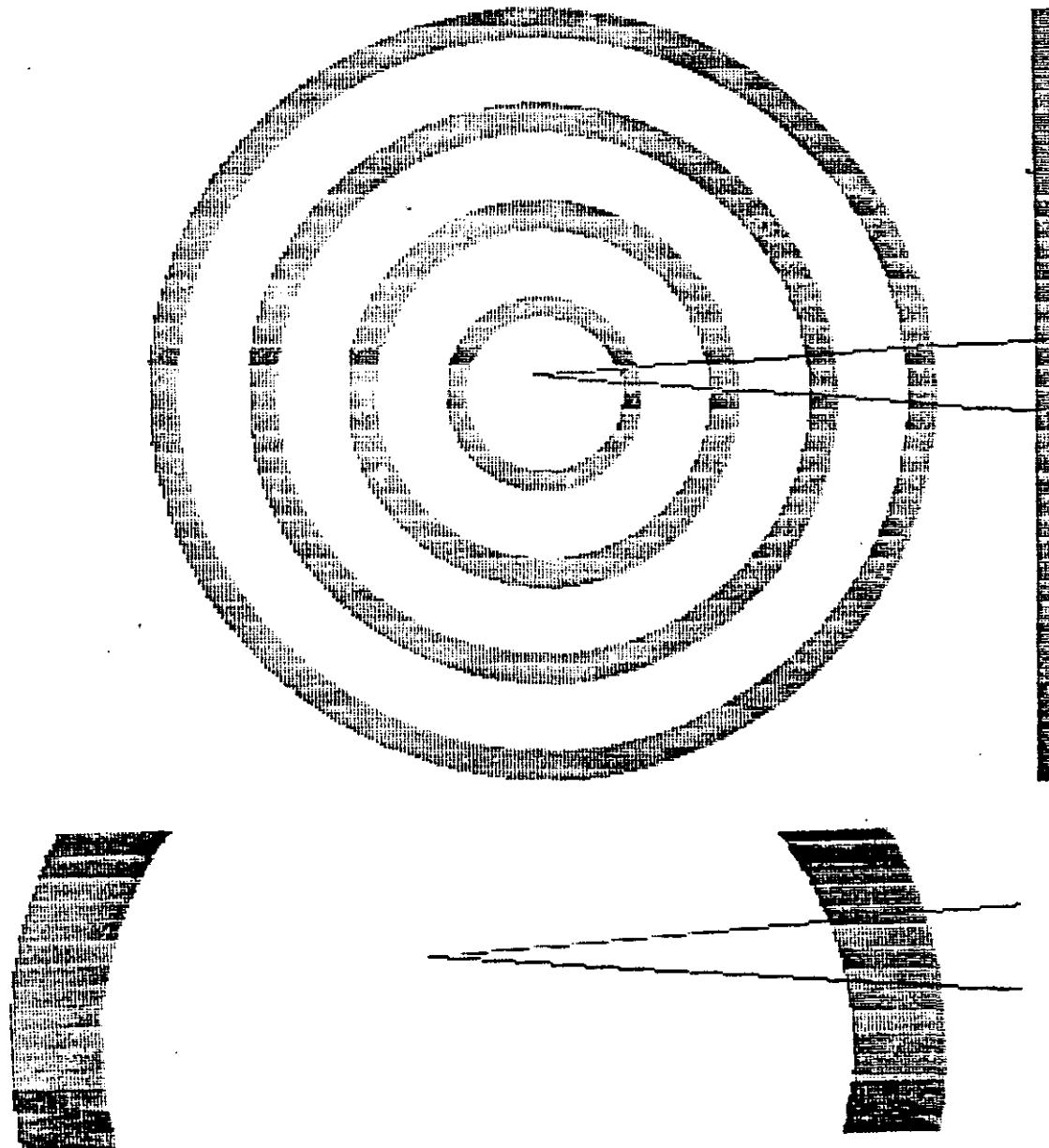
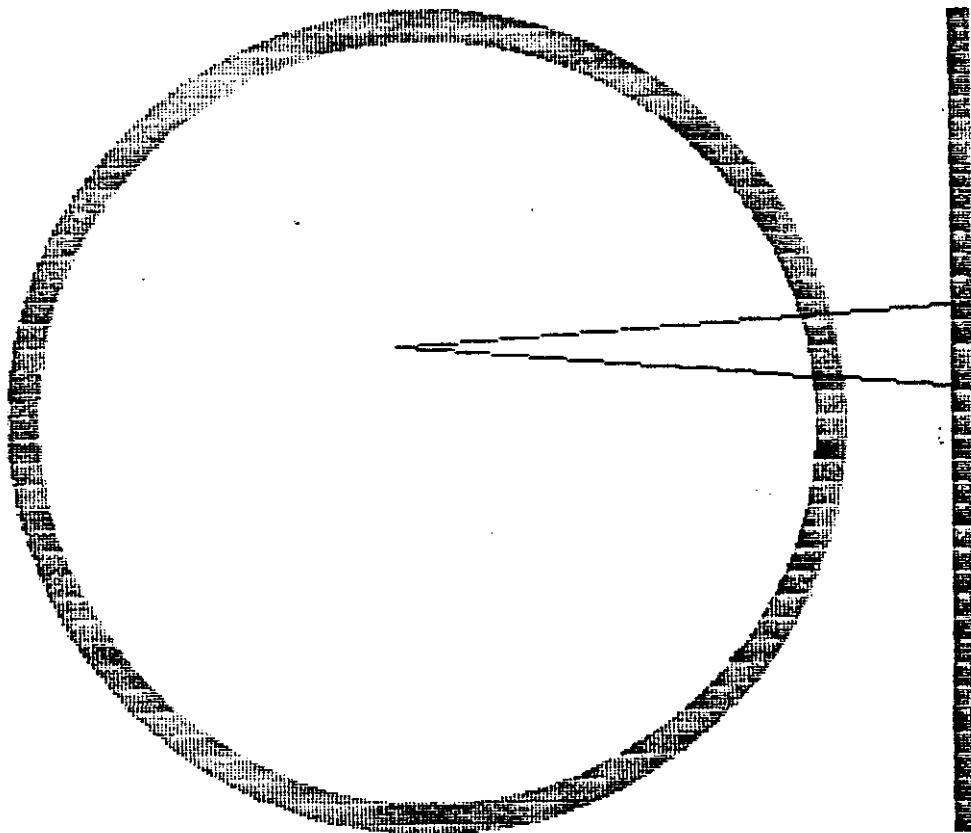


FIGURE 27

CYLINDRICAL TEST CASE

REFE RENCE POINT: X0= 0.70000D+00 Y0= 0.0
DATA POINT : X= -0.30000D+00 Y= 0.72000D+00
CYLINDER 1 INNER RADIUS= 0.37000D+01 OUTER RADIUS= 0.40000D+01
CYLINDER 2 INNER RADIUS= 0.0 OUTER RADIUS= 0.0
CYLINDER 3 INNER RADIUS= 0.0 OUTER RADIUS= 0.0
CYLINDER 4 INNER RADIUS= 0.0 OUTER RADIUS= 0.0
LASER MUST BE MOVED -0.75188D+00 IN THE HORIZONTAL DIRECTION
LASER MUST BE MOVED 0.71951D+00 IN THE VERTICAL DIRECTION
HALF ANGLE OF THE TWO BEAMS IN THE FLUID MEDIUM 0.41295D+01
DIRECTION OF THE VELOCITY VECTOR 0.89906D+02



VII APPENDIX A

This appendix is a modified version of Algorithm I. This algorithm includes the effect that one angled surface may have on the path of a laser beam.

ALGORITHM A-I

- (1) The test section is descretized into quadralaterals.
- (2) A point in a particular region is specified as the desired measurement point.
- (3) Using equation (9), the direction angle in the region containing the measurement point is calculated. With the direction angle known, an equation for the beam is formulated.
- (4) The point at which the beam exits from the current region is determined by the intersection of the beam equation with the region boundary.
- (5) With the exit point known, a search of all regions adjacent to the current one is performed to determine the next region that the beam has entered.
- (6) With the next region known, Snell's law is used to determine the direction angle in the new region (i.e., equation (5) or equation (6)). With the direction angle known, an equation for the beam in the new region is formulated.
- (7) A check is made to determine if the side of the new region through which the laser beam passes is at an angle with respect to the vertical. If the beam has encountered an angled surface, the following steps are taken:
 - a) A notation of the region containing the angled surface is made.
 - b) The direction angle for the beam in the region containing the measurement point is recalculated using equation (10) or equations (11), (12), and (13). An equation for the beam is formulated using this new direction angle.
 - c) Steps 4,5,6, & 7 are repeated until the original angled region is found.
 - d) If the angled region is not found, no physical solution exists. It is not possible to make measurements at this point.

- e) If the angled region is found, the direction angle for this region is calculated using equation (8) or equation (4).
 - f) The calculation resumes with step 8.
- (8) A check is made to determine if this new region is a boundary region. If this region is a boundary region, the following steps are taken:
- a) The exit point for this region is calculated.
 - b) The calculational procedure is terminated as the laser beam path has been determined.
- (9) Steps (4) - (8) are repeated until the laser beam path has been determined.

VIII. APPENDIX B

As previously discussed, finite regions can be used to calculate the path of a laser beam through a plexiglas model. This concept is based upon the idea of finite elements. Finite elements are currently being used in many areas of engineering. Programs to generate meshes necessary for use with finite element codes have been written. These mesh generating programs frequently require the user to first generate a very coarse mesh of many "super elements". These super elements are rather large; their only function is to define the geometry which will be discretized.

These super elements are sufficiently small for analyzing the path of a laser beam through a plexiglas model. Thus, the input data necessary for using a mesh generator code is essentially the same input data that is necessary for using AXIAL.

As with the mesh generator codes, an element connectivity matrix and node number coordinate matrix are necessary for use with AXIAL. AXIAL also requires two additional input data matrices. One matrix is an adjacent region matrix. This matrix defines for a specified region all the regions which are in physical contact with this region.

The second additional matrix is an angle specification matrix. This matrix specifies which side, if any, of a region is at an angle with respect to the vertical.

These two additional matrices are essential to the operation of AXIAL. The adjacent region matrix is used by the code AXIAL to determine the next region that the laser beam will enter as it exits a given region. The second matrix is used by AXIAL to determine if the laser beam has encountered a plexiglas-water interface at an angle with respect to the vertical. The FORTRAN listing of AXIAL starts on the next page.

PROJECT: 15712
LIBRARY: PLOT
TYPE: DATA

MEMBER: MESHREP2
LEVEL: 01:21
USERID: T5712
DATE: 84/09/06
TIME: 10:29
PAGE: 01 OF 22

MESHERP2

**APPENDIX B
FORTRAN LISTING OF PROGRAM AXIAL)**

PROJECT: T5712
LIBRARY: PLOT
TYPE: DATA

MEMBER: MESHREP2
LEVEL: 01.21
USERID: T5712

DATE: 84/09/06
TIME: 10:29
PAGE: 02 OF 22

MESHREP2

TART
COL

-----+---1---+---2---+---3---+---4---+---5---+---6---+---7---+---8

```
6 **XENT1(50),YENT1(50),XEXT1(50),YEXT1(50),THETA(50),
6 *TINDX(50),XENT2(50),YENT2(50),XEXT2(50),YEXT2(50),
6 *SCXADJ,SCYADJ,SHALF,TINP,XTEMP,YTEMP,
6 *MATNO(1501),NPOIN,NELEM,
6 *LNADJ(50,20),NREGIO(50),NREGI2(50),IANG(50),
6 *INODS(1501,8),
6 *NTITLE(10),NCOL(100),NDGRAF,
6 *J3,J4,J,
6 *IFLAG5,IFLAG6,IFLAG7,IFLAG8,IFLAG9
```

```
1 C
1 C---- THIS SUBROUTINE ACCEPTS ALL INPUT DATA
1 C
1 C          DEFINITION OF THE VARIABLES.
```

```
1 C
1 C---- LNADJ(I,J): THIS ARRAY DEFINES ALL THE ELEMENTS WHICH ARE
1 C---- ADJACENT TO ELEMENT I.
1 C
1 C---- NREGIO(J): THIS ARRAY SPECIFIES THE ELEMENT NUMBER CORRESPONDING
1 C---- TO THE J TH REGION THAT THE FIRST BEAM IS IN.
1 C
1 C---- NREGI2(J): THIS ARRAY SPECIFIES THE ELEMENT NUMBER CORRESPONDING
1 C---- TO THE J TH REGION THAT THE SECOND BEAM IS IN.
1 C
1 C---- NTITLE: THE TITLE OF THE TEST PIECE. UP TO 48 LETTERS.
1 C
1 C---- NPOIN:THE NUMBER OF NODES USED TO DESCRIBE THE TEST SECTION
1 C
1 C---- NELEM:THE NUMBER OF INPUT BLOCKS USED TO DESCRIBE THE
1 C---- TEST SECTION
1 C
1 C---- INODS(I,J): CONNECTIVITY MATRIX.THIS IS AN ARRAY SPECIFYING THE
1 C---- NODE NUMBERS OUTLINING A GIVEN BLOCK.THE FIRST INDEX SPECIFIES THE
1 C---- THE ELEMENT NUMBER (MAXIMUM NUMBER OF ELEMENTS IS 1500). THE SEC-
1 C---- OND INDEX TELLS WHICH GLOBAL NODE NUMBER CORRESPONDS TO A LOCAL
1 C---- NODE NUMBER. THE LOCAL NODE NUMBER ALWAYS STARTS AT THE LOWER
1 C---- LEFT HAND CORNER OF THE ELEMENT. THE NODE NUMBERS PROCEED AROUND
1 C---- THE ELEMENT IN A COUNTERCLOCKWISE FASHION.
1 C
1 C---- IANG(J) THIS ARRAY DEFINES ALL THE ANGLED SIDESOF ELEMENT J. A
1 C---- VALUE OF J INDICATES THAT THERE ARE NOT ANY ANGLED SIDES. A
1 C---- NEGATIVE NUMBER INDICATES THE PRESENCE OF AN ANGLED SIDE.
1 C
1 C---- NCOL(J) AN ARRAY USED BY THE GRAPHICS ROUTINE. THIS ARRAY
1 C---- INDICATES THE COLOR THAT A REGION SHOULD BE SHADED.
1 C
1 C---- NDGRAF: A FLAG VARIABLE USED BY THE GRAPHICS ROUTINE. IT MUST
1 C---- BE SET EQUAL TO 1 FOR THE GRAPHICS ROUTINE TO BE CALLED.
1 C
1 C---- J3: NUMBER OF REGIONS THAT THE FIRST BEAM ENCOUNTERS.
1 C
1 C---- J4: NUMBER OF REGIONS THAT THE SECOND BEAM ENCOUNTERS.
1 C
```

PROJECT: T5712
LIBRARY: PLOT
TYPE: DATA

MEMBER: MESHREP2
LEVEL: 01.21
USERID: T5712

DATE: 84/09/06
TIME: 10:29
PAGE: 03 OF 22

MESHREP2

START COL ----+---1---+---2---+---3---+---4---+---5---+---6---+---7---+---8

1 C---- J: A COUNTER VARIABLE USED TO KEEP TRACK OF WHICH REGION THE
1 C---- LASER BEAM IS IN.
1 C----
1 C---- IFLAG5: A FLAG VARIABLE USED TO INDICATE THAT AN ADJACENT
1 C---- REGION HAS NOT BEEN FOUND.
1 C----
1 C---- IFLAG6: A FLAG VARIABLE USED TO INDICATE THAT THE LASER BEAM
1 C---- DID NOT EXIT FROM AN ALLOWABLE SIDE OF A REGION.
1 C----
1 C---- IFLAG7: A FLAG VARIABLE USED TO INDICATE THAT A PHYSICAL SOLUTION
1 C---- DOES NOT EXIST
1 C----
1 C---- IFLAG8: A FLAG VARIABLE USED TO INDICATE THAT A SECOND ANGLED
1 C---- REGION HAS BEEN FOUND.
1 C----
1 C---- IFLAG9: A FLAG VARIABLE USED TO INDICATE THET THE LASER BEAM
1 C---- DID NOT EXIT FROM AN ALLOWABLE SIDE OF A REGION.
1 C----
1 C----
1 C---- MATNO(J): AN USED AS FLAG TO INDICATE AN EXIT ELEMENT
1 C----
1 C---- TCORD: THE TWO DIMENSIONAL ARRAY CONTIANING THE
1 C---- COORDINATES OF THE INPUT BOUNDARY POINTS.
1 C----
1 C----
1 C---- SHALF: THE LASER BEAM HALF ANGLE.
1 C----
1 C---- SCXADJ IS A VARIABLE USED BY THE DISSPLA GRAPHICS PACKAGE TO
1 C---- CONTROL THE SIZE OF THE PLOT IN THE X DIRECTION.
1 C----
1 C---- SCYADJ IS A VARIABLE USED BY THE DISSPLA GRAPHICS PACKAGE TO
1 C---- CONTROL THE SIZE OF THE PLOT IN THE Y DIRECTION.
1 C----
1 C---- XENT1(J): AN ARRAY WHICH LISTS THE X COORDINATE OF THE POINT AT
1 C---- WHCIH THE FIRST LASER BEAM ENTERS REGION J.
1 C----
1 C---- YENT1(J): AN ARRAY WHICH LISTS THE Y COORDINATE OF THE POINT AT
1 C---- WHCIH THE FIRST LASER BEAM ENTERS REGION J.
1 C----
1 C---- XENT2(J): AN ARRAY WHICH LISTS THE X COORDINATE OF THE POINT AT
1 C---- WHCIH THE SECOND LASER BEAM ENTERS REGION J.
1 C----
1 C---- YENT2(J): AN ARRAY WHICH LISTS THE Y COORDINATE OF THE POINT AT
1 C---- WHCIH THE SECOND LASER BEAM ENTERS REGION J.
1 C----
1 C---- XEXT1(J): AN ARRAY WHICH LISTS THE X COORDINATE OF THE POINT AT
1 C---- WHCIH THE FIRST LASER BEAM EXITS REGION J.
1 C----
1 C---- YEXT1(J): AN ARRAY WHICH LISTS THE Y COORDINATE OF THE POINT AT
1 C---- WHCIH THE FIRST LASER BEAM EXITS REGION J.
1 C----
1 C---- XEXT2(J): AN ARRAY WHICH LISTS THE X COORDINATE OF THE POINT AT
1 C---- WHCIH THE SECOND LASER BEAM EXITS REGION J.
1 C----

PROJECT: T5712
LIBRARY: PLOT
TYPE: DATA

MEMBER: MESHREP2
LEVEL: 01.21
USERID: T5712

DATE: 84/09/06
TIME: 10:29
PAGE: 04 OF 22

MESHREP2

TART
COL

-----+---1---+---2---+---3---+---4---+---5---+---6---+---7---+---8

1 C---- YEXT2(J): AN ARRAY WHICH LISTS THE Y COORDINATE OF THE POINT AT
1 WHCIH THE SECOND LASER BEAM EXITS REGION J.
1 C----
1 C---- THETA(J): DIRECTION ANGLE OF THE LASER BEAM WHILE IN REGION
1 J.
1 C----
1 C---- TINDEX(I):THE INDEX OF REFRACTION FOR REGION J.
1 C----
1 C---- TINW: THE IN DEX OF REFRACTION FOR WATER
1 C----
1 C---- TINP: THE INDEX OF REFRACTION FOR PLEXIGLASS.
1 C----
1 C---- XTEMP: X COORDINATE OF THE SPECIFIED PROBE VOLUME LOCATION
1 C----
1 C---- YTEMP: Y COORDINATE OF THE SPECIFIED PROBE VOLUME LOCATION.
1 C----
1 C---- READ AND PRINT THE TITLE OF THE MESH
1 C
7 READ(5,900) NTITLE 203
7 WRITE (6,901) NTITLE 204
1 C
1 C---- READ IN THE INFOMATION DEFINING THE OUTLINE OF THE MESH
1 C
7 READ (5,905) NPOIN,NELEM 206
7 WRITE (6,910) NPOIN,NELEM 207
7 WRITE (6,920) 305
7 WRITE (6,925) 307
1 C
1 C---- READ IN AND WRITE THE CONNECTIVITY MATRIX OF THE POINTS OUTLINING
1 C---- THE MESH.
1 C
7 DO 10 IELEM=1,NELEM 401
7 READ (5,905) NUMEL,(INODS(NUMEL,INODE),INODE=1,8), 402
6 1MATNO(NUMEL),NCOL(NUMEL)
4 10 WRITE(6,926) NUMEL,(INODS(NUMEL,INODE),INODE=1,8), 402
6 1MATNO(NUMEL)
7 WRITE(6,999)
7 DO 15 I=1,NELEM
10 READ(5,1001) (LNADJ(I,J),J=1,20),TINDEX(I)
10 WRITE(6,1001) (LNADJ(I,J),J=1,20),TINDEX(I)
3 15 CONTINUE
10 WRITE(6,1002)
7 DO 17 I=1,NELEM
10 READ(5,1003) IANG(I)
10 WRITE(6,1003) I,IANG(I)
3 17 CONTINUE
1 C
1 C---- READ IN AND WRITE THE COORDINATES OF THE NODE POINTS OUTLINING THE
1 C---- BOUNDARY OF THE MESH.
1 C
7 WRITE (6,930) 403
7 WRITE (6,935) 404
7 DO 20 IPOIN=1,NPOIN 407
7 READ (5,940) JPOIN,(TCORD(JPOIN,1DIME),IDIME=1,2)

PROJECT: T5712
LIBRARY: PLOT
TYPE: DATA

MEMBER: MESHREP2
LEVEL: 01.21
USERID: T5712

DATE: 84/09/06
TIME: 10:29
PAGE: 05 OF 22

MESHREP2

START COL -----+---1---+---2---+---3---+---4---+---5---+---6---+---7---+---8

4 20 WRITE (6,941) JPOIN,(TCORD(JPOIN, IDIME),IDIME=1,2)

1 C

1 C---- READ IN THE INITIAL LASER DATA

1 C

7 J=1

7 READ(5,960) NREGIO(J),XENT1(NREGIO(J)),YENT1(NREGIO(J)),SHALF,

6 *TINW,TINP

7 WRITE(6,963) TINW,TINP

1 C

1 C---- READ IN GRAPHICS DATA

1 C

7 READ(5,950) NDGRAF

7 READ (5,955) SCXADJ,SCYADJ

7 RETURN

3 900 FORMAT (12A4) 205

3 901 FORMAT (//,1X,'XXXXXXXXXXXXXX ',12A4,'XXXXXXXXXXXX',//) 205

3 905 FORMAT (11I5) 208

3 910 FORMAT (/,6X,'AUTOMATIC DATA GENERATION FROM',I4,' LOCATION',

6 1' POINTS AND',I3,' DATA BLOCKS') 301

3 920 FORMAT (/,6X,'DATA BLOCKS') 302

3 925 FORMAT (/, ' BLOCK NO.',22X,'DEFINITION POINTS',36X,'FLAG') 306

3 926 FORMAT(1X,I8,5X,8(I5,2X),5X,I5) 308

3 930 FORMAT (/,6X,'LOCATION OF POINTS') 405

3 935 FORMAT (/,4X,' POINT NO',5X,'X-COORD.',10X,'Y-COORD') 406

3 940 FORMAT (I10,2F15.5) 408

3 941 FORMAT (1X,I10,3X,F15.5,3X,F15.5) 408

3 950 FORMAT(2I5)

3 955 FORMAT(7F10.4)

3 960 FORMAT(I5,5F10.5)

3 963 FORMAT(/,' INDEX OF REFRACTION FOR WATER= ',D15.5,3X,
6 *'INDEX OF REFRACTION FOR PLEXIGLASS= ',D15.5)

3 999 FORMAT(' ELEMENT NUMBER ,ADJACENT ELEMENTS,INDEX OF REFRACTION')

2 1001 FORMAT(20I3,F10.3)

2 1002 FORMAT(' ELEMNT NUMBER, ANGLED SIDE')

2 1003 FORMAT(2(2X,I5))

7 END 501

1 C XXXXXXXXXXXXXXXXX

7 SUBROUTINE DISSPL

1 C XXXXXXXXXXXXXXXXX

1 C

7 IMPLICIT REAL*8(A-H,D-Z)

7 COMMON TCORD(2000,2),

6 *XENT1(50),YENT1(50),XEXT1(50),YEXT1(50),THETA(50),

6 *TINDX(50),XENT2(50),YENT2(50),XEXT2(50),YEXT2(50),

6 *SCXADJ,SCYADJ,SHALF,TINW,TINP,XTEMP,YTEMP,

6 *MATNO(1501),NPOIN,NELEM,

6 *LNADJ(50,20),NREGIO(50),NREGI2(50),IANG(50),

6 *INODS(1501,8),

6 *NTITLE(10),NCOL(100),NDGRAF,

6 *J3,J4,J,

6 *IFLAG5,IFLAG6,IFLAG7,IFLAG8,IFLAG9

7 REAL*4 COORD1(400),COORD2(400),WORK(6000)

7 KGRAPH=0

1 C

PROJECT: T5712
LIBRARY: PLOT
TYPE: DATA

MEMBER: MESHREP2
LEVEL: 01.21
USERID: T5712

DATE: 84/09/06
TIME: 10:29
PAGE: 06 OF 22

MESHREP2

START COL -----+-----1-----+-----2-----+-----3-----+-----4-----+-----5-----+-----6-----+-----7-----+-----8

1 C---- THIS ROUTINE DRAWS THE GENERATED MESH USING THE DISSPLA GRAPHICS 00040000
1 C---- SYSTEM.
1 C
7 C CALL DIGEST
7 C CALL NOBRDR
1 C
1 C---- THIS COMMAND SETS THE PHYSICAL LOCATION OF THE CORRDINATE (0,0)
1 C ON THE PLOT. FOR THIS CASE THE PLOT ORIGIN IS LOCATED 0.75 INCHES
1 C FROM THE LEFT EDGE AND 0.75 INCHES FROM THE BOTTOM.
1 C
7 XPHYS=0.75 00050000
7 YPHYS=0.75 00110000
7 CALL PHYSOR(XPHYS,YPHYS) 00350000
1 C 00400000
1 C---- THIS COMMAND SETS THE TOTAL SIZE OF PLOTTING AREA. 00410000
1 C 00420000
7 CALL PAGE(11.9375,8.500) 00430000
73 00440000
7 XPAGE=6.5 00450000
7 YPAGE=6.5 00460000
1 C 00600000
1 C---- THE FOLLOWING DO LOOP DETERMINES THE STARTING POINT, 00610000
1 C---- STEP SIZE, AND ENDPOINT FOR THE X AXIS AND Y AXISES. 00620000
1 C 00630000
7 YMAX=TCORD(1,2) 00640000
7 YMIN=TCORD(1,2) 00650000
7 XMAX=TCORD(1,1) 00660000
7 XMIN=TCORD(1,1) 00670000
7 DO 10 I=1,NPOIN 00680000
10 IF(XMAX.LT.TCORD(I,1))XMAX=TCORD(I,1) 00690000
10 IF(XMIN.GT.TCORD(I,1))XMIN=TCORD(I,1) 00700000
10 IF(YMAX.LT.TCORD(I,2))YMAX=TCORD(I,2) 00710000
10 IF(YMIN.GT.TCORD(I,2))YMIN=TCORD(I,2) 00720000
3 10 CONTINUE 00730000
1 C
1 C---- THE CODE DETERIMNES WHCIH OF THE FIGURE DIMENSIONS IS THE LARGEST
1 C
7 SCALE1=XMAX-XMIN 00740000
7 SCALE2=YMAX-YMIN 00750000
7 SCALE3=SCALE2/SCALE1
7 SCALE4=SCALE1/SCALE2
1 C
1 C---- THE CODE ADJUSTS THE OTHER DIMENSION SO THAT THE FIGURE WILL BE
1 C---- DRAWN TO SCALE AND SO THAT ALL OF IT WILL FIT ON THE PAGE.
1 C
7 IF(SCALE3.GT.1.0) GO TO 15
7 YPAGE=YPAGE*SCALE3
7 GO TO 16
3 15 XPAGE=XPAGE*SCALE4
1 C
1 C---- IF FOR SOME REASON YOU DO NOT WANT THE FIGURE DRAWN TO SCALE, USE
1 C THE VARIABLES SCXADJ AND SCYADJ TO ADJUST THE SCALE OF THE X AND
1 C Y AXIS. A VALUE OF 1.0 FOR SCXADJ AND SCYADJ MEANS THAT SCALE FOR
1 C X AND Y AXIS WILL BE THE SAME. A VALUE OF 1.0 FOR SCXADJ

PROJECT: T5712
LIBRARY: PLOT
TYPE: DATA

MEMBER: MESHREP2
LEVEL: 01.21
USERID: T5712

DATE: 84/09/06
TIME: 10:29
PAGE: 07 OF 22

MESHREP2

TART
COL

-----+----1----+----2----+----3----+----4----+----5----+----6----+----7----+----8

1 C AND 2.0 FOR SCYADJ MEANS THAT THE SCALE OF THE Y AXIS WILL BE
1 C TWICE THE SCALE OF THE X AXIS. A VALUE OF 1.0 FOR SCYADJ
1 C AND 2.0 FOR SCXADJ MEANS THAT THE SCALE OF THE X AXIS WILL BE
1 C---- TWICE THE SCALE OF THE Y AXIS.
1 C
1 C
3 16 XPAGE=XPAGE*SCXADJ
7 YPAGE=YPAGE*SCYADJ
1 C
1 C
1 C---- THIS COMMAND MAKES THE FIGURE FIT WITHIN THE PLOTTING
1 C---- AREA.
1 C
1 C
7 CALL AREA2D(XPAGE,YPAGE)
1 C
1 C
1 C---- DISSPLA HEADING COMMAND
1 C
1 C
7 CALL HEADIN(NTITLE,100,3,1) 00590000
7 XSTEP=(XMAX-XMIN)/10. 00740000
7 YSTEP=(YMAX-YMIN)/10. 00750000
1 C
1 C
1 C---- THIS COMMAND SETS THE SCALE OF THE GRAPH ACCORDING TO VARIABES IN 00770000
1 C---- THE ARGUMENT.
1 C
1 C
7 CALL GRAF(XMIN,XSTEP,XMAX,YMIN,YSTEP,YMAX) 00780000
1 C
1 C
1 C---- THIS SECTION OF THE GRAPHICS ROUTINE DRAWS THE INPUT BLOCK AND
1 C---- COLORS IT.
1 C
1 C
7 DO 42 IBLOC=1,NELEM
1 C
1 C---- SET UP THE COORDINATE ARRAYS TO OUTLINE THE BLOCK.
1 C
10 DO 35 ISIDE=1,8
16 COORD1(ISIDE)=TCORD(INODS(IBLOC,ISIDE),1)
16 COORD2(ISIDE)=TCORD(INODS(IBLOC,ISIDE),2)
3 30 CONTINUE
3 35 CONTINUE
1 C
1 C
1 C---- THE STARTING POINTS AND END POINTS FOR THE OUTLINE MUST BE THE
1 C---- SAME. THE CODE ADJUSTS THE OUTLINE ARRAYS TO REFLECT THIS.
1 C
1 C
10 COORD1(ISIDE)=TCORD(INODS(IBLOC,1),1)
10 COORD2(ISIDE)=TCORD(INODS(IBLOC,1),2)
3 40 CONTINUE

PROJECT: T5712
LIBRARY: PLOT
TYPE: DATA

MEMBER: MESHREP2
LEVEL: 01.21
USERID: T5712

DATE: 84/09/06
TIME: 10:29
PAGE: 08 OF 22

MESHREP2

TART COL ----+----1----+----2----+----3----+----4----+----5----+----6----+----7----+----8

1 C
1 C
1 C---- THE CODE COLORS IN THE INPUT BLOCK ONLY IF A COMMAND IS GIVEN
1 C TO DO THIS IN A CERTAIN COLOR. IF NO COLOR, IS GIVEN THE CODE
1 C ASSUMES THE USER DOES NOT WANT THE INPUT BLOCK SHADED IN. A
1 C DEFALUT VALUE OF 0 FOR COLOR INSTRUCTS THE CODE TO NOT SHADE
1 C---- IN THE INPUT BLOCK.

1 C
1 C
10 IF(NCOL(IBLOC).EQ.0)GOTO 42
10 IF(NCOL(IBLOC).EQ.8)NCOL(IBLOC)=0
10 CALL NEWPEN(NCOL(IBLOC))

1 C
1 C
1 C---- THE CODE USES THE DISSPLA SHADE COMMAND TO COLOR THE BLOCK IN.

1 C
1 C
10 CALL SHADE(COORD1,COORD2,ISIDE,90.0,0.010,1,WORK,6000)
3 42 CONTINUE

1 C
1 C
1 C---- THE CODE NOW DRAWS THE MESH ON TOP OF INPUT BLOCK. IT
1 C ACCOMPLISHES THIS TASK BY CONNECTING POINTS. THE CODE GOES THROUGH
1 C THE ELEMENT CONNECTIVITY MATRIX AND DRAWS A LINE COMMNECTING EACH
1 C---- ONE OF THE NODE POINTS IN THE PROPER FASHION..

7 DO 60 IBLOC=1,NELEM
10 DO 50 INODE=1,9
13 IPL0T2=INODE
13 IF(INODE.EQ.9)IPL0T2=1
13 NNPOIN=INODS(IBLOC,IPL0T2)
13 COORD1(INODE)=TCORD(NNPOIN,1)
13 COORD2(INODE)=TCORD(NNPOIN,2)
3 50 CONTINUE
7 CALL NEWPEN(1)
10 DO 55 I=1,8
13 II=I+1
13 CALL RLVEC(COORD1(I),COORD2(I),COORD1(II),COORD2(II),0)
3 55 CONTINUE
3 60 CONTINUE
7 CALL NEWPEN(6)

1 C
1 C---- NOW DRAW THE PATH OF THE FIRST LASER BEAM

10 DO 65 I3=1,J4
13 II=2
13 I=1
13 COORD1(I)=XENT1(NREGIO(I3))
13 COORD2(I)=YENT1(NREGIO(I3))
13 COORD1(II)=XEXT1(NREGIO(I3))
13 COORD2(II)=YEXT1(NREGIO(I3))
13 CALL RLVEC(COORD1(I),COORD2(I),COORD1(II),COORD2(II),0)
3 65 CONTINUE

PROJECT: T5712
LIBRARY: PLOT
TYPE: DATA

MEMBER: MESHREP2
LEVEL: 01.21
USERID: T5712

DATE: 84/09/06
TIME: 10:29
PAGE: 09 OF 22

MESHREP2

TART COL -----+-----1-----+-----2-----+-----3-----+-----4-----+-----5-----+-----6-----+-----7-----+-----8

1 C
1 C---- NOW DRAW THE PATH OF THE SECOND LASER BEAM
1 C
10 DO 85 I3=1,J3
13 II=2
13 I=1
13 COORD1(I)=XENT2(NREGI2(I3))
13 COORD2(I)=YENT2(NREGI2(I3))
13 COORD1(II)=XEXT2(NREGI2(I3))
13 COORD2(II)=YEXT2(NREGI2(I3))
13 CALL RLVEC(COORD1(I),COORD2(I),COORD1(II),COORD2(II),0)
3 85 CONTINUE
7 CALL ENDPL(0) 00010000
7 CALL DONEPL(0)
7 RETURN
7 END
1 C *****
1 C SUBROUTINE LASER 203
1 C *****
1 C
7 IMPLICIT REAL*8(A-H,O-Z)
7 COMMON TCORD(2000,2), 205
6 *XENT1(50),YENT1(50),XEXT1(50),YEXT1(50),THETA(50),
6 *TINDX(50),XENT2(50),YENT2(50),XEXT2(50),YEXT2(50),
6 *SCXADJ,SCYADJ,SHALF,TINW,TINP,XTEMP,YTEMP,
6 *MATNO(1501),NPoin,NELEM,
6 *LNADJ(50,20),NREGIO(50),NREGI2(50),IANG(50),
6 *INODS(1501,8),
6 *NTITLE(10),NCOL(100),NDGRAF,
6 *J3,J4,J,
6 *IFLAG5,IFLAG6,IFLAG7,IFLAG8,IFLAG9
7 COMMON /REG/SLOPE2,B2,THPLEX,THWAT,IFLAG,IFLAG2,ITEMP
1 C
1 C---- THIS SUBROUTINE INITIALIZES THE LASER DATA. IT CALLS THE OTHER
1 C---- TWO OTHER LASER ROUTINES WHICH TRACE THE PATH OF THE BEAM.
1 C
1 C---- LOCAL SUBROUTINE VARIABLES
1 C
1 C---- SLOPE2: THE SLOPE OF A SIDE OF AN ELEMENT. IT IS USED IN
1 C---- CALCULATING THE EQUATION FOR A SIDE OF AN ELEMENT.
1 C
1 C---- B2: THE Y INTERCEPT OF THE EQUATION OF FOR AN
1 C---- ELEMENT.
1 C
1 C---- THPLEX: THE DIRECTION ANLGE OF THE LASER BEAM IN THE PLEXIGLASS.
1 C---- (ASSUMES NO ANGLED SURFACE).
1 C
1 C---- THWAT: THE DIRECTION ANLGE OF THE LASER BEAM IN THE WATER.
1 C---- (ASSUMES NO ANGLED SURFACE).
1 C
1 C---- IFLAG: A FLAG VARIABLE USED TO INDICATE IF THE LASER BEAM HAS
1 C---- ENTERED A BOUNDARY REGION.
1 C

PROJECT: T5712
LIBRARY: PLOT
TYPE: DATA

MEMBER: MESHREP2
LEVEL: 0121
USERID: 15712

DATE: 84/09/06
TIME: 10:29
PAGE: 10 OF 22

MESHREP2

START COL -----+-----1-----+-----2-----+-----3-----+-----4-----+-----5-----+-----6-----+-----7-----+-----8

1 C---- IFLAG2: A FLAG VARIABLE USED TO INDICATE IF THE LASER BEAM HAS
1 C---- ENTERED AN ANGLED REGION.

1 C---- ANG1(J): THE DIRECTION ANGLE OF THE FIRST LASER BEAM IN REGION J.

1 C---- ANG2(J): THE DIRECTION ANGLE OF THE SECOND LASER BEAM IN REGION J.

1 C---- X11: X COORDINATE OF THE REFERENCE POINT.

1 C---- Y11: Y COORDINATE OF THE REFERENCE POINT.

1 C---- Y2: Y COORDINATE OF THE POINT AT WHICH THE SECOND REFERENCE BEAM
1 C---- THE TEST SECTION.

1 C---- IBLOC: INDICATES WHICH ELEMENT THE FOLLOWING NTPOIN POINTS ARE IN.

1 C---- NTPOIN: THE NUMBER OF POINTS IN ELEMENT IBLOC AT WHICH VELOCITY
1 C---- MEASUREMENTS WILL BE MADE.

1 C---- YREF: Y COORDINATE OF THE LASER CENTER POSITION.

1 C---- SEP1: SEPARATION DISTANCE FOR THE TWO REFERENCE LASER BEAMS AT THE
1 C---- BOUNDARY ELEMENT.

1 C---- XCENT: DISTANCE THE LASER SHOULD BE MOVED IN THE X DIRECTION FROM
1 C---- THE REFERENCE POINT.

1 C---- YCENT: DISTANCE THE LASER SHOULD BE MOVED IN THE Y DIRECTION FROM
1 C---- THE REFERENCE POINT.

1 C---- SHALF=SHALF*3.141592654D0/180.0D0

1 C---- COMPUTE HALF ANGLE OF THE LASER IN WATER AND PLEXIGLASS ASSUMING
1 C---- NO ANGLED SURFACES

1 C THWAT=DARSIN(1./TINWXDSIN(SHALF))
1 C THETA(NREGION(J))=THWAT
1 C THPLEX=DARSIN(1.0D0/TINPXDSIN(SHALF))

1 C---- CALCULATE THE REFERENCE POSITION OF THE LASER.

1 C THW2=THWAT*180.0D0/3.141592654D0
1 C WRITE(6,969) XENT1(NREGION(1)),YENT1(NREGION(1)),THW2
1 C Y11=YENT1(NREGION(J))
1 C X11=XENT1(NREGION(J))
1 C CALL YPOINT
1 C IF(IFLAG5.EQ.1) GOTO 681
1 C IF(IFLAG6.EQ.1) GOTO 685
1 C IF(IFLAG7.EQ.1) GOTO 690
1 C IF(IFLAG8.EQ.1) GOTO 693
1 C IF(IFLAG9.EQ.1) GOTO 696

PROJECT: T5712
LIBRARY: PLOT
TYPE: DATA

MEMBER: MESHREP2
LEVEL: 01.21
USERID: T5712

DATE: 84/09/06
TIME: 10:29
PAGE: 11 OF 22

MESHREP2

START COL -----+---1---+---2---+---3---+---4---+---5---+---6---+---7---+---8

7 IFLAG=0
7 Y1=YEXT1(NREGIO(J))

7 DO 40 I=2,J

10 NREGIO(J)=0

1 40 CONTINUE

7 J=1

7 SHALF=-SHALF

1 C

1 C---- COMPUTE HALF ANGLE OF THE LASER IN WATER AND PLEXIGLASS ASSUMING

1 C---- NO ANGLED SURFACES

1 C

7 THWAT=DARSIN(1./TINW*DSIN(SHALF))

7 THETA(NREGIO(J))=THWAT

7 THPLEX=DARSIN(1.000/TINP*DSIN(SHALF))

7 CALL YPOINT

7 IF(IFLAG5.EQ.1) GOTO 681

7 IF(IFLAG6.EQ.1) GOTO 685

7 IF(IFLAG7.EQ.1) GOTO 690

7 IF(IFLAG8.EQ.1) GOTO 693

7 IF(IFLAG9.EQ.1) GOTO 696

7 Y2=YEXT1(NREGIO(J))

10 DO 42 I=2,J

1 NREGIO(J)=0

1 42 CONTINUE

1 C

1 C---- CALCULATE EXIT POINT FOR THE FIRST BEAM ASSUMING NO ANGLED

1 C---- SURFACES

1 C

2 45 CONTINUE

7 READ(5,995)IBLOC,NTPOIN

7 IF(IBLOC.EQ.0)GO TO 800

7 DO 500 I5=1,NTPOIN

7 IFLAG=0

7 J=1

7 NREGIO(J)=IBLOC

7 READ(5,1200) XENT1(NREGIO(J)),YENT1(NREGIO(J))

7 SHALF=DABS(SHALF)

1 C

1 C---- COMPUTE HALF ANGLE OF THE LASER IN WATER AND PLEXIGLASS ASSUMING

1 C---- NO ANGLED SURFACES

1 C

7 THPLEX=DARSIN(1.000/TINP*DSIN(SHALF))

7 THWAT=DARSIN(1./TINW*DSIN(SHALF))

7 THETA(NREGIO(J))=THWAT

7 IBEAM=1

7 CALL YPOINT

7 IF(IFLAG5.EQ.1) GOTO 681

7 IF(IFLAG6.EQ.1) GOTO 685

7 IF(IFLAG7.EQ.1) GOTO 690

7 IF(IFLAG8.EQ.1) GOTO 693

7 IF(IFLAG9.EQ.1) GOTO 696

1 C

1 C---- STORE THE POINTS THROUGH WHICH THE FIRST BEAM ENTERS AND EXITS

1 C---- EACH REGION. THESE WILL BE SUBSEQUENTLY USED IN THE GRAPHICS

PROJECT: T5712
LIBRARY: PLOT
TYPE: DATA

MEMBER: MESHREP2
LEVEL: 01.21
USERID: T5712

DATE: 84/09/06
TIME: 10:29
PAGE: 12 OF 22

MESHREP2

TART COL ----+---1---+---2---+---3---+---4---+---5---+---6---+---7---+---8

1 C---- ROUTINE
1 C
7 ANGL1=THETA(NREGIO(1))
7 IFLAG=0
7 J3=J
7 DO 60 I=1,J3
7 NREGI2(I)=NREGIO(I)
7 YEXT2(NREGI2(I))=YEXT1(NREGIO(I))
7 YENT2(NREGI2(I))=YENT1(NREGIO(I))
7 XEXT2(NREGI2(I))=XEXT1(NREGIO(I))
7 XENT2(NREGI2(I))=XENT1(NREGIO(I))
7 NREGIO(I)=0
7 NREGIO(1)=NREGI2(1)
1 60 CONTINUE
1 C
1 C---- NOW COMPUTE THE PATH FOR THE SECOND BEAM
1 C
7 J=1
7 SHALF=-SHALF
1 C
1 C---- COMPUTE HALF ANGLE OF THE LASER IN WATER AND PLEXIGLASS ASSUMING
1 C---- NO ANGLED SURFACES
1 C
7 THWAT=DARSIN(1./TINW*DSIN(SHALF))
7 THPLEX=DARSIN(1.000/TINP*DSIN(SHALF))
7 THETA(NREGIO(J))=THWAT
7 CALL YPOINT
7 IF(IFLAG5.EQ.1) GOTO 681
7 IF(IFLAG6.EQ.1) GOTO 685
7 IF(IFLAG7.EQ.1) GOTO 690
7 IF(IFLAG8.EQ.1) GOTO 693
7 IF(IFLAG9.EQ.1) GOTO 696
7 ANGL2=THETA(NREGIO(1))
7 J4=J
1 C
1 C---- NOW COMPUTE THE ACTUAL HALF ANGLE OF THE LASER BEAMS IN WATER
1 C
7 THALF=(ANGL1-ANGL2)/2.0D0
1 C
1 C---- NOW COMPUTE THE DIRECTION OF THE VELOCITY VECTOR
1 C
7 TDIR=90.0D0*3.141592654D0/180.0D0+((ANGL1+ANGL2)/2.0D0)
7 THALF=THALF*180.0D0/3.141592654D0
7 TDIR=TDIR*180.0D0/3.141592654D0
7 SHALF=-SHALF
1 C
1 C---- NOW CALCULATE HOW FAR THE LASER SHOULD BE MOVED FROM THE
1 C---- POSITION SO THAT WE CAN MEASURE AT THE DESIRED POINT.
1 C
7 YREF=(Y1+Y2)/2.0D0
7 SEP1=(Y1-Y2)/2.0D0
7 YCENT=(YEXT2(NREGI2(J3))+YEXT1(NREGIO(J4)))/2.0D0
7 YCENT=YCENT-YREF
7 XCEN1=(XEXT2(NREGI2(J3))-XEXT1(NREGIO(J4)))/2.0D0

PROJECT: T5712
LIBRARY: PLOT
TYPE: DATA

MEMBER: MESHREP2
LEVEL: 01.21
USERID: T5712

DATE: 84/09/06
TIME: 10:29
PAGE: 13 OF 22

MESHREP2

TART COL ----+---1---+---2---+---3---+---4---+---5---+---6---+---7---+---8

```
7      XCENT=(SEP1-XCEN1)/DTAN(SHALF)
1      C
1      C---- PRINT OUT THE RESULTS
1      C
7      SHAL2=SHALF*180.0D0/3.141592654D0
7      WRITE(6,950)
7      WRITE(6,951) THALF, TDIR, SHAL2
7      WRITE(6,968) XENT1(NREGIO(1)), YENT1(NREGIO(1))
7      WRITE(6,967) YCENT, XCENT
7      WRITE(15,970) XENT1(NREGIO(1)), YENT1(NRFGIO(1)), XCENT, YCENT,
6      *X11, Y11, THALF, TDIR
1      500  CONTINUE
7      GO TO 45
1      681  CONTINUE
7      WRITE(6,950)
7      WRITE(6,968) XENT1(NREGIO(1)), YENT1(NREGIO(1))
7      WRITE(6,966)
7      XENT1(NREGIO(1))=0.0
7      YENT1(NREGIO(1))=0.0
7      XCENT=0.0
7      YCENT=0.0
7      THALF=0.0
7      TDIR=0.0
7      WRITE(15,970) XENT1(NREGIO(1)), YENT1(NREGIO(1)), XCENT, YCENT,
6      *X11, Y11, THALF, TDIR
7      GO TO 45
1      685  CONTINUE
7      WRITE(6,950)
7      WRITE(6,968) XENT1(NREGIO(1)), YENT1(NREGIO(1))
7      WRITE(6,1250)
7      XENT1(NREGIO(1))=0.0
7      YENT1(NREGIO(1))=0.0
7      XCENT=0.0
7      YCENT=0.0
7      THALF=0.0
7      TDIR=0.0
7      WRITE(15,970) XENT1(NREGIO(1)), YENT1(NREGIO(1)), XCENT, YCENT,
6      *X11, Y11, THALF, TDIR
7      GO TO 45
1      690  CONTINUE
7      WRITE(6,950)
7      WRITE(6,968) XENT1(NREGIO(1)), YENT1(NREGIO(1))
7      WRITE(6,1150)
7      XENT1(NREGIO(1))=0.0
7      YENT1(NREGIO(1))=0.0
7      XCENT=0.0
7      YCENT=0.0
7      THALF=0.0
7      TDIR=0.0
7      WRITE(15,970) XENT1(NREGIO(1)), YENT1(NREGIO(1)), XCENT, YCENT,
6      *X11, Y11, THALF, TDIR
7      GO TO 45
1      693  CONTINUE
7      WRITE(6,950)
```

PROJECT: T5712
LIBRARY: PLOT
TYPE: DATA

MEMBER: MESHREP2
LEVEL: 01.21
USERID: T5712

DATE: 84/09/06
TIME: 10:29
PAGE: 14 OF 22

MESHREP2

TART
COL

----+---1---+---2---+---3---+---4---+---5---+---6---+---7---+---8

7 WRITE(6,968) XENT1(NREGIO(1)),YENT1(NREGIO(1))
7 WRITE(6,1040)
7 XENT1(NREGIO(1))=0.0
7 YENT1(NREGIO(1))=0.0
7 XCENT=0.0
7 YCENT=0.0
7 THALF=0.0
7 TDIR=0.0
7 WRITE(15,970) XENT1(NREGIO(1)),YENT1(NREGIO(1)),XCENT,YCENT,
6 *X11,Y11,THALF,TDIR
7 GO TO 45
1 696 CONTINUE
7 WRITE(6,950)
7 WRITE(6,968) XENT1(NREGIO(1)),YENT1(NREGIO(1))
7 WRITE(6,1041)
7 XENT1(NREGIO(1))=0.0
7 YENT1(NREGIO(1))=0.0
7 XCENT=0.0
7 YCENT=0.0
7 THALF=0.0
7 TDIR=0.0
7 WRITE(15,970) XENT1(NREGIO(1)),YENT1(NREGIO(1)),XCENT,YCENT,
6 *X11,Y11,THALF,TDIR
7 GO TO 45
1 800 CONTINUE
7 RETURN
1 950 FORMAT(' ',)
1 951 FORMAT(' ALTERED HALF ANGLE =',2X,D15.5,', ANGLE OF VELOCITY VECTOR
6 *(MEASURED FROM THE HORIZONTAL)=',2X,D15.5,/,
6 *' HALF ANGLE OF THE LASER IN AIR',2X,D15.5)
1 966 FORMAT(' ERROR: NO ADJACENT NREGIO FOUND',2(2X,I5))
1 967 FORMAT(' DELTA Y =',F15.5,', DELTA X = ',F15.5)
1 968 FORMAT(' MEASUREMENT POINT IS X = ',D15.5,', Y = ',D15.5)
1 969 FORMAT(' REFERENCE POINT IS X=',D15.5,2X,', Y=',D15.5,/
6 *, ' HALF ANGLE OF THE BEAM IN WATER WITH NO ANGLED SURFACES =',
6 *D15.5)
1 970 FORMAT(6(2X,D10.3),/,2(2X,D15.8))
1 995 FORMAT(2I10)
1 1040 FORMAT(' HAVE ENTERED A DIFFERENT ANGLED REGION, OR HAVE ENTERED
6 *A SECOND ANGLED REGION --NO SOLUITON EXISTS')
1 1041 FORMAT(' ERROR NO EXIT POINT HAS BEEN FOUND')
1 1150 FORMAT(' DID NOT ENTER ORIGINAL ANGLED REGION')
1 1200 FORMAT(D15.5,D15.5)
1 1250 FORMAT(' HAVE EXITED FROM THE WRONG SIDE OF A REGION')
7 END
1 C *****
7 SUBROUTINE YPOINT
1 C *****
7 IMPLICIT REAL*8(A-H,O-Z)
7 COMMON TCORD(2000,2),
6 *XENT1(50),YENT1(50),XEXT1(50),YEXT1(50),THETA(50),
6 *TINDX(50),XENT2(50),YENT2(50),XEXT2(50),YEXT2(50),
6 *SCXADJ,SCYADJ,SHALF,TINP,XTEMP,YTEMP,
6 *MATNO(1501),NPOIN,NELEM,

203

205

PROJECT: T5712
LIBRARY: PLOT
TYPE: DATA

MEMBER: MESHREP2
LEVEL: 01.21
USERID: T5712

DATE: 84/09/06
TIME: 10:29
PAGE: 15 OF 22

MESHREP2

TART COL ----+---1---+---2---+---3---+---4---+---5---+---6---+---7---+---8

6 *LNADJ(50,20),NREGIO(50),NREGI2(50),IANG(50),
6 *INHDS(1501,8),
6 *NTITLE(10),NCOL(100),NDGRAF,
6 *J3,J4,J,
6 *IFLAG5,IFLAG6,IFLAG7,IFLAG8,IFLAG9
7 COMMON /REG/SLOPE2,B2,THPLEX,THWAT,IFLAG,IFLAG2,ITEMP

1 C
1 C---- THIS SUBROUTINE DETERMINES THE EXIT POINT OF THE LASER BEAM AS
1 C---- LEAVES ONE REGION AND ENTERS ANOTHER REGION.
1 C
1 C---- THIS SUBROUTINE DETERMINES THE EXIT POINT OF THE LASER BEAM AS
1 C---- LEAVES ONE REGION AND ENTERS ANOTHER REGION.
1 C
1 C---- SET UP SOME INTITIAL FLAG VARIABLES
1 C
1 C---- IFLAG2: INDICATES IF AN ANGLED REGION HAS BEEN FOUND.
1 C
1 C---- IFLAG3: KEEPS TRACK OF THE FIRST ANGLED REGION ENCOUNTERED.
1 C
1 C---- JCHEC: A FLAG VARIABLE USED TO KEEP TRACK OF THE NUMBER OF
1 C---- ANGLED REGIONS FOUND.
1 C
1 C---- ITEMP: A TEMPORARY VARIABLE USED BY SUBROUTINE YPOINT. THIS
1 C---- VARIABLE KEEPS TRACK OF WHICH ELEMENT THE BEAM IS IN AS THE
1 C---- CODE WORKS ITS WAY THROUGH THE VARIOUS REGIONS.
1 C
1 C---- SLOPE1: THE CODE DETERMINES A LINEAR EQUATION WHICH DESCRIBES THE
1 C---- PATH OF THE LASER BEAM THROUGH EACH REGION. SLOPE1 IS THE SLOPE
1 C---- OF THIS EQUATION.
1 C
1 C---- B1: THE CODE DETERMINES A LINEAR EQUATION WHICH DESCRIBES THE
1 C---- PATH OF THE LASER BEAM THROUGH EACH REGION. B1 IS THE Y INTERCEPT
1 C---- OF THIS EQUATION.
1 C
1 C---- XINT: THE X COORDINATE OF THE CALCULATED POINT AT WHICH THE LASER
1 C---- BEAM EXITS THE REGION.
1 C
1 C---- YINT: THE Y COORDINATE OF THE CALULATED POINT AT WHICH THE LASER
1 C---- BEAM EXITS THE REGION
1 C
1 C---- IFLAG3: A VARIABLE WHICH KEEPS TRACK OF THE FIRST ANGLED REGION
1 C---- ENCOUNTERED.
1 C
1 C---- ALPH2: THE ANGLE BETWEEN A SLANTED SIDE OF AN ELEMENT AND THE
1 C---- HORIZONTAL.
1 C
7 JCHEC=0
7 IFLAG3=0
7 IFLAG7=0
7 IFLAG8=0
7 IFLAG9=0
1 10 CONTINUE
7 IF(J.LT.2)GO TO 20
1 C

PROJECT: T5712
LIBRARY: PLOT
TYPE: DATA

MEMBER: MESHREP2
LEVEL: 01.21
USERID: T5712

DATE: 84/09/06
TIME: 10:29
PAGE: 16 OF 22

MESHREP2

TART COL ----+----1----+----2----+----3----+----4----+----5----+----6----+----7----+----8

1 C---- DETERMINE THE HALF ANGLE OF THE LASER BEAM FOR THE CURRENT REGION

1 C
7 THETA(NREGIO(J))=DARSIN(TINDEX(NREGIO(J-1))/TINDEX(NREGIO(J))*
6 *DSIN(THETA(NREGIO(J-1)))

1 15 CONTINUE
1 20 CONTINUE

1 C---- DETERMINE THE EQUATION WHICH DESCRIBES THE PATH OF THE RAY

1 C---- IN THE GIVEN REGION
7 SLOPE1=DTAN(THETA(NREGIO(J)))
7 B1=YENT1(NREGIO(J))-SLOPE1*XENT1(NREGIO(J))

1 C
1 21 CONTINUE
7 I2=1
7 I3=3
7 DO 110 I=1,3

1 C---- FOR A GIVEN SIDE OF THE CURRENT REGION, DETERMINE YMAX,YMIN,XMAX,
1 C---- AND XMIN FOR THAT SIDE.

1 C
7 YMAX=DMAX1(TCORD(INODS(NREGIO(J),I2),2),TCORD(INODS(NREGIO(J),I3),
6 *2))
7 YMIN=DMIN1(TCORD(INODS(NREGIO(J),I2),2),TCORD(INODS(NREGIO(J),I3),
6 *2))
7 XMAX=DMAX1(TCORD(INODS(NREGIO(J),I2),1),TCORD(INODS(NREGIO(J),I3),
6 *1))
7 XMIN=DMIN1(TCORD(INODS(NREGIO(J),I2),1),TCORD(INODS(NREGIO(J),I3),
6 *1))

1 C---- DETERMINE IF THIS SIDE IS A SIDE OF CONSTANT X, CONSTANT Y, OR IF
1 C---- THE SIDE IS SLOPED.

1 C
10 IF(TCORD(INODS(NREGIO(J),I2),1).EQ.TCORD(INODS(NREGIO(J),I3),
6 * 1))GO TO 30
10 IF(TCORD(INODS(NREGIO(J),I2),2).EQ.TCORD(INODS(NREGIO(J),I3),
6 * 2))GO TO 40
10 SLOPE2=(TCORD(INODS(NREGIO(J),I2),2)-TCORD(INODS(NREGIO(J),I3),
6 * 2))/(TCORD(INODS(NREGIO(J),I2),1)-TCORD(INODS(NREGIO(J),I3),1))
10 *)
10 B2=TCORD(INODS(NREGIO(J),I2),2)-SLOPE2*TCORD(INODS(NREGIO(J),I2
6),1)

1 C---- DETERMINE THE EQUATION OF THE SLOPED SIDE. USING THIS EQUATION AND
1 C---- THE EQUATION FOR THE RAY, DETERMINE THE INTERSECTION POINT. THEN
1 C---- CHECK TO SEE IF THIS INTERSECTION POINT FALLS WITHIN THE BOUNDARY
1 C---- OF THE REGION (LABEL 100).

1 C
10 DCRM=SLOPE1-SLOPE2
10 YNUM=B1*SLOPE2*(-1.0)+B2*SLOPE1
10 XNUM=B2-B1
10 YINT=YNUM/DCRM
10 XINT=XNUM/DCRM
10 GO TO 100

1 C

PROJECT: T5712
LIBRARY: PLOT
TYPE: DATA

MEMBER: MESHREP2
LEVEL: 01.2I
USERID: T5712

DATE: 84/09/06
TIME: 10:29
PAGE: 17 OF 22

MESHREP2

TART
COL

1 C---- SINCE X IS CONSTANT ALONG A SIDE, PLUG THIS VALUE OF X INTO THE
1 EQUATION FOR THE RAY AND DETERMINE THE VALUE OF Y. THEN CHECK TO
1 SEE IF THIS INTERSECTION POINT FALLS WITHIN THE BOUNDARY OF THE
1 REGION (LABEL 100).
1 C

1 30 CONTINUE
10 XINT=TCORD(INODS(NREGIO(J),I2),1)
10 YINT=B1+SLOPE1*XINT
10 SLOPE2=-1.0D70
10 B2=-1.0D70
10 GO TO 100

1 C---- SINCE Y IS CONSTANT ALONG A SIDE, PLUG THIS VALUE OF Y INTO THE
1 EQUATION FOR THE RAY AND DETERMINE THE VALUE OF X. THEN CHECK TO
1 SEE IF THIS INTERSECTION POINT FALLS WITHIN THE BOUNDARY OF THE
1 REGION (LABEL 100).
1 C

1 40 CONTINUE
10 YINT=TCORD(INODS(NREGIO(J),I2),2)
10 XINT=(YINT-B1)/SLOPE1
10 SLOPE2=1.0D70
10 B2=1.0D70
1 100 CONTINUE
10 DDI1=YENT1(NREGIO(J))
10 DDI2=XENT1(NREGIO(J))
10 IF(DABS(DDI2).LT.0.001D0)DDI2=1.0D0
10 IF(DABS(DDI1).LT.0.001D0)DDI1=1.0D0
10 DDIF=(YINT-YENT1(NREGIO(J))/DDI1
10 DDI2=(XINT-XENT1(NREGIO(J))/DDI2
10 IF(SLOPE1.GT.0.0D0.AND.YINT.LT.YENT1(NREGIO(J)))GO TO 109
10 IF(SLOPE1.LT.0.0D0.AND.YINT.GT.YENT1(NREGIO(J)))GO TO 109
10 IF(DABS(DDI1).LT.0.0001D0.AND.DABS(DDI2).LT.0.0001D0)
6 * GO TO 109
10 IF(YINT.LE.YMAX.AND.YINT.GE.YMIN.AND.XINT.LE.XMAX.AND.
6 * XINT.GE.XMIN)GO TO 120

1 109 CONTINUE
10 IF(I.EQ.3)GO TO 130
10 I2=I2+2
10 I3=I3+2

1 110 CONTINUE
1 120 CONTINUE
7 XEXT1(NREGIO(J))=XINT
7 YEXT1(NREGIO(J))=YINT
7 GO TO 140

1 C---- ONCE THE EXIT POINT FOR REGION J IS FOUND, DETERMINE THE NEXT
1 REGION INTO WHICH THE RAY IS ENTERING.
1 C

1 130 CONTINUE
7 IFLAG9=1
7 RETURN
1 140 CONTINUE
1 C
1 C---- CHECK TO MAKE SURE THAT WE ARE NOT ALREADY IN THE LAST REGION.

PROJECT: T5712
LIBRARY: PLOT
TYPE: DATA

MEMBER: MESHREP2
LEVEL: 01.21
USERID: T5712

DATE: 84/09/06
TIME: 10:29
PAGE: 18 OF 22

MESHREP2

TART COL ----+---1---+---2---+---3---+---4---+---5---+---6---+---7---+---8

1 C----
7 IF(IFLAG.EQ.1)GO TO 500
7 CALL REGI
7 IF(IFLAG2.GT.0)GO TO 900
7 GO TO 10
1 500 CONTINUE
1 C
1 C---- IF THE BEAM ENTERED AN ANGLED REGION BEFORE THE CODE ADJUSTED
1 C---- THE HALF ANGLE, CHECK TO MAKE SURE THAT THE BEAM ENTERED THIS
1 C---- SAME ANGLED REGION AFTER THE HALF ANGLE WAS ADJUSTED.
1 C
7 IF(IFLAG3.GT.0)GO TO 1100
7 RETURN
1 900 CONTINUE
1 C
1 C---- BECAUSE THIS IS AN ANGLED REGION, THE CODE NOW CHECKS FOR THE
1 C---- FOLLOWING:
1 C---- (1) IS THIS THE FIRST TIME AN ANGLED REGION HAS
1 C---- BEEN ENCOUNTERED?
1 C---- (2) HAVE TWO OR MORE ANGLED REGIONS BEEN ENCOUNTERED?
1 C
7 IF(IFLAG3.NE.IFLAG2.AND.JCHEC.NE.0)GO TO 1000
7 IF(IFLAG3.EQ.IFLAG2.AND.JCHEC.EQ.1)GO TO 1050
1 C
1 C---- IF THE CODE MAKES TO HERE THIS IS THE FIRST TIME AN ANGLED REGION
1 C---- HAS BEEN ENCOUNTERED.
1 C
7 ALPH2=DATAN(SLOPE2)
7 IF(SLOPE2.LT.0.0D0)ALPH2=3.141592654D0+ALPH2
7 JCHEC=1
7 IFLAG3=IFLAG2
1 C
1 C---- THE CODE NOW ADJUSTS THE HALF ANGLE OF THE LASER BEAM IN WATER.
1 C---- TO DO THIS, THE CODE DETERMINES THE ORDER IN WHCIH THE BEAM
1 C---- ENTERS AN ANGLED SURFACE,I.E., DOES THE BEAM ENTER A REGION
1 C---- WHERE THE ANGLED INTERFACE HAS WATER ON THE LEFT AND PLEXIGLASS
1 C---- ON THE RIGHT? OR DOES THE BEAM ENTER A REGION WITH WATER ON THE
1 C---- RIGHT AND PLEXIGLASS ON THE LEFT?
1 C
7 D1=TINDX(NREGIO(J))-TINP
7 D2=TINDX(ITEMP)-TINW
7 IF(DABS(D1).LT.1.0D-05.AND.DABS(D2).LT.1.0D-05)
6 *GO TO 910
7 THETA(NREGIO(1))=DARSIN(TINP/TINW*DSIN(TPLEX+1.5707963D0-
6 *ALPH2))+ALPH2-1.5707963D0
7 GO TO 920
1 910 CONTINUE
7 TPLEX=DARSIN(TINW/TINP*DSIN(THWAT+1.5707963D0-ALPH2))+ALPH2-
6 -*1.5707963D0
7 THETA(NREGIO(1))=DARSIN(TINP/TINW*DSIN(TPLEX))
1 920 CONTINUE
1 C
1 C---- REDO ALL CALCULATIONS WITH THE CORRECTED ANGLE.

PROJECT: T5712
LIBRARY: PLOT
TYPE: DATA

MEMBER: MESHREP2
LEVEL: 01.21
USERID: T5712

DATE: 84/09/06
TIME: 10:29
PAGE: 19 OF 22

MESHREP2

TART COL ----+---1---+---2---+---3---+---4---+---5---+---6---+---7---+---8

```
7      J=1
7      GO TO 10
1 1000 CONTINUE
7      IFLAG8=1
7      RETURN
1 1050 CONTINUE
1 C
1 C---- NOW FOR THE ANGLED REGION WHICH HAS A VERTICAL SURFACE ON THE
1 C---- RIGHT AND AN ANGLED SURFACE ON THE LEFT, SET THE HALF ANGLE
1 C---- OF THE LASER TO ITS KNOWN VALUE.
1 C
```

```
7      JCHEC=JCHEC+1
7      J2=J
7      J=J+1
7      NREGIO(J)=ITEMP
7      YEXT1(ITEMP)=YEXT1(NREGIO(J2))
7      XENT1(ITEMP)=XEXT1(NREGIO(J2))
7      D11=TINDEX(ITEMP)-TINP
7      D12=TINDEX(ITEMP)-TINW
7      IFLAG3=0
7      IF(D11.LT.1.0D-05)THETA(ITEMP)=THPLEX
7      IF(D12.LT.1.0D-05)THETA(ITEMP)=THWAT
7      GO TO 15
```

```
1 1100 CONTINUE
7      IFLAG7=1
7      RETURN
7      END
```

```
1 C      *****
7      SUBROUTINE REGI
1 C      *****
1 C
```

```
1 C---- FOR A RAY WITH A KNOWN EXIT POINT IN A REGION, THIS SUBROUTINE
1 C---- DETERMINES THE NEXT REGION WHICH THE BEAM WILL ENTER.
1 C
```

```
7      IMPLICIT REAL*8(A-H,O-Z)
7      COMMON TCORD(2000,2),
6      *XENT1(50),YENT1(50),XEXT1(50),YEXT1(50),THETA(50),
6      *TINDEX(50),XENT2(50),YENT2(50),XEXT2(50),YEXT2(50),
6      *SCXADJ,SCYADJ,SHALF,TINW,TINP,XTEMP,YTEMP,
6      *MATHO(1501),NPOIN,NELEM,
6      *LNADJ(50,20),NREGIO(50),NREGI2(50),IANG(50),
6      *INODS(1501,8),
6      *NTITLE(10),NCOL(100),NDGRAF,
6      *J3,J4,J,
6      *IFLAG5,IFLAG6,IFLAG7,IFLAG8,IFLAG9
7      COMMON /REG/SLOPE2,B2,THPLEX,THWAT,IFLAG,IFLAG2,ITEMP
```

203

205

```
1 C---- LOCAL SUBROUTINE VARIABLES
1 C----
```

```
1 C---- ITEMPI: SEE SUBROUTINE YPOINT
1 C----
```

```
1 C---- SLOPE2: SLOPE FOR SIDE 15 OF REGION ITEMPI
1 C----
```

```
1 C---- B2: Y INTERCEPT FOR SIDE 15 OF REGION ITEMPI
```

PROJECT: T5712
LIBRARY: PLOT
TYPE: DATA

MEMBER: MESHREP2
LEVEL: 01.21
USERID: T5712

DATE: 84/09/06
TIME: 10:29
PAGE: 20 OF 22

MESHREP2

TART COL ----+---1---+---2---+---3---+---4---+---5---+---6---+---7---+---8

1 C----
7 IFLAG2=0
7 IFLAG5=0
7 IFLAG6=0
7 DO 600 I=1,20
10 ITEMP=LHADJ(NREGIO(J),I)
10 IF(ITEMP.EQ.0)GO TO 601
10 IF(ITEMP.EQ.NREGIO(J))GO TO 600
1 C
1 C---- DETERMINE THE MAXIMUM AND MINIMUM BOUNDARIES OF THE
1 C---- ADJACENT REGIONS.
1 C
7 YMAX=DMAX1(TCORD(INODS(ITEMP,2),5),TCORD(INODS(ITEMP,7),
6 *2))
7 YMINT=DMIN1(TCORD(INODS(ITEMP,1),2),TCORD(INODS(ITEMP,3),
6 *2))
7 XMAX=DMAX1(TCORD(INODS(ITEMP,3),1),TCORD(INODS(ITEMP,5),
6 *1))
7 XMINT=DMIN1(TCORD(INODS(ITEMP,1),1),TCORD(INODS(ITEMP,7),
6 *1))
7 DO 598 I5=1,3
1 C
1 C---- CHECK EACH SIDE OF THE ELEMENT AND CHECK TO SEE IF THE SIDE IS
1 C---- HORIZONTAL, VERTICAL OR SLANTED.
1 C
10 IF(I5.EQ.1)I2=1
10 IF(I5.EQ.1)I3=3
10 IF(I5.EQ.2)I2=5
10 IF(I5.EQ.2)I3=7
10 IF(I5.EQ.3)I2=7
10 IF(I5.EQ.3)I3=1
10 IF(TCORD(INODS(ITEMP,I2),1).EQ.TCORD(INODS(ITEMP,I3),
6 * 1))GO TO 30
10 IF(TCORD(INODS(ITEMP,I2),2).EQ.TCORD(INODS(ITEMP,I3),
6 * 2))GO TO 40
1 C
1 C---- FOR THE GIVEN REGION AND SIDE, COMPUTE THE EQUATION FOR THIS SIDE.
1 C
10 SLOP2=(TCORD(INODS(ITEMP,I2),2)-TCORD(INODS(ITEMP,I3),
6 * 2))/(TCORD(INODS(ITEMP,I2),1)-TCORD(INODS(ITEMP,I3),1))
10 B8=TCORD(INODS(ITEMP,I2),2)-SLOP2*TCORD(INODS(ITEMP,I2
6 *),1)
10 GO TO 100
1 C
1 C FOR X CONSTANT ALONG A SIDE
1 C
1 30 CONTINUE
10 SLOP2=-1.0D70
10 B8=-1.0D70
10 GO TO 100
1 C
1 C FOR Y CONSTANT ALONG AN EDGE
1 C

PROJECT: T5712
LIBRARY: PLOT
TYPE: DATA

MEMBER: MESHREP2
LEVEL: 01.21
USERID: T5712

DATE: 84/09/06
TIME: 10:29
PAGE: 21 OF 22

MESHREP2

TART COL -----+-----1-----+-----2-----+-----3-----+-----4-----+-----5-----+-----6-----+-----7-----+-----8

1 40 CONTINUE
10 SLOP2=1.0D70
10 B8=1.0D70
1 100 CONTINUE
1 C
1 C---- CHECK TO SEE IF THE EQUATION FOR THIS PARTICULAR SIDE OF THIS
1 C---- PARTICULAR ELEMENT MATCHES THE EQUATION OF THE KNOWN SIDE.
1 C
10 DIFF1=(SLOPE2-SLOP2)/SLOPE2
10 DIFF2=(B2-B8)/B2
10 IF(DABS(DIFF1).LT.1.0D-02.AND.DABS(DIFF2).LT.1.0D-02)GO TO 590
10 GO TO 595
1 590 CONTINUE
1 C
1 C---- THE EQUATIONS FOR THE TWO SIDES MATCHED, SO NOW CHECK TO
1 C---- MAKE SURE THAT THE EXIT POINTS FALL WITHIN THE SUSPECTED REGION.
1 C
10 IF(YEXT1(NREGIO(J)).LE.YMAX.AND.YEXT1(NREGIO(J)).GE.YMIN.AND.
6 * XEXT1(NREGIO(J)).LE.XMAX.AND.XEXT1(NREGIO(J)).GE.XMIN)GO TO 700
1 595 CONTINUE
1 598 CONTINUE
1 600 CONTINUE
1 601 CONTINUE
7 RETURN
1 700 CONTINUE
1 C
1 C---- CHECK TO SEE IF THIS IS AN ANGLED REGION.
1 C
7 IF(I5.EQ.1)NSIDE=-1
7 IF(I5.EQ.2)NSIDE=-3
7 IF(I5.EQ.3)NSIDE=-4
7 IF(CIANG(ITEMP).EQ.NSIDE)GO TO 800
7 J2=J
7 J=J+1
7 NREGIO(J)=ITEMP
7 YENT1(ITEMP)=YEXT1(NREGIO(J2))
7 XENT1(ITEMP)=XEXT1(NREGIO(J2))
7 IF(MATNO(ITEMP).LT.0)IFLAG=1
7 RETURN
1 800 CONTINUE
1 C
1 C---- CHECK THE FOLLOWING:
1 C---- (1) MAKE SURE THAT THE RAY ENTERS ON SIDE
1 C---- 4, OR THAT THE INDICES OF REFRACTION
1 C---- ARE THE SAME.
1 C
7 IF(CIANG(ITEMP).EQ.-4.AND.
6 *TINDX(ITEMP).NE.TINDX(NREGIO(J)))GO TO 820
7 IF(TINDX(ITEMP).NE.TINDX(NREGIO(J)))GO TO 830
7 J2=J
7 J=J+1
7 NREGIO(J)=ITEMP
7 YENT1(ITEMP)=YEXT1(NREGIO(J2))
7 XENT1(ITEMP)=XEXT1(NREGIO(J2))

```

PROJECT: T5712           MEMBER: MESHREP2      DATE: 84/09/06
LIBRARY: PLOT             LEVEL: 01:21        TIME: 10:29
TYPE: DATA               USERID: T5712       PAGE: 22 QF 22
START
COL -----+-----1-----+-----2-----+-----3-----+-----4-----+-----5-----+-----6-----+-----7-----+-----8
7   IF(MATNO(CITEMP).LT.0)IFLAG=1
7   RETURN
1   CONTINUE
1   IFLAG2=NREGIO(J)
7   RETURN
1   CONTINUE
1   RETURN
7   END

```

```

PROJECT: T5712 MEMBER: MESHREP2 DATE: 84/09/06
LIBRARY: PLOT LEVEL: 01:21 TIME: 10:29
TYPE: DATA USERID: T5712 PAGE: 22 OF 22
START COL 1-----+-----2-----+-----3-----+-----4-----+-----5-----+-----6-----+-----7-----+-----8

7 IF(MAIN(ITEMP).LT.0)IFLAG=1
7 RETURN
1 CONTINUE
1 IFLAG2=NREGIO(J)
7 RETURN
7 CONTINUE
1 RETURN
1 820 RETURN
7 CONTINUE
1 RETURN
1 830 RETURN
7 RETURN
7 END

```

IX. APPENDIX C

An analysis determining the path of a laser beam through a plexiglas cylinder sitting inside a plexiglas box has already been performed [C1]. This analysis is extended here to include multiple cylinders. Figures C-1 through C-6 outline the equations for two cylinders. Although it is not shown in this appendix, these equations can easily be extended to multiple cylinders using indicial notation.

Figure C-1 is a cross-sectional view of two vertical cylinders sitting inside a plexiglas box. The point $P(x,y)$ has been chosen as the point at which velocity measurements will be made. The remaining angles and distances specified in Figure C-1 have been defined in Table C-I.

Figure C-2 is a close up of the inner cylinder which contains the specified measurement point. By drawing a radius from the origin through the point at which the laser beam intersects the inner radius of the inner cylinder, it can be observed that two right triangles with a common side are formed. As shown in Figure C-2 a relationship for $\alpha_{1,1,1}$ in terms of R_p , $R_{1,1}$, B , and ALPH4G can be obtained from these two triangles. At the ~~inner~~ radius of the inner cylinder, Snell's law can be applied to determine $\alpha_{1,1,2}$. The resulting relationship for $\alpha_{1,1,2}$ is also shown in Figure C-2.

Figure C-3 shows the path of the laser beam through the first cylinder. By examining the figure, it can be observed that two right triangles with a common side are formed. From these two triangles a relationship can be obtained for $\alpha_{1,2,1}$. By applying Snell's law at the outer radius of the first cylinder a relationship for $\alpha_{1,2,2}$ can also be obtained.

Figure C-4 shows the two plexiglas cylinders. Again by examining the figure, it can be seen that two right triangles with a common side are formed. From these two triangles, a relationship for $\alpha_{2,1,1}$ can be obtained. By applying Snell's law at the inner radius of the outer cylinder a relationship for $\alpha_{2,1,2}$ can be obtained.

Figure C-5 shows the two plexiglas cylinders and the plexiglas box. Again by examining the figure, it will be noticed that two right triangles with a common side are formed. From these two triangles a relationship for $\alpha_{2,2,1}$ can be obtained. By applying Snell's law at the outer radius of the outer cylinder, a relationship for $\alpha_{2,2,2}$ can be obtained.

Many triangles are formed by the radii passing through the points at which the laser beam enters and exits each cylinder. By examining each triangle a relationship for ALPHW can be obtained. By examining these same triangles, a relationship for ANGLE can also be obtained. Relationships for ANGLE and ALPHW are shown in Figure C-5.

As shown in Figure C-5, Snell's law can be applied at the interface between the water and the plexiglas box to determine ALPHP. Snell's law can also be applied at the interface between the plexiglas box and the air to determine ALPHGH. Relationships for both ALPHP and ALPHGH are shown in Figure C-5.

At this point an equation set which completely defines the laser beam path has been determined and is listed in Table C-II. However, a direct solution is not possible.

The computer program cylinder uses an iterative technique to solve the equation set. The basic approach is to assume a value for ALPH4G, and then to use equations (C-1) through (C-14) to calculate ALPHGH. Once a value of ALPH4G is obtained which gives a value of ALPHGH sufficiently close to the true value the iteration is stopped.

Figure C-6 is a drawing of the outer cylinder and the plexiglas box. This figure shows how the relationship for Y1 is obtained.

-
- C1. Hanle, D. D., "In Vitro Fluid Dynamics of Prosthetic Aortic Heart Valves in Steady and Pulsatile Flow", Ph.D. Thesis, California Institute of Technology, Pasadena, California, 1984.

TABLE C-1
DEFINITION OF NOMENCLATURE

x = x coordinate of laser beam crossing point
y = y coordinate of laser beam crossing point
 R_p = radius of laser beam crossing point
 $R_{i,j}$ = radius of a particular cylinder. i indicates the cylinder (from center outwards). j indicates which radius (1 means inner radius, 2 means outer radius)
 $\alpha_{i,j,k}$ = angle that the laser beam makes with respect to the normal at the cylinder-water interface. i indicates the cylinder (from center outwards). j indicates inner or outer radius (1 means inner radius, 2 means outer radius). k indicates the angle (1 means inner angle, 2 means outer angle).
ALPHW = direction angle for the laser beam in the water between the outer cylinder and the plexiglas box
ALPHP = direction angle for the laser beam in the plexiglas box
ALPH4G = direction angle of the laser beam in the fluid at the beam crossing.
ALPHGH = Half angle of the LDA in air.
yl = y coordinate of the point at which the laser beam exits the plexiglas box.
D = distance between the origin and the inside of the plexiglas wall.
t = thickness of the plexiglas box
ANGLE = angle between the line from the origin through the point where the laser beam exits the outermost cylinder, and the horizontal.
i = number of cylinders.

TABLE C-II
 EQUATIONS WHICH DESCRIBE THE PATH OF A
 LASER BEAM THROUGH CYLINDRICALLY LAYERED MEDIA

$$(C-1) \quad \beta = \text{INVTAN } (y/x)$$

$$(C-2) \quad R_p = x / \cos (\beta)$$

$$(C-3) \quad \alpha_{1,1,1} = \text{INV SIN} \left[\frac{R_p}{R_{1,1}} \sin [\beta - \text{ALPH4G}] \right]$$

$$(C-4) \quad \alpha_{1,1,2} = \text{INV SIN} \left[\frac{n_{\text{water}}}{n_{\text{plex}}} \sin (\alpha_{1,1,1}) \right]$$

$$(C-5) \quad \alpha_{1,2,1} = \text{INV SIN} \left[\frac{R_{1,1}}{R_{1,2}} \sin (\alpha_{1,1,2}) \right]$$

$$(C-6) \quad \alpha_{1,2,2} = \text{INV SIN} \left[\frac{n_{\text{plex}}}{n_{\text{water}}} \sin (\alpha_{1,2,1}) \right]$$

$$(C-7) \quad \alpha_{2,1,1} = \text{INV SIN} \left[\frac{R_{1,2}}{R_{2,1}} \sin (\alpha_{1,2,2}) \right]$$

$$(C-8) \quad \alpha_{2,1,2} = \text{INV SIN} \left[\frac{n_{\text{water}}}{n_{\text{plex}}} \sin (\alpha_{2,1,1}) \right]$$

$$(C-9) \quad \alpha_{2,2,1} = \text{INV SIN} \left[\frac{R_{2,1}}{R_{2,2}} \sin (\alpha_{2,1,2}) \right]$$

$$(C-10) \quad \alpha_{2,2,2} = \text{INV SIN} \left[\frac{n_{\text{plex}}}{n_{\text{water}}} \sin (\alpha_{2,2,1}) \right]$$

$$\alpha_{i,1,1} = \text{INV SIN} \left[\frac{R_{(i-1),2}}{R_{i,1}} \sin (\alpha_{(i-1),2,2}) \right]$$

$$\alpha_{i,1,2} = \text{INV SIN} \left[\frac{n_{\text{water}}}{n_{\text{plex}}} \sin (\alpha_{i,1,1}) \right]$$

$$\alpha_{i,2,1} = \text{INV SIN} \left[\frac{R_{i,1}}{R_{i,2}} \sin (\alpha_{i,1,2}) \right]$$

$$\alpha_{i,2,2} = \text{INV SIN} \left[\frac{n_{\text{plex}}}{n_{\text{water}}} \sin (\alpha_{i,2,1}) \right]$$

TABLE C-II (cont'd)

EQUATIONS WHICH DESCRIBE THE PATH OF A
LASER BEAM THROUGH CYLINDRICALLY LAYERED MEDIA

$$(C-11) \quad ALPHW = ALPH4G + \alpha_{1,1,1} - \alpha_{1,1,2} + \alpha_{1,2,1} - \alpha_{1,2,2} \\ + \alpha_{2,1,1} + \alpha_{2,1,2} + \alpha_{2,2,1} - \alpha_{2,2,2} \\ \dots \dots + \alpha_{i,1,1} - \alpha_{i,1,2} + \alpha_{i,2,1} - \alpha_{i,2,2}$$

$$(C-12) \quad ALPHP = INV SIN [\frac{n_{water}}{n_{plex}} \sin (ALPHW)]$$

$$(C-13) \quad ALPHGH = INV SIN [\frac{n_{plex}}{n_{air}} \sin (ALPHP)]$$

$$(C-14) \quad ANGLE = ALPHW + \alpha_{i,2,2}$$

$$(C-15) \quad Y1 = R_{i,2} * \sin (ANGLE) + [D - R_{i,2} \cos (ANGLE)] * \tan (ALPHW) \\ + t * \tan (ALPHP)$$

CYLINDRICALLY LAYERED INTERFACES

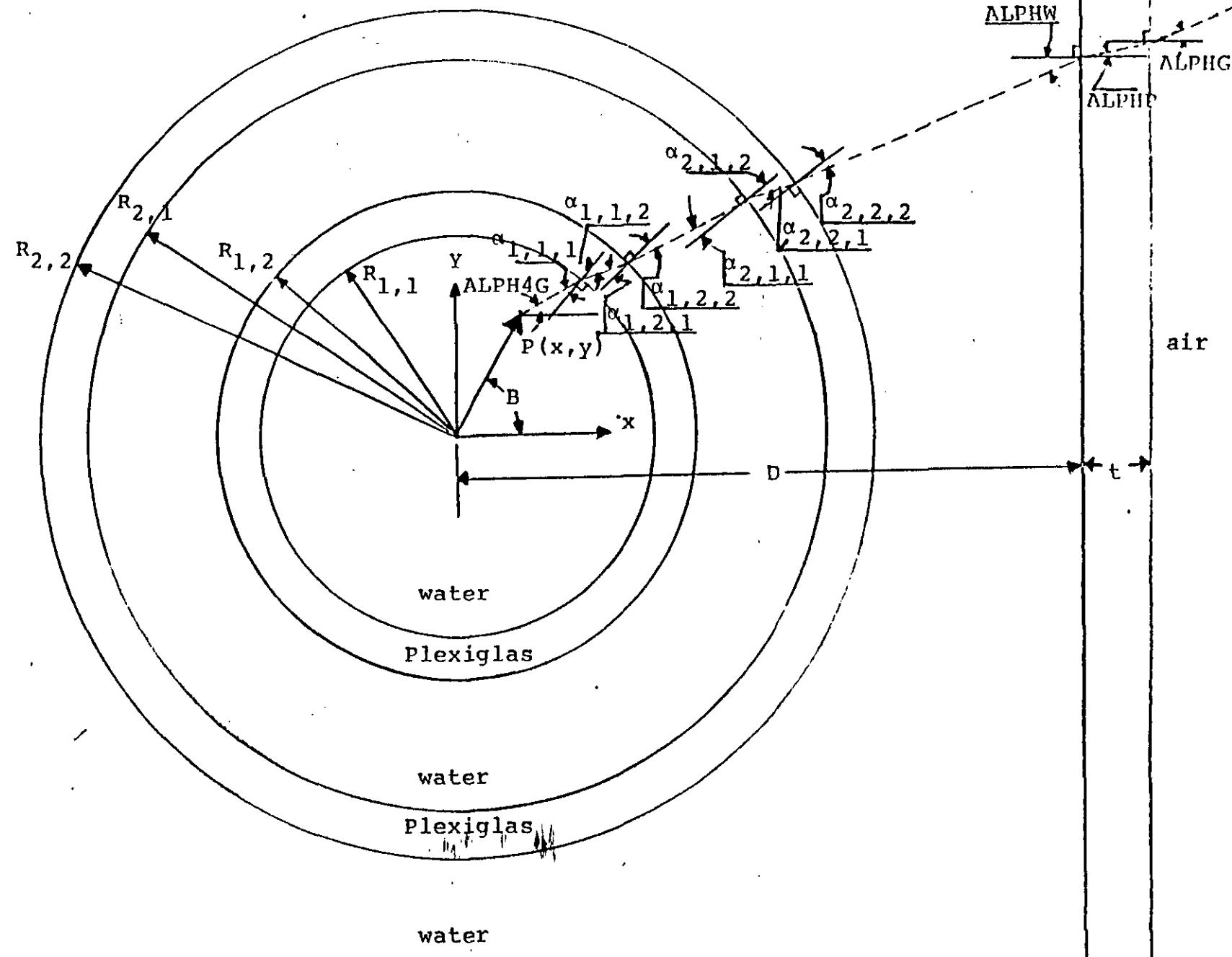


FIGURE C-1

(ONLY INNER CYLINDER IS SHOWN)

$$\beta \text{ INV TAN } (\frac{y}{x})$$

$$R_p = \frac{x}{\cos(\beta)}$$

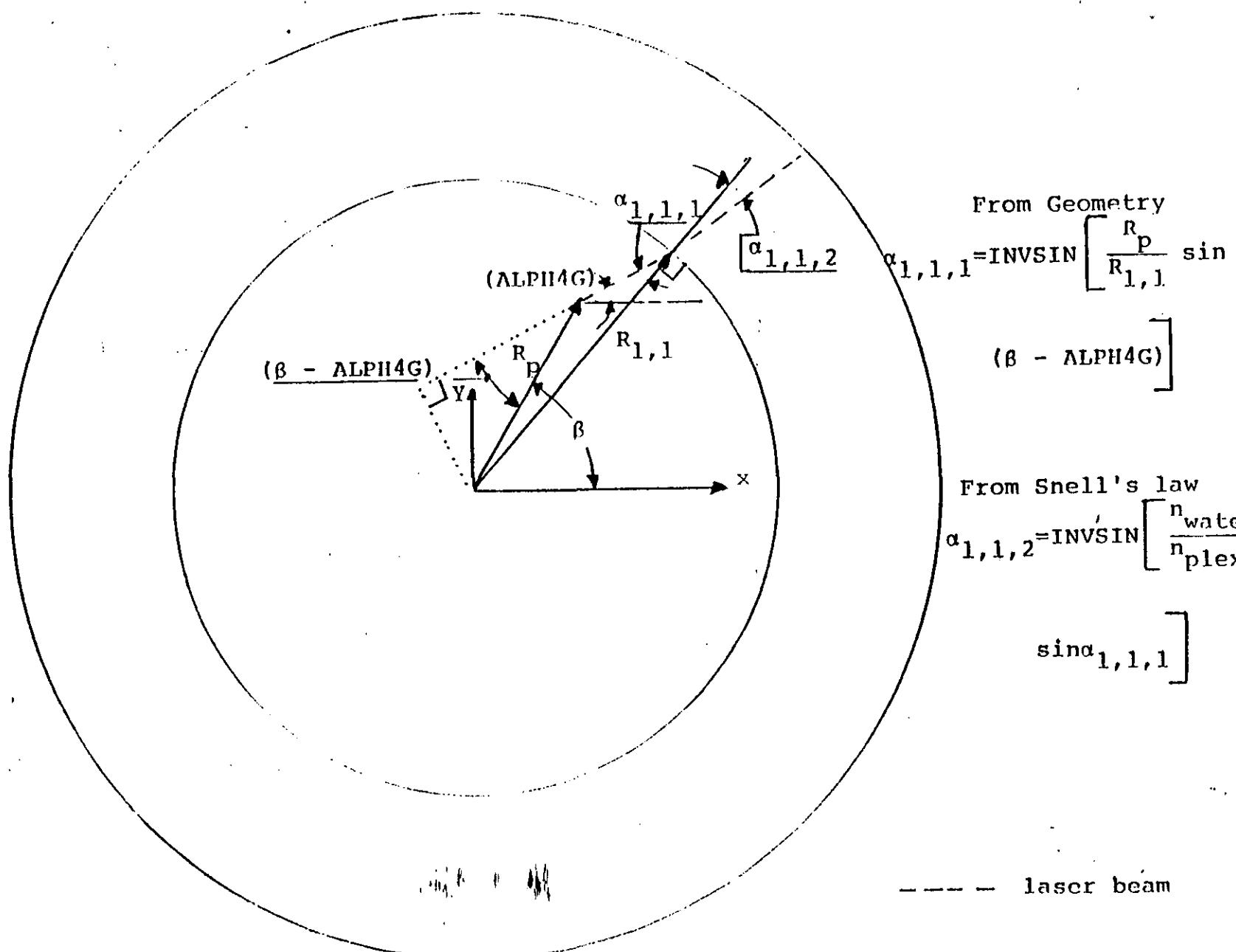
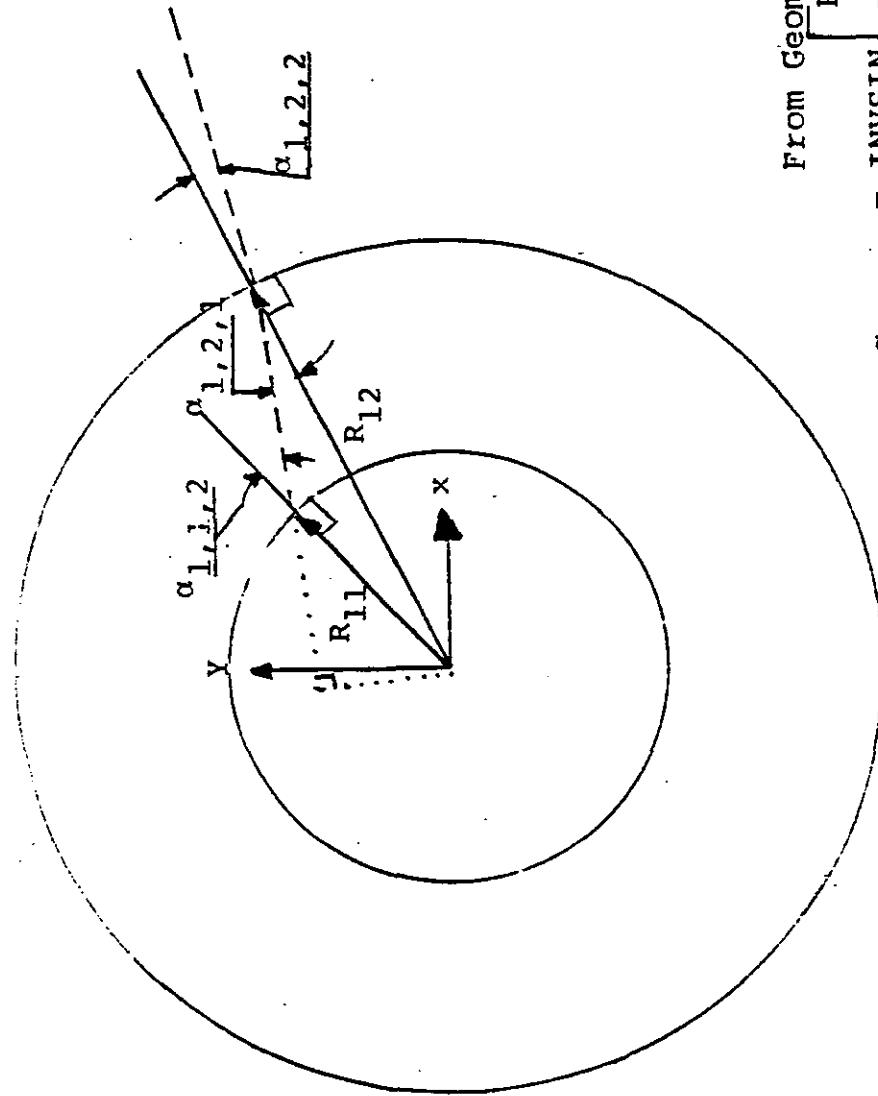


FIGURE C-2

DETERMINATION OF $\alpha_{1,2,1}$ and $\alpha_{1,2,2}$



From Geometry

$$\alpha_{1,2,1} = \text{INV} \sin \left[\frac{R_{1,1}}{R_{1,2}} \sin \alpha_{1,1,2} \right]$$

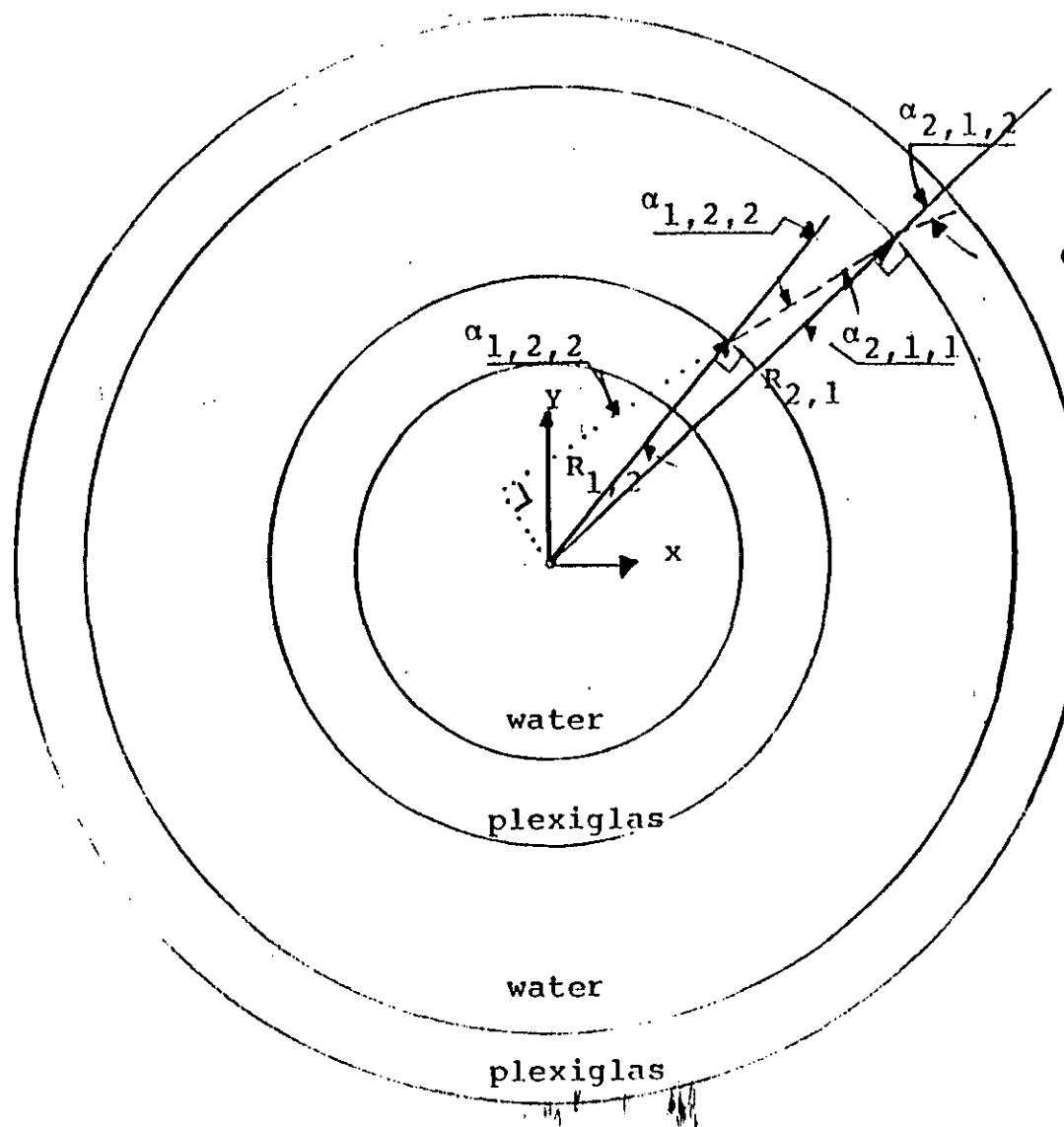
From Snell's Law

$$\alpha_{1,2,2} = \text{INV} \sin \left[\frac{n_{\text{plexiglass}}}{n_{\text{water}}} \sin \alpha_{1,2,1} \right]$$

FIGURE C-3

DETERMINATION OF $\alpha_{2,2,1}$ and $\alpha_{2,1,2}$

(OUTER BOX IS NOT SHOWN)



From Geometry

$$\alpha_{2,1,1} = \text{INV SIN} \left[\frac{R_{1,2}}{R_{2,1}} \sin \alpha_{1,2,2} \right]$$

$$\alpha_{1,2,2}$$

From Snell's law

$$\alpha_{2,1,2} = \text{INV SIN} \left[\frac{n_{\text{water}}}{n_{\text{plexiglas}}} \sin \alpha_{2,1,1} \right]$$

— — — laser beam

FIGURE C-4

DETERMINATION OF $\alpha_{2,2,1}$, $\alpha_{2,2,2}$, ALPHW, ALPHP, ALPHGH

from Geometry

$$\alpha_{2,2,1} = \text{INV SIN } \frac{R_{2,1}}{R_{2,2}} \sin \alpha_{2,1,2}$$

from Snell's law

$$\alpha_{2,2,2} = \text{INV SIN } \left[\frac{n_{\text{plex}}}{n_{\text{water}}} \right] \sin \alpha_{2,2,1}$$

$$\text{ALPHP} = \text{INV SIN } \left[\frac{n_{\text{water}}}{n_{\text{plex}}} \right] \sin \alpha_{2,2,2}$$

(ALPHW)

$$\text{ALPHGH} = \text{INV SIN } \left[\frac{n_{\text{plex}}}{n_{\text{air}}} \right] \sin(\text{ALPHP})$$

from simple addition of angles

$$\text{ALPHW} = \text{ALPH4G}$$

$$\alpha_{1,1,1} = \alpha_{1,1,2} + \alpha_{1,2,1} - \alpha_{1,2,2}$$

$$\alpha_{2,1,1} = \alpha_{2,1,2} + \alpha_{2,2,1} - \alpha_{2,2,2}$$

$$\text{ANGLE} = \text{ALPHW} + \alpha_{2,2,2}$$

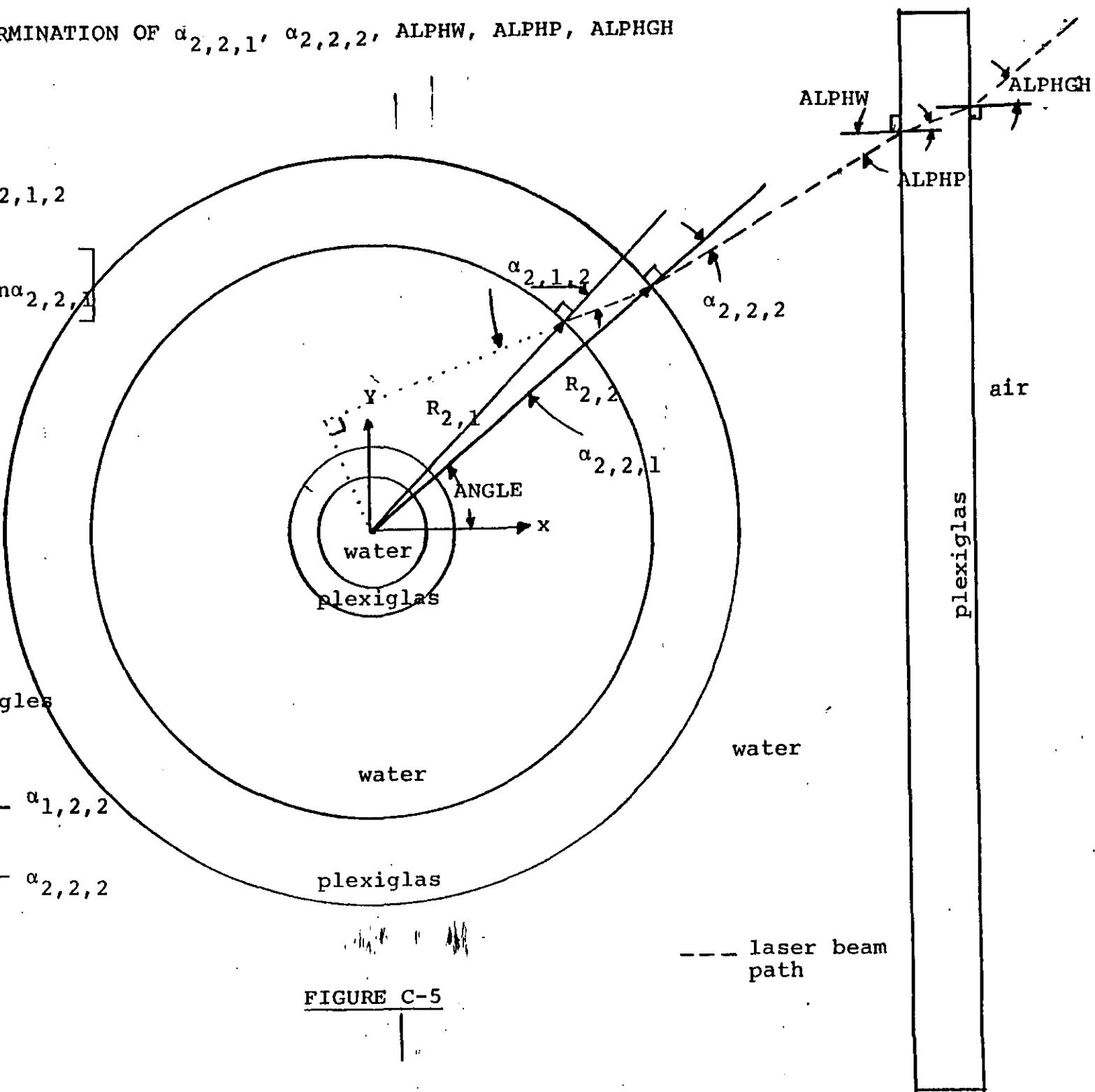


FIGURE C-5

DETERMINATION OF THE Y COORDINATE AT WHICH THE
LASER BEAM EXITS THE PLEXIGLAS BOX

$$Y_{11} = R \cdot \sin(\text{ANGLE})$$

$$Y_{12} = [D - R_{22} \cos(\text{ANGLE})] \cdot \tan(\text{ALPHW})$$

$$Y_{13} = T \cdot \tan(\text{ALPHP})$$

$$Y_1 = Y_{11} + Y_{12} + Y_{13}$$

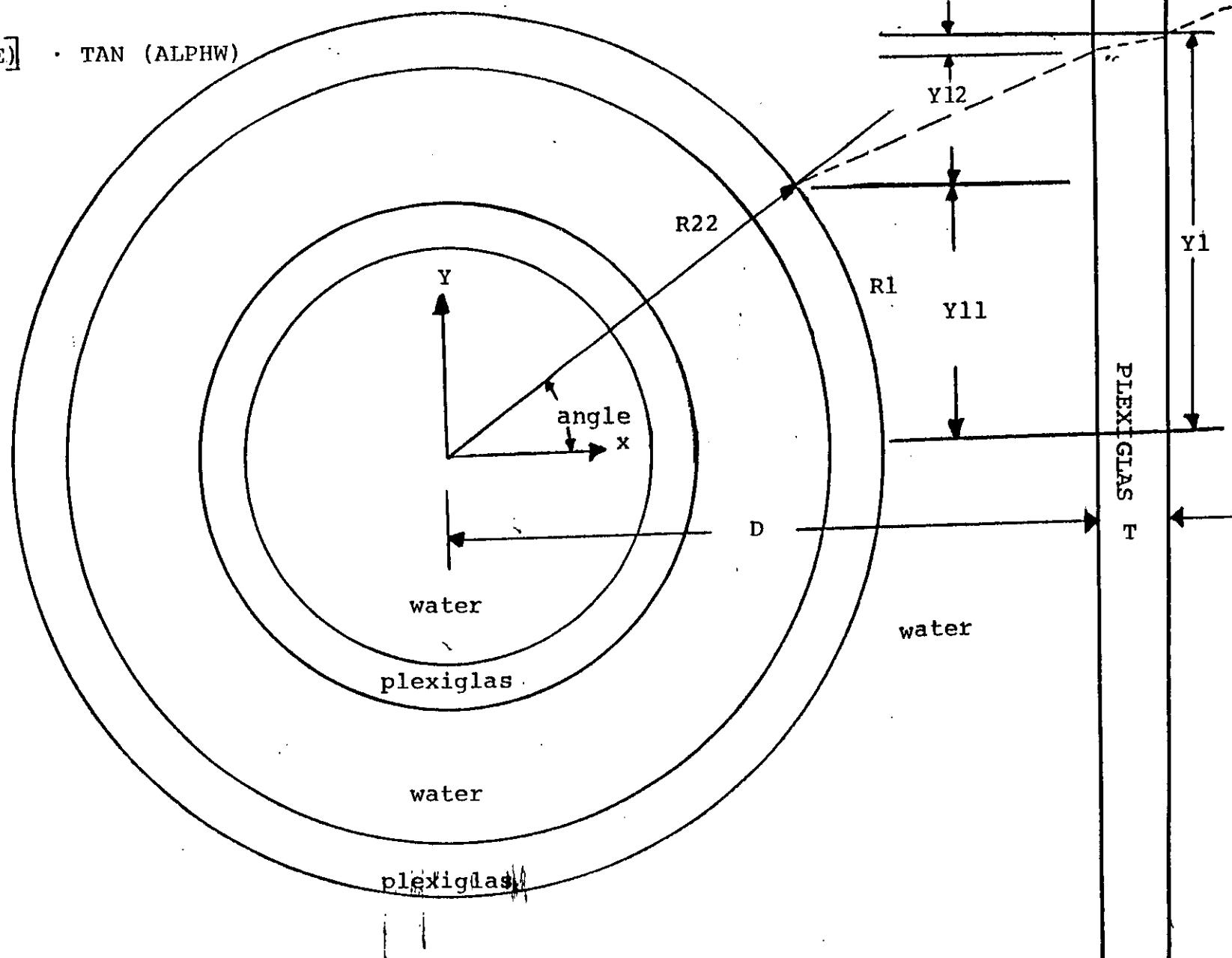


FIGURE C-6

PROJECT: T5712
LIBRARY: TAPE
TYPE: DATA

MEMBER: LDFT8
LEVEL: 01.99
USERID: T5712

DATE: 84/09/06
TIME: 10:28
PAGE: 01 OF 09

LDFT8

START COL -----+---1---+---2---+---3---+---4---+---5---+---6---+---7---+---8

1 C
1 C APPENDIX D
1 C (FORTRAN LISITING OF PROGRAM CYLINDER)
1 C
1 C
1 C
1 CXXXXXXXXXXXXXX
1 C PROGRAM CYLINDER
1 CXXXXXXXXXXXXXX
1 C

9 IMPLICIT REAL*8(A-H,O-Z)
9 COMMON R(4,2),ALPH(4,2,2),TINW,TINP,ERR,ALPHH,ALPHP,RP,
6 * ALPHW,T,D,TINA,ANG1(11),ANG2(11),BETA,NTITLE(10),IS

1 C
9 READ(5,10) NTITLE
10 FORMAT(12A4)
9 ERR=0.00001D0

1 C----
1 C---- READ IN DATA

1 C---- DEFINITION OF VARIABLES

1 C---- X0= X COORDINATE OF REFERENCE POINT

1 C---- Y0= Y COORDINATE OF REFERENCE POINT

1 C---- X= X COORDINATE OF DATA POINT

1 C---- Y= Y COORDINATE OF DATA POINT

1 C---- T = THICKNESS OF PLEXIGLASS WALL

1 C---- D = DISTANCE FROM CENTER OF TUBE TO PLEXIGLASS WALL

1 C---- TINW = INDEX OF REFRACTION FOR WATER

1 C---- TINA = INDEX OF REFRACTION FOR AIR

1 C---- TINP = INDEX OF REFRACTION FOR PLEXIGLASS

1 C---- ALPHH= LASER DOPPLER ANEMOMETER HALF ANGLE IN AIR

9 C
9 READ(5,20) X0,Y0,X,Y
9 WRITE(6,19) X0,Y0,X,Y
19 FORMAT(' REFEDRENCE POINT: X0= ',D15.5,5X,' Y0=',D15.5,/,
6 * ' DATA POINT : X= ',D15.5,' Y= ',D15.5)

9 READ(5,20) T,D
12 FORMAT(4D15.8)
9 READ(5,21) TINW,TINA,TINP,ALPHH
12 FORMAT(4D15.8)

9 DO 35 I=1,4
12 READ(5,30) (R(I,J),J=1,2)
12 WRITE(6,32) I,(R(I,J),J=1,2)
12 FORMAT(2D15.5)

PROJECT: T5712
LIBRARY: TAPE
TYPE: DATA

MEMBER: LDFT8
LEVEL: 01.99
USERID: T5712

DATE: 84/09/06
TIME: 10:28
PAGE: 02 OF 09

LDFT8

START
COL

```
-----+---1---+---2---+---3---+---4---+---5---+---6---+---7---+---8

1 32      FORMAT(' CYLINDER',2X,I5,2X,'INNER RADIUS= ',D15.5,2X,
6   *      'OUTER RADIUS= ',D15.5)
1 35      CONTINUE
1 C---
1 C--- DETERMINE HOW MANY CYLINDERS ARE PRESENT
1 C---
7   IS=4
7   IF(R(4,2).LT.0.00001D0)IS=3
7   IF(R(3,2).LT.0.00001D0)IS=2
7   IF(R(2,2).LT.0.00001D0)IS=1
9     ALPHH=ALPHH/180.0*X3.141592654D0
9     ALPHHT = ALPHH
1 C---
1 C--- COMPUTE PATH OF LASER BEAMS FOR REFERENCE POINT
1 C---
9   CALL ANGLE(X0,Y0,ALPHHT,ALPH4G)
9   H0      = HCALC(ALPHHT,ALPH4G)
9   ALPHHT =-ALPHH
9   CALL ANGLE(X0,Y0,ALPHHT,ALPH4G)
9   H01     = HCALC(ALPHHT,ALPH4G)
9   ALPHHT = ALPHH
1 C---
1 C--- COMPUTE PATH OF LASER BEAMS FOR ACTUAL DATA POINT
1 C---
9   CALL ANGLE(X,Y,ALPHHT,ALPH4G)
9   H1      = HCALC(ALPHHT,ALPH4G)
9   ANG1(1)=BETA
9   ANG1(2)=ALPH4G+ALPH(1,1,1)
9   ANG1(3)=ANG1(2)-ALPH(1,1,2)+ALPH(1,2,1)
9   ANG1(4)=ANG1(3)-ALPH(1,2,2)+ALPH(2,1,1)
9   ANG1(5)=ANG1(4)-ALPH(2,1,2)+ALPH(2,2,1)
9   ANG1(6)=ANG1(5)-ALPH(2,2,2)+ALPH(3,1,1)
9   ANG1(7)=ANG1(6)-ALPH(3,1,2)+ALPH(3,2,1)
9   ANG1(8)=ANG1(7)-ALPH(3,2,2)+ALPH(4,1,1)
9   ANG1(9)=ALPHW+ALPH(IS,2,2)
9   ANG1(10)=ALPHW
9   ANG1(11)=ALPHP
9   A1=ALPH4G
9   ALPHHT = -ALPHH
9   CALL ANGLE(X,Y,ALPHHT,ALPH4G)
9   ANG2(1)=BETA
9   ANG2(2)=ALPH4G+ALPH(1,1,1)
9   ANG2(3)=ANG2(2)-ALPH(1,1,2)+ALPH(1,2,1)
9   ANG2(4)=ANG2(3)-ALPH(1,2,2)+ALPH(2,1,1)
9   ANG2(5)=ANG2(4)-ALPH(2,1,2)+ALPH(2,2,1)
9   ANG2(6)=ANG2(5)-ALPH(2,2,2)+ALPH(3,1,1)
9   ANG2(7)=ANG2(6)-ALPH(3,1,2)+ALPH(3,2,1)
9   ANG2(8)=ANG2(7)-ALPH(3,2,2)+ALPH(4,1,1)
9   ANG2(9)=ALPHW+ALPH(IS,2,2)
9   ANG2(10)=ALPHW
9   ANG2(11)=ALPHP
9   A2=ALPH4G
9   H2      = HCALC(ALPHHT,ALPH4G)
1 C---
```

PROJECT: T5712
LIBRARY: TAPE
TYPE: DATA

MEMBER: LDFT8
LEVEL: 01.99
USERID: T5712

DATE: 84/09/06
TIME: 10:28
PAGE: 03 OF 09

LDFT8

START COL ----+----1----+----2----+----3----+----4----+----5----+----6----+----7----+----8

1 C--- COMPUTE HOW FAR THE LASER MUST BE MOVED FROM THE REFERENCE POINT
1 C---
9 HRZ = (((H1-H2)/2.0-(H0-H01)/2.0)/DTAN(ALPHH))
9 HRZ = -HRZ
9 VRT = ((H1+H2)/2.0)-((H0+H01)/2.0)
1 C---
1 C--- COMPUTE THE NEW LDA HALF ANGLE IN THE FLUID MEDIUM
1 C---
9 TDIR=(A1-A2)/2.0
9 TDIR=TDIR*180.0/3.141592654
1 C---
1 C--- COMPUTE THE DIRECTION OF THE VELOCITY VECTOR IN THE FLUID
1 C--- MEDIUM
1 C---
9 TDIR2=3.141592654/2.0+(A1+A2)/2.0
9 TDIR2=TDIR2*180.0/3.141592654
1 C---
1 C--- PRINT OUT THE RESULTS
1 C---
9 WRITE(6,100)HRZ,VRT
9 WRITE(6,115)TDIR,TDIR2
100 FORMAT(' LASER MUST BE MOVED ',D15.5,' IN THE HORIZONTAL ',
6 * 'DIRECTION',//,' LASER MUST BE MOVED ',D15.5,' IN THE VERTICAL'
6 * , ' DIRECTION')
115 FORMAT(' HALF ANGLE OF THE TWO BEAMS IN THE FLUID MEDIUM',
6 * ,D15.5,//,' DIRECTION OF THE VELOCITY VECTOR ',D15.5)
1 C---
1 C--- PLOT THE RESULTS
1 C---
9 CALL DISSPL
9 STOP
9 END
1 C
9 SUBROUTINE ANGLE(X,Y,ALPHHT,ALPH4G)
9 IMPLICIT REAL*8(A-H,O-Z)
9 COMMON R(4,2),ALPH(4,2,2),TINW,TINP,ERR,ALPHH,ALPHP,RP,
6 * ALPHW,T,D,TINA,ANG1(11),ANG2(11),BETA,NTITLE(10),IS
1 C---
1 C--- THIS ROUTINE CALCULATES THE ANGLE ASSOCIATED WITH THE BEAM
1 C--- CROSSING. A REGULA FALSI METHOD IS USED TO SOLVE THE EQUATION SET.
1 C---
9 IFLAG = 0
9 ALPH4G = 0.0
1 25 CALL GEOM(X,Y,ALPH4G,ALPHGH)
9 IF (ALPHGH .GE. ALPHHT) GO TO 15
9 ALPHB = ALPHGH
9 ALPH42 = ALPH4G
9 ALPH4G = ALPH42+ALPHH/2.0
9 IFLAG = 1
9 GO TO 25
1 15 ALPHA = ALPHGH
9 ALPH41 = ALPH4G
9 IF (IFLAG .EQ. 1) GO TO 35
9 ALPH4G = ALPH41-ALPHH/2.0

PROJECT: T5712
LIBRARY: TAPE
TYPE: DATA

MEMBER: LDFT8
LEVEL: 01.99
USERID: T5712

DATE: 84/09/06
TIME: 10:28
PAGE: 04 OF 09

LDFT8

START COL -----+---1---+---2---+---3---+---4---+---5---+---6---+---7---+---8

9 GO TO 25
1 35 ALPH4G = ALPH42+(ALPH41-ALPH42)/(ALPHA-ALPHB)*(ALPHHT-ALPHB)
9 CALL GEOM(X,Y,ALPH4G,ALPHGH)
9 IF (DABS(ALPHGH-ALPHHT) .LT. ERR) RETURN
9 IF (ALPHHT .GE. ALPHGH) GO TO 45
9 ALPHA = ALPHGH
9 ALPH41 = ALPH4G
9 GO TO 35
1 45 ALPHB = ALPHGH
9 ALPH42 = ALPH4G
9 GO TO 35
9 END

9 SUBROUTINE GEOM(X,Y,ALPH4G,ALPHGH)

1 C
1 C---- THIS ROUTINE CALCULATES THE VARIOUS ANGLES PERTINENT TO THE
1 C---- FLOW SECTION GEOMETRY GIVEN THE LATEST GUESS OF THE ANGLE
1 C---- ASSOCIATED WITH THE BEAM CROSSING.
1 C

9 IMPLICIT REAL*8(A-H,O-Z)
9 COMMON R(4,2),ALPH(4,2,2),TINW,TINP,ERR,ALPHH,ALPHP,RP,
6 * ALPHW,T,D,TINA,ANG1(11),ANG2(11),BETA,NTITLE(10),IS

1 C----
9 ALPH(1,1,1)=0.0
9 ALPH(1,1,2)=0.0
9 ALPH(1,2,1)=0.0
9 ALPH(1,2,2)=0.0
9 ALPH(2,1,1)=0.0
9 ALPH(2,1,2)=0.0
9 ALPH(2,2,1)=0.0
9 ALPH(2,2,2)=0.0
9 ALPH(3,1,1)=0.0
9 ALPH(3,1,2)=0.0
9 ALPH(3,2,1)=0.0
9 ALPH(3,2,2)=0.0
9 ALPH(4,1,1)=0.0
9 ALPH(4,1,2)=0.0
9 ALPH(4,2,1)=0.0
9 ALPH(4,2,2)=0.0

1 C----
9 IF (X .EQ. 0.0) GO TO 15
9 BETA = DATAN(Y/X)
9 RP = X/DCOS(BETA)
9 GO TO 25
1 15 BETA = 3.141592654/2.0
9 RP = Y
1 C----

1 25 ALPH(1,1,1)=DARSIN(RP/R(1,1)*DSIN(BETA-ALPH4G))
9 ALPH(1,1,2)=DARSIN(TINW/TINP*DSIN(ALPH(1,1,1)))
9 ALPH(1,2,1)=DARSIN(R(1,1)/R(1,2)*DSIN(ALPH(1,1,2)))
9 ALPH(1,2,2)=DARSIN(TINP/TINW*DSIN(ALPH(1,2,1)))
9 IF(R(2,2).LT.0.00001D0)GO TO 50
9 ALPH(2,1,1)=DARSIN(R(1,2)/R(2,1)*DSIN(ALPH(1,2,2)))
9 ALPH(2,1,2)=DARSIN(TINW/TINP*DSIN(ALPH(2,1,1)))

PROJECT: T5712
LIBRARY: TAPE
TYPE: DATA

MEMBER: LDFT8
LEVEL: 01.99
USERID: T5712

DATE: 84/09/06
TIME: 10:28
PAGE: 05 OF 09

LDFT8

START
COL

-----+---1---+---2---+---3---+---4---+---5---+---6---+---7---+---8

```
9 ALPH(2,2,1)=DARSIN(R(2,1)/R(2,2)*DSIN(ALPH(2,1,2)))
9 ALPH(2,2,2)=DARSIN(TINP/TINW*DSIN(ALPH(2,2,1)))
9 IF(R(3,2).LT.0.00001)GO TO 50
9 ALPH(3,1,1)=DARSIN(R(2,2)/R(3,1)*DSIN(ALPH(2,2,2)))
9 ALPH(3,1,2)=DARSIN(TINW/TINP*DSIN(ALPH(3,1,1)))
9 ALPH(3,2,1)=DARSIN(R(3,1)/R(3,2)*DSIN(ALPH(3,1,2)))
9 ALPH(3,2,2)=DARSIN(TINP/TINW*DSIN(ALPH(3,2,1)))
9 IF(R(4,2).LT.0.00001D0)GO TO 50
9 ALPH(4,1,1)=DARSIN(R(3,2)/R(4,1)*DSIN(ALPH(3,2,2)))
9 ALPH(4,1,2)=DARSIN(TINW/TINP*DSIN(ALPH(4,1,1)))
9 ALPH(4,2,1)=DARSIN(R(4,1)/R(4,2)*DSIN(ALPH(4,1,2)))
9 ALPH(4,2,2)=DARSIN(TINP/TINW*DSIN(ALPH(4,2,1)))
1 50 CONTINUE
1 ALPHW=ALPH4G+ALPH(1,1,1)-ALPH(1,1,2)+ALPH(1,2,1)-ALPH(1,2,2)
6 * +ALPH(2,1,1)-ALPH(2,1,2)+ALPH(2,2,1)-ALPH(2,2,2)
6 * +ALPH(3,1,1)-ALPH(3,1,2)+ALPH(3,2,1)-ALPH(3,2,2)
6 * +ALPH(4,1,1)-ALPH(4,1,2)+ALPH(4,2,1)-ALPH(4,2,2)
9 ALPHP=DARSIN(TINW/TINP*DSIN(ALPHW))
9 ALPHGH=DARSIN(TINP/TINA*DSIN(ALPHP))
```

```
1 C----  
9 RETURN  
9 END
```

```
1 C----  
9 FUNCTION HCALC(ALPHHT,ALPH4G)
9 IMPLICIT REAL*8(A-H,O-Z)
9 COMMON R(4,2),ALPH(4,2,2),TINW,TINP,ERR,ALPHH,ALPHP,RP,
6 * ALPHW,T,D,TINA,ANG1(11),ANG2(11),BETA,NTITLE(10),IS
1 C----  
1 C---- THIS SUBROUTINE CALCULATES THE Y COORDINATE OF THE LASER BEAM AT
1 C---- THE PLEXIGLASS WALL
1 C----  
9 ANGLE = ALPHW+ALPH(1S,2,2)
9 HCALC = R(1S,2)*DSIN(ANGLE)+(D-R(1S,2)*DCOS(ANGLE))*DTAN(ALPHW
6 * ) + T*DTAN(ALPHP)
9 RETURN
```

```
1 C
9 END
```

```
1 C
7 SUBROUTINE DISSPL
```

```
1 C
7 IMPLICIT REAL*8(A-H,O-Z)
9 COMMON R(4,2),ALPH(4,2,2),TINW,TINP,ERR,ALPHH,ALPHP,RP,
6 * ALPHW,T,D,TINA,ANG1(11),ANG2(11),BETA,NTITLE(10),IS
7 REAL*4 COORD1(1450),COORD2(1450),WORK(9000)
7 KGRAPH=0
1 C
1 C---- THIS ROUTINE DRAWS THE LASER BEAMS AND TEST SECTION USING THE      00040000
1 C---- DISSPLA GRAPHICS SYSTEM.                                              00040000
1 C
7 CALL DIGEST
7 CALL NOBRDR
1 C
1 C---- THIS COMMAND SETS THE PHYSICAL LOCATION OF THE CORRDINATE (0,0)
```

PROJECT: T5712
LIBRARY: TAPE
TYPE: DATA

MEMBER: LDFT8
LEVEL: 01.99
USERID: T5712

DATE: 84/09/06
TIME: 10:28
PAGE: 06 OF 09

LDFT8

START COL -----+---1---+---2---+---3---+---4---+---5---+---6---+---7---+---8

1 C ON THE PLOT. FOR THIS CASE THE PLOT ORIGIN IS LOCATED 0.75 INCHES
1 C---- FROM THE LEFT EDGE AND 0.75 INCHES FROM THE BOTTOM.

1 C
7 XPHYS=0.75 00050000
7 YPHYS=0.75 00110000
7 CALL PHYSOR(XPHYS,YPHYS) 00350800
1 C 00400000
1 C---- THIS COMMAND SETS THE TOTAL SIZE OF PLOTTING AREA. 00410000
1 C 00420000
7 CALL PAGE(11.9375,8.500) 00430000
7 00440000
73 XPAGE=6.5 00450000
7 YPAGE=6.5 00460000
7 YMAX1=R(IS,2)*DSIN(ANG1(9))+(D-R(IS,2)*DCOS(ANG1(9)))*DTAN(ANG1(10
6 *)) +T*DTAN(ANG1(11))
7 YMIN1=R(IS,2)*DSIN(ANG2(9))+(D-R(IS,2)*DCOS(ANG2(9)))*DTAN(ANG2(10
6 *)) +T*DTAN(ANG2(11))
7 YMAX=D+T
7 YMIN=-(D+T)
7 XMIN=-(D+T)
7 XMAX=D+T
1 C 00470000
1 C---- THIS COMMAND MAKES THE FIGURE FIT WITHIN THE PLOTTING 00480000
1 C---- AREA. 00490000
1 C 00500000
7 CALL AREA2D(XPAGE,YPAGE)
1 C---- DISSPLA HEADING COMMAND
1 C
7 CALL HEADIN(HTITLE,100,3,1) 00590000
7 XSTEP=1.0
7 YSTEP=1.0
1 C 00760000
1 C 00760000
1 C---- THIS COMMAND SETS THE SCALE OF THE GRAPH ACCORDING TO VARIALBES IN 00770000
1 C---- THE ARGUMENT.
1 C 00780000
1 C 00780000
7 CALL GRAF(XMIN,XSTEP,XMAX,YMIN,YSTEP,YMAX) 00790000
1 C
1 C---- THIS SECTION OF THE GRAPHICS ROUTINE DRAWS THE INPUT BLOCK AND
1 C---- COLORS IT.
1 C
7 CALL NEWPEN(2)
1 C---- THIS SECTION DRAWS THE CYLINDER
1 C----
7 DO 200 J1=1,4
9 II=0
10 DO 150 J2=1,2
13 DTHER=360.0/180.0*3.141592654D0/720.0
13 TH=0.0

PROJECT: T5712
LIBRARY: TAPE
TYPE: DATA

MEMBER: LDFT8
LEVEL: 01.99
USERID: T5712

DATE: 84/09/06
TIME: 10:28
PAGE: 07 OF 09

LDFT8

START
COL

```
-----+----1----+----2----+----3----+----4----+----5----+----6----+----7----+----8

13      DO 100 I=1,720
16          II=I+II
16          COORD1(II)=R(J1,J2)*DCOS(TH)
16          COORD2(II)=R(J1,J2)*DSIN(TH)
16          TH=TH+DTHET
1 100      CONTINUE
13          TH=TH +DTHET
16          II=I+II
13          COORD1(II)=R(J1,J2)*DCOS(TH)
13          COORD2(II)=R(J1,J2)*DSIN(TH)
1 150      CONTINUE
10          CALL SHADE(COORD1,COORD2,II,90.0,0.010,1,WORK,9000)
1 200      CONTINUE
1 C-----
1 C---- THIS SECTION DRAWS THE PLEXIGLASS WALL
1 C-----
7      COORD1(1)=D
7      COORD2(1)=-R(IS,2)
7      COORD1(2)=D+T
7      COORD2(2)=-R(IS,2)
7      COORD1(3)=D+T
7      COORD2(3)=R(IS,2)
7      COORD1(4)=D
7      COORD2(4)=R(IS,2)
7      COORD1(5)=D
7      COORD2(5)=-R(IS,2)
10      II=5
10      CALL SHADE(COORD1,COORD2,II,90.0,0.010,1,WORK,9000)
1 C-----
1 C---- THIS SECTION DRAWS THE LASER BEAMS
1 C-----
7      CALL NEWPEN(4)
7      COORD1(1)=RP*DCOS(ANG1(1))
7      COORD2(1)=RP*DSIN(ANG1(1))
7      COORD1(2)=R(1,1)*DCOS(ANG1(2))
7      COORD2(2)=R(1,1)*DSIN(ANG1(2))
13      DO 92 I=1,11
1 92      CONTINUE
13      CALL RLVEC(COORD1(1),COORD2(1),COORD1(2),COORD2(2),0)
7      COORD1(1)=R(1,1)*DCOS(ANG1(2))
7      COORD2(1)=R(1,1)*DSIN(ANG1(2))
7      COORD1(2)=R(1,2)*DCOS(ANG1(3))
7      COORD2(2)=R(1,2)*DSIN(ANG1(3))
13      CALL RLVEC(COORD1(1),COORD2(1),COORD1(2),COORD2(2),0)
13      IF(R(2,2).LT.0.00001D0)GO TO 50
7      COORD1(1)=R(1,2)*DCOS(ANG1(3))
7      COORD2(1)=R(1,2)*DSIN(ANG1(3))
7      COORD1(2)=R(2,1)*DCOS(ANG1(4))
7      COORD2(2)=R(2,1)*DSIN(ANG1(4))
13      CALL RLVEC(COORD1(1),COORD2(1),COORD1(2),COORD2(2),0)
7      COORD1(1)=R(2,1)*DCOS(ANG1(4))
7      COORD2(1)=R(2,1)*DSIN(ANG1(4))
7      COORD1(2)=R(2,2)*DCOS(ANG1(5))
7      COORD2(2)=R(2,2)*DSIN(ANG1(5))
```

PROJECT: T5712
LIBRARY: TAPE
TYPE: DATA

MEMBER: LDFT8
LEVEL: 01.99
USERID: T5712

DATE: 84/09/06
TIME: 10:28
PAGE: 08 OF 09

LDFT8

START
COL

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-----+---1---+---2---+---3---+---4---+---5---+---6---+---7---+---8

13      CALL RLVEC(COORD1(1),COORD2(1),COORD1(2),COORD2(2),0)
13      IF(R(3,2).LT.0.00001D0)GO TO 50
7       COORD1(1)=R(2,2)*DCOS(ANG1(5))
7       COORD2(1)=R(2,2)*DSIN(ANG1(5))
7       COORD1(2)=R(3,1)*DCOS(ANG1(6))
7       COORD2(2)=R(3,1)*DSIN(ANG1(6))
13      CALL RLVEC(COORD1(1),COORD2(1),COORD1(2),COORD2(2),0)
7       COORD1(1)=R(3,1)*DCOS(ANG1(6))
7       COORD2(1)=R(3,1)*DSIN(ANG1(6))
7       COORD1(2)=R(3,2)*DCOS(ANG1(7))
7       COORD2(2)=R(3,2)*DSIN(ANG1(7))
13      CALL RLVEC(COORD1(1),COORD2(1),COORD1(2),COORD2(2),0)
13      IF(R(4,2).LT.0.00001D0)GO TO 50
7       COORD1(1)=R(3,2)*DCOS(ANG1(7))
7       COORD2(1)=R(3,2)*DSIN(ANG1(7))
7       COORD1(2)=R(4,1)*DCOS(ANG1(8))
7       COORD2(2)=R(4,1)*DSIN(ANG1(8))
13      CALL RLVEC(COORD1(1),COORD2(1),COORD1(2),COORD2(2),0)
7       COORD1(1)=R(4,1)*DCOS(ANG1(8))
7       COORD2(1)=R(4,1)*DSIN(ANG1(8))
7       COORD1(2)=R(4,2)*DCOS(ANG1(9))
7       COORD2(2)=R(4,2)*DSIN(ANG1(9))
13      CALL RLVEC(COORD1(1),COORD2(1),COORD1(2),COORD2(2),0)
1      50  CONTINUE
7       COORD1(1)=R(1,2)*DCOS(ANG1(9))
7       COORD2(1)=R(1,2)*DSIN(ANG1(9))
7       COORD1(2)=D
7       COORD2(2)=YMAX1-T*DTAN(ANG1(11))
13      CALL RLVEC(COORD1(1),COORD2(1),COORD1(2),COORD2(2),0)
7       COORD1(1)=D
7       COORD2(1)=YMAX1-T*DTAN(ANG1(11))
7       COORD1(2)=D+T
7       COORD2(2)=YMAX1
13      CALL RLVEC(COORD1(1),COORD2(1),COORD1(2),COORD2(2),0)
7       COORD1(1)=RP*DCOS(ANG2(1))
7       COORD2(1)=RP*DSIN(ANG2(1))
7       COORD1(2)=R(1,1)*DCOS(ANG2(2))
7       COORD2(2)=R(1,1)*DSIN(ANG2(2))
13      CALL RLVEC(COORD1(1),COORD2(1),COORD1(2),COORD2(2),0)
7       COORD1(1)=R(1,1)*DCOS(ANG2(2))
7       COORD2(1)=R(1,1)*DSIN(ANG2(2))
7       COORD1(2)=R(1,2)*DCOS(ANG2(3))
7       COORD2(2)=R(1,2)*DSIN(ANG2(3))
13      CALL RLVEC(COORD1(1),COORD2(1),COORD1(2),COORD2(2),0)
13      IF(R(2,2).LT.0.00001D0)GO TO 70
7       COORD1(1)=R(1,2)*DCOS(ANG2(3))
7       COORD2(1)=R(1,2)*DSIN(ANG2(3))
7       COORD1(2)=R(2,1)*DCOS(ANG2(4))
7       COORD2(2)=R(2,1)*DSIN(ANG2(4))
13      CALL RLVEC(COORD1(1),COORD2(1),COORD1(2),COORD2(2),0)
7       COORD1(1)=R(2,1)*DCOS(ANG2(4))
7       COORD2(1)=R(2,1)*DSIN(ANG2(4))
7       COORD1(2)=R(2,2)*DCOS(ANG2(5))
7       COORD2(2)=R(2,2)*DSIN(ANG2(5))
```

PROJECT: T5712
LIBRARY: TAPE
TYPE: DATA

MEMBER: LDFT8
LEVEL: 01.99
USERID: T5712

DATE: 84/09/06
TIME: 10:28
PAGE: 09 OF 09

LDFT8

START
COL

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-----+---1---+---2---+---3---+---4---+---5---+---6---+---7---+---8

13      CALL RLVEC(COORD1(1),COORD2(1),COORD1(2),COORD2(2),0)
13      IF(R(3,2).LT.0.00001D0)GO TO 70
7       COORD1(1)=R(2,2)*DCOS(ANG2(5))
7       COORD2(1)=R(2,2)*DSIN(ANG2(5))
7       COORD1(2)=R(3,1)*DCOS(ANG2(6))
7       COORD2(2)=R(3,1)*DSIN(ANG2(6))
13      CALL RLVEC(COORD1(1),COORD2(1),COORD1(2),COORD2(2),0)
7       COORD1(1)=R(3,1)*DCOS(ANG2(6))
7       COORD2(1)=R(3,1)*DSIN(ANG2(6))
7       COORD1(2)=R(3,2)*DCOS(ANG2(7))
7       COORD2(2)=R(3,2)*DSIN(ANG2(7))
13      CALL RLVEC(COORD1(1),COORD2(1),COORD1(2),COORD2(2),0)
13      IF(R(4,2).LT.0.00001D0)GO TO 70
7       COORD1(1)=R(3,2)*DCOS(ANG2(7))
7       COORD2(1)=R(3,2)*DSIN(ANG2(7))
7       COORD1(2)=R(4,1)*DCOS(ANG2(8))
7       COORD2(2)=R(4,1)*DSIN(ANG2(8))
13      CALL RLVEC(COORD1(1),COORD2(1),COORD1(2),COORD2(2),0)
7       COORD1(1)=R(4,1)*DCOS(ANG2(8))
7       COORD2(1)=R(4,1)*DSIN(ANG2(8))
7       COORD1(2)=R(4,2)*DCOS(ANG2(9))
7       COORD2(2)=R(4,2)*DSIN(ANG2(9))
13      CALL RLVEC(COORD1(1),COORD2(1),COORD1(2),COORD2(2),0)
1    70  CONTINUE
7       COORD1(1)=R(1,2)*DCOS(ANG2(9))
7       COORD2(1)=R(1,2)*DSIN(ANG2(9))
7       COORD1(2)=D
7       COORD2(2)=YMIN1-T*DTAN(ANG2(11))
13      CALL RLVEC(COORD1(1),COORD2(1),COORD1(2),COORD2(2),0)
7       COORD1(1)=D
7       COORD2(1)=YMIN1-T*DTAN(ANG2(11))
7       COORD1(2)=D+T
7       COORD2(2)=YMIN1
13      CALL RLVEC(COORD1(1),COORD2(1),COORD1(2),COORD2(2),0)
CALL ENDPL(0)
CALL DONEPL(0)
RETURN
END
```

00010000

PROJECT: T5712
LIBRARY: EDIT
TYPE: DATA

MEMBER: MARK26
LEVEL: 01.99
USERID: T5712

DATE: 84/09/07
TIME: 10:16
PAGE: 01 OF 08

MARK26

START
COL

-----+---1---+---2---+---3---+---4---+---5---+---6---+---7---+---8

21
11 APPENDIX E
(INPUT DATA FILE FOR FIGURES 16-18)

1 MARK 22 BOTTOM FITTING INSERT\$

3 225 44 8 2
5 1 5 6 7 19 32 31 30 18 1 2
5 2 3 4 5 9 15 14 11 8 1 2
5 3 11 12 13 17 23 22 21 16 1 2
5 4 21 23 24 26 30 29 28 25 1 2
5 5 1 2 3 20 28 108 27 10 1 0
5 6 30 31 32 38 52 50 48 47 1 2
5 7 30 36 37 46 45 44 43 35 1 2
5 8 28 29 30 35 43 42 41 34 1 2
5 9 27 108 28 34 41 40 39 33 1 0
4 10 39 40 41 54 112 58 55 53 1 0
4 11 41 43 45 215 218 217 216 214 1 2
4 12 45 48 49 114 105 104 103 113 1 0
4 13 49 51 52 115 107 106 105 114 1 2
4 14 55 56 57 63 67 66 65 62 1 0
4 15 65 66 67 71 75 74 73 70 1 0
4 16 73 74 75 81 85 84 83 80 1 0
4 17 57 58 59 64 69 68 67 63 1 2
4 18 67 68 69 72 77 76 75 71 1 2
4 19 75 76 77 82 87 86 85 81 1 2
4 20 59 60 61 79 89 88 87 78 1 0
4 21 110 111 112 92 101 100 99 91 1 0
4 22 61 109 110 91 99 98 97 90 1 2
4 23 83 86 89 94 97 96 95 93 1 0
4 24 208 209 116 137 213 212 211 210 1 0
4 25 140 141 142 146 150 149 213 145 1 0
4 26 148 149 150 154 167 161 156 153 1 0
4 27 118 119 120 139 144 143 142 138 1 2
4 28 120 121 122 173 205 204 203 172 1 0
4 29 122 123 124 174 207 206 205 173 1 2
4 30 126 127 128 131 133 136 207 125 1 0
4 31 128 129 130 132 135 134 133 131 1 2
4 32 142 143 144 147 152 151 150 146 1 2
4 33 150 151 152 155 169 168 167 154 1 2
4 34 165 166 167 182 201 200 199 181 1 0
4 35 164 163 165 181 199 198 197 180 1 2
4 36 160 162 164 180 197 196 195 179 1 0
4 37 158 159 160 179 195 194 193 178 1 2
4 38 156 157 158 171 177 176 175 170 1 0
4 39 175 176 177 185 188 187 186 184 1 0
4 40 186 187 188 190 193 192 191 189 1 0
4 41 116 117 118 138 142 141 140 137 1 0
4 42 167 168 169 183 203 202 201 182 1 2
4 43 216 217 218 220 223 222 221 219 1 0
4 44 221 222 223 225 120 119 118 224 1 2

1.490
1.490

PROJECT: T5712
LIBRARY: EDIT
TYPE: DATA

MEMBER: MARK26
LEVEL: 01.99
USERID: T5712

DATE: 84/09/07
TIME: 10:16
PAGE: 02 OF 08

MARK26

START COL -----+-----1-----+-----2-----+-----3-----+-----4-----+-----5-----+-----6-----+-----7-----+-----8-----

7	0
6	-4
6	-4
6	-4
6	-2
6	-4
6	-1
6	-4
6	-2
7	0
7	0
7	0

PROJECT: T5712
LIBRARY: EDIT
TYPE: DATA

MEMBER: MARK26
LEVEL: 01.99
USERID: T5712

DATE: 84/09/07
TIME: 10:16
PAGE: 03 OF 08

MARK26

START
COL

PROJECT: T5712
LIBRARY: EDIT
TYPE: DATA

MEMBER: MARK26
LEVEL: 01.99
USERID: T5712

DATE: 84/09/07
TIME: 10:16
PAGE: 04 OF 08

MARK26

START
COL

-----+---1---+---2---+---3---+---4---+---5---+---6---+---7---+---8

9	23	1.6000	1.5275
9	24	1.7150	1.5275
9	25	1.41328	1.9650
9	26	1.7150	1.9650
9	27	0.00	2.4025
9	28	1.375	2.4025
9	29	1.545	2.4025
9	30	1.715	2.4025
9	31	2.0135	2.4025
9	32	2.3120	2.4025
9	33	0.00	2.49625
9	34	1.46875	2.49625
9	35	1.71500	2.49625
9	36	1.7775	2.465
9	37	1.8400	2.5275
9	38	2.3120	2.5275
9	39	0.00	2.59
9	40	0.78125	2.59
9	41	1.56250	2.59
9	42	1.63875	2.59
9	43	1.71500	2.59
9	44	1.77750	2.59
9	45	1.84000	2.59
9	46	1.84000	2.558750
9	47	1.80875	2.49625
9	48	1.90250	2.59
9	49	2.06200	2.59
9	50	2.10725	2.59
9	51	2.187	2.59
9	52	2.312	2.59
9	53	0.00	3.16
9	54	1.5625	3.16
9	55	0.00	3.73
9	56	0.3250	3.73
9	57	0.65	3.73
9	58	0.70	3.73
9	59	0.75	3.73
9	60	0.9885	3.73
9	61	1.2270	3.73
9	62	0.00	3.85125
9	63	0.580	3.85125
9	64	0.75	3.85125
9	65	0.00	3.9725
9	66	0.255	3.97250
9	67	0.51	3.9725
9	68	0.630	3.9725
9	69	0.750	3.9725
9	70	0.00	4.035
9	71	0.510	4.035
9	72	0.750	4.035
9	73	0.00	4.0975
9	74	0.255	4.0975
9	75	0.510	4.0975
9	76	0.630	4.0975

PROJECT: T5712
LIBRARY: EDIT
TYPE: DATA

MEMBER: MARK26
LEVEL: 01.99
USERID: T5712

DATE: 84/09/07
TIME: 10:16
PAGE: 05 OF 08

MARK26

START
COL

	1	2	3	4	5	6	7	8
9	77	0.750	4.0975					
9	78	0.750	3.9450					
9	79	1.227	3.9450					
9	80	0.000	4.12875					
9	81	0.54125	4.12875					
9	82	0.75000	4.12875					
9	83	0.000	4.16000					
9	84	0.28625	4.16000					
9	85	0.57250	4.16000					
9	86	0.66125	4.16000					
9	87	0.75000	4.16000					
9	88	0.98850	4.16000					
9	89	1.22700	4.16000					
9	90	1.22700	4.25500					
9	91	1.35750	4.25500					
9	92	1.56250	4.25500					
9	93	0.00000	4.47000					
9	94	1.22700	4.47000					
9	95	0.0	4.78000					
9	96	0.61350	4.78000					
9	97	1.22700	4.78000					
9	98	1.29225	4.78000					
9	99	1.35750	4.78000					
8	100	1.46000	4.78000					
8	101	1.56250	4.78000					
8	102	1.70125	4.78000					
8	103	1.84000	4.78000					
8	104	1.95100	4.78000					
8	105	2.06200	4.78000					
8	106	2.18700	4.78000					
8	107	2.31200	4.78000					
8	108	0.68750	2.40250					
8	109	1.29225	3.730					
8	110	1.35750	3.730					
8	111	1.46000	3.730					
8	112	1.56250	3.730					
8	113	1.840	3.730					
8	114	2.062	3.730					
8	115	2.312	3.730					
8	116	0.451	4.780					
8	117	1.00675	4.780					
8	118	1.56250	4.780					
8	119	1.70125	4.780					
8	120	1.84000	4.780					
8	121	1.95100	4.780					
8	122	2.06200	4.780					
8	123	2.1870	4.780					
8	124	2.3120	4.780					
8	125	2.312	4.125					
8	126	2.312	0.000					
8	127	4.156	0.000					
8	128	6.000	0.000					
8	129	6.125	0.000					
8	130	6.250	0.000					

PROJECT: T5712
LIBRARY: EDIT
TYPE: DATA

MEMBER: MARK26
LEVEL: 01.99
USERID: T5712

DATE: 84/09/07
TIME: 10:16
PAGE: 06 OF 08

MARK26

START
COL

	1	2	3	4	5	6	7	8
8	131	6.000	4.215					
8	132	6.250	4.125					
8	133	6.000	8.430					
8	134	6.125	8.430					
8	135	6.250	8.430					
8	136	4.156	8.430					
8	137	0.451	5.368750					
8	138	1.56250	5.368750					
8	139	1.84000	5.368750					
8	140	0.451	5.95750					
8	141	1.006750	5.95750					
8	142	1.56250	5.95750					
8	143	1.70125	5.95750					
8	144	1.84000	5.9575					
8	145	0.45100	6.05875					
8	146	1.66625	6.05875					
8	147	1.84000	6.05875					
8	148	0.65350	6.16000					
8	149	1.32925	6.16000					
8	150	1.7700	6.160					
8	151	1.805	6.160					
8	152	1.840	6.160					
8	153	0.6535	6.345					
8	154	1.77000	6.345					
8	155	1.84000	6.345					
8	156	0.6535	6.530					
8	157	0.8255	6.530					
8	158	0.9975	6.530					
8	159	1.087	6.530					
8	160	1.17650	6.530					
8	161	1.21175	6.530					
8	162	1.31125	6.530					
8	163	1.5230	6.530					
8	164	1.446	6.530					
8	165	1.60	6.530					
8	166	1.685	6.530					
8	167	1.770	6.530					
8	168	1.805	6.530					
8	169	1.840	6.530					
8	170	0.65350	6.980					
8	171	0.9975	6.980					
8	172	1.840	6.6050					
8	173	2.062	6.6050					
8	174	2.312	6.6050					
8	175	0.6535	7.430					
8	176	0.8255	7.430					
8	177	0.9975	7.430					
8	178	0.9975	7.480					
8	179	1.17650	7.480					
8	180	1.44600	7.480					
8	181	1.60000	7.480					
8	182	1.77000	7.480					
8	183	1.84000	7.480					
8	184	0.72425	7.730					

PROJECT: T5712
LIBRARY: EDIT
TYPE: DATA

MEMBER: MARK26
LEVEL: 01.99
USERID: T5712

DATE: 84/09/07
TIME: 10:16
PAGE: 07 OF 08

MARK26

START
COL

-----+---1---+---2---+---3---+---4---+---5---+---6---+---7---+---8

8	185	0.99750	7.730
8	186	0.7950	8.030
8	187	0.89625	8.030
8	188	0.9975	8.030
8	189	0.795	8.230
8	190	0.9975	8.230
8	191	0.795	8.430
8	192	0.89625	8.430
8	193	0.9975	8.430
8	194	1.807	8.430
8	195	1.17650	8.430
8	196	1.31125	8.430
8	197	1.44600	8.430
8	198	1.523	8.430
8	199	1.60	8.430
8	200	1.685	8.430
8	201	1.770	8.430
8	202	1.805	8.430
8	203	1.840	8.430
8	204	1.951	8.430
8	205	2.062	8.430
8	206	2.187	8.430
8	207	2.312	8.430
8	208	0.000	4.780
8	209	0.22550	4.780
8	210	0.0	5.00550
8	211	0.0	5.70900
8	212	0.22550	5.93450
8	213	0.45100	6.16000
8	214	1.56250	2.76500
8	215	1.84000	2.76500
8	216	1.56250	2.94000
8	217	1.70125	2.94000
8	218	1.84000	2.94000
8	219	1.56250	3.25000
8	220	1.84000	3.25000
8	221	1.56250	3.56000
8	222	1.70125	3.56000
8	223	1.84000	3.56000
8	224	1.56250	4.17000
8	225	1.84000	4.17000

10 0.00 3.16 5.5 1.33 1.490

5
1
8
9
10 1.0 1.0
20 0 1
0.98550 3.945

PROJECT: T5712
LIBRARY: TAPE
TYPE: DATA

MEMBER: CIRC26
LEVEL: 01.99
USERID: T5712

DATE: 84/09/06
TIME: 10:29
PAGE: 01 OF 01

CIRC26

START
COL

-----+---1---+---2---+---3---+---4---+---5---+---6---+---7---+---8

24 APPENDIX F

14 (INPUT DATA FILE FOR FIGURES 19-26)

1 CYLINDRICAL TEST CASE\$

13	0.7	0.0	-0.3	0.72
12	0.25	5.00		
12	1.33	1.0	1.49	5.5
12	3.70	4.00		
12	0.80	1.0000		
12	1.70	2.00		
12	2.70	3.00		